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Execution Model: Neuromorphic Computing

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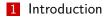
2015-12-07





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Outline



- 2 Benefits
- 3 State of the Art
- 4 Upcoming Technologies
- 5 Conclusion

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Introduction

We all have a high performance computer in our bodies

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Introduction

We all have a high performance computer in our bodies

The brain



Figure: Model of a brain [Nuf]

Introduction		Upcoming Technologies	Conclusion	Literature
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The Human Brain



- Consists of ~85 billion neurons
- Neurons connected to ~10000 synapses
 - All neurons connected via 3-4 synapses
- \blacksquare Neurons fire at up to ${\sim}1~\text{kHz}$
- Performance of up to about 1 PFlop/s
- Energy consumption of a dim lightbulb

Introduction	Benefits 0000000	Upcoming Technologies	Conclusion	

What & Why

What is Neuromorphic Computing?

- Hardware concept
- Mimics nervous systems/brains

Introduction	Benefits 0000000	Upcoming Technologies	Conclusion	Literature 0000

What & Why

- What is Neuromorphic Computing?
 - Hardware concept
 - Mimics nervous systems/brains
- Why do we need Neuromorphic Computing?
 - Engineering lessons to be learned
 - Better suited for special tasks
 - Lots of applications

Benefits ●000000	Upcoming Technologies	Conclusion	

Benefits

Efficiency for special tasks in terms of...

- ...speed
- ...energy
- ...space

Benefits ●000000	Upcoming Technologies	Conclusion	

Benefits

Efficiency for special tasks in terms of...

- ...speed
- ...energy
- ...space

Better than traditional computation by orders of magnitude!

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High performance computer 'K', Japan



Figure: Supercomputer 'K' by RIKEN [Ins13]

High performance computer 'K', Japan



- Peak Performance: ~11.3 PFlop/s
- Power Consumption: ~12.7 MW
- Memory: ~1.5 PB

Benefits 000●000	Upcoming Technologies	Conclusion	Literature 0000

Brain simulation on 'K'

Researchers simulated 1 second of 1% of brain activity

- It took ~40 minutes
- Consumed ~30.5 Gigajoule or ~8,500 kWh
- Used ~1 PB of memory

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Brain simulation on 'K'

Researchers simulated 1 second of 1% of brain activity

- It took ~40 minutes
- Consumed ~30.5 Gigajoule or ~8,500 kWh
- Used ~1 PB of memory

All this with a very simplified model of neurons and synapses

Introduction 000	Benefits 0000●00	Upcoming Technologies	Conclusion	

Speed efficiency

Assuming linear scaling

- It would take 66h 40min to simulate 1 second brain activity
- \blacksquare Even though performance of 'K' ${\sim}10$ times bigger than brain

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Speed efficiency

Assuming linear scaling

- It would take 66h 40min to simulate 1 second brain activity
- Even though performance of 'K' ~10 times bigger than brain

A Human Brain is ${\sim}240,000$ times faster than 'K'

Benefits 00000●0	Upcoming Technologies	Conclusion	

Energy efficiency

Again, assume linear scaling

- Would use up 850 MWh to simulate 1 second brain activity
- The brain would only consume 6 mWh

Benefits 00000●0	Upcoming Technologies	Conclusion	

Energy efficiency

Again, assume linear scaling

- Would use up 850 MWh to simulate 1 second brain activity
- The brain would only consume 6 mWh

Human brains are ~ 140 million times more energy efficient than 'K'

Introduction 000	Benefits 000000●	Upcoming Technologies	Conclusion	

Space efficiency

Assume every synapse represents one bit

- Brain has about 400 trillion synapses
- Results in a storage capacity of 50 Terabyte

Introduction 000	Benefits 000000●	Upcoming Technologies	Conclusion	

Space efficiency

Assume every synapse represents one bit

- Brain has about 400 trillion synapses
- Results in a storage capacity of 50 Terabyte

It's not that easy to calculate brain storage capacity

(estimates at 2.5 Petabyte)

Introduction 000	Benefits 0000000	State of the Art ●0000000000	Upcoming Technologies	Conclusion	

Realization

Neuromorphic computation hardware is realized...

