

Frederik Hennecke, Pascal Brockmann

01.07.2024

1 Introduction

- Problem Question
- Problem Description
- Library



- Overview
- Bruteforce
- OP
- DPLL
- CDCL

3 Performance Analysis

4 End

How can we use MPI to parallelize SAT solvers?

• The Boolean Satisfiability Problem (SAT)

- The Boolean Satisfiability Problem (SAT)
- Problem: How to determine whether an assignment of truth values exists in a given boolean formula such that the entire formula evaluates to true?

- The Boolean Satisfiability Problem (SAT)
- Problem: How to determine whether an assignment of truth values exists in a given boolean formula such that the entire formula evaluates to true?
- Example:

$$(x_1 \lor \neg x_2) \land (\neg x_1 \lor x_2 \lor x_3) \land (\neg x_1 \lor x_4)$$

- The Boolean Satisfiability Problem (SAT)
- Problem: How to determine whether an assignment of truth values exists in a given boolean formula such that the entire formula evaluates to true?
- Example:

$$(x_1 \lor \neg x_2) \land (\neg x_1 \lor x_2 \lor x_3) \land (\neg x_1 \lor x_4)$$

• Problem is NP-Complete

- Can be compiled with CMake and Make
- Executed with ./SATMPI -a algorithm -f filepath
- Reads in files in DIMACS