- Using digital or analog circuits
- Which mimic nervous systems/brains
- Very large scale integrated in microchips

Benefits 0000000	State of the Art	Upcoming Technologies	Conclusion	

Components of neuromorphic chips

- Analog or digital processor cores
- Chip interface
- Asynchronous package routing system
- Fault tolerance relaying
- Architecture specific parts

	State of the Art	Upcoming Technologies	Conclusion	Literature
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Asynchronous processing & fault tolerance

Asynchronous processing

- Event driven processing of packages
- Lessens energy consumption by orders of magnitude
- Weakens/eliminates Von-Neumann-Bottleneck

	State of the Art	Upcoming Technologies	Conclusion	
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Asynchronous processing & fault tolerance

Asynchronous processing

- Event driven processing of packages
- Lessens energy consumption by orders of magnitude
- Weakens/eliminates Von-Neumann-Bottleneck

Fault tolerance:

- Rerouting around broken neurons
- Implemented on chip

Current teams and projects

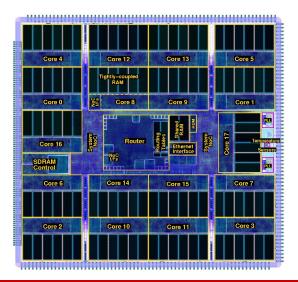
- Human Brain Project (HBP)
 - SpiNNaker
 - Spikey
- Systems of Neuromorphic Adaptive Plastic Scalable Electronics (SyNAPSE)
 - TrueNorth

Human Brain Project - SpiNNaker

- Short for "Spiking Neural Network Architecture"
- Entirely digital signal processing
- Chip utilises 18 ARM9 processors
- Die area of only 102 mm²
- Functional SpiNNaker prototype chip in 2009
- First fully functional chips delivered in 2011

	State of the Art	Upcoming Technologies	Conclusion	
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The SpiNNaker Chip





	State of the Art	Upcoming Technologies	Conclusion	
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The SpiNNaker machine

- 1 million processor cores
- 1 billion neurons
- 1 trillion synapses
- Consumes less than 50KW on average
- Simulation takes place in realtime

	State of the Art	Upcoming Technologies	Conclusion	
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The SpiNNaker machine

- 1 million processor cores
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- Consumes less than 50KW on average
- Simulation takes place in realtime

Considerably better than 'K' but still not quite human-brain-level



Human Brain Project - Spikey

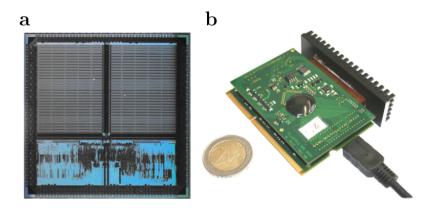


Figure: Spikey chip (a) and system with chip under sealing (b) $[T^+15]$

Human Brain Project - Spikey

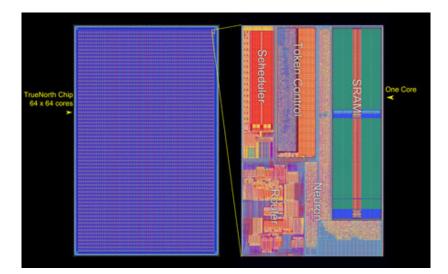
- 25 mm² VLSI chip
- Analog hardware neuron and synapse realization
- Emulates 382 neurons with 256 synapses each
- Firing frequency of neurons 10^4 to 10^5 times higher than brain
- Even though analog, no memristors



SyNAPSE - TrueNorth

- Chip simulates 1 million neurons and 256 million synapses
- Consists of 4096 cores
- All digital approach
- Consumes less than 70 mW while simulating neural networks
- Already built systems of 16m neurons and 4b synapses
- Goal of 4b neurons and 1t synapses system, consuming 4KW

SyNAPSE - TrueNorth



	Upcoming Technologies	Conclusion	
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The Memory Resistor

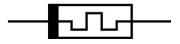


Figure: Symbol of a memristor [Jos14]

- Two terminal fundamental circuit Element
- The more intensely it is used, the lesser its resistance
- Raising resistance again by reversing current
- Remembers resistance when voltage turned off (non-volatile)

	Upcoming Technologies	Conclusion	Literature
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Memristor half adder

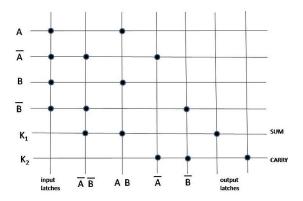


Figure: Crossbar latch architecture for half-adder [BIm08]

Execution Model: Neuromorphic Computing



"The Machine" - Hewlett Packard

- Revolutionary computer architecture with usage of memristors
- 'K' uses 12,600 KW with 28.8 GUPS
- 'The Machine' should only consume 160 KW for 160 GUPS
- HP suggests 'The Machine' for exascale computing



The Memory Resistor

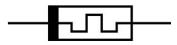


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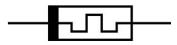


Figure: Symbol of a memristor [Jos14]

- Two terminal fundamental circuit Element
- The more intensely it is used, the lesser its resistance
- Raising resistance again by reversing current
- Remembers resistance when voltage turned off (non-volatile)

Essentially a model of a synapse

Benefits 0000000	Upcoming Technologies	Conclusion	Literature 0000

The Neuristor

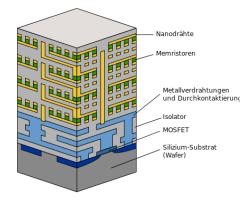


Figure: Neuristor concept [Mov14]



Memristors in Neuromorphic Computing

- One memristor is used for one synapse
- Memristors are fundamental circuit elements, therefore
 - small (cubes of 3nm edge length)
 - energy efficient
- Much faster than traditional approach of many transistors

Memristors in Neuromorphic Computing

- One memristor is used for one synapse
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 - energy efficient
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A very promising concept for Neuromorphic Computing

Prospect of Memristors in NC

- Current development of CrossNets in hybrid NC
- Faster processing rate than human brain
- Possibility of higher neuron density
- Higher but still manageble energy consumption

Prospect of Memristors in NC

- Current development of CrossNets in hybrid NC
- Faster processing rate than human brain
- Possibility of higher neuron density
- Higher but still manageble energy consumption

University of California, Santa Barbara active research:

- 100 neuron memristive NC system
- Able to do simple image recognition tasks

Introduction 000	Benefits 0000000	Upcoming Technologies	Conclusion ●00	

Applications

- Further extension of Moore's Law
- Understanding the human brain
- Brain prosthetics for neurodegenerativ diseases
- Face, Speech, Object recognition
- Language interpretation
- Robotic terrain manuevering
- Virtually any tasks where humans are better than computers

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Conclusion

- Neuromorphic computing is very young
- Has much potential to be revolutionary
- Breakthroughs expected in less than 15 years

Introduction 000	Benefits 0000000	Upcoming Technologies	Conclusion ○●○	

Conclusion

- Neuromorphic computing is very young
- Has much potential to be revolutionary
- Breakthroughs expected in less than 15 years

"As engineers, we would be foolish to ignore the lessons of a billion years of evolution" — Carver Mead, 1993

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Questions?

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Memristor - The missing element

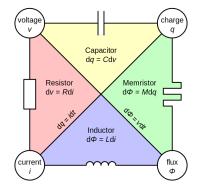


Figure: The four fundamental electronic variables and devices. [Par13]

Titanium Dioxide Memristor

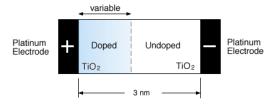


Figure: Titanium Dioxide Memristor [Jim10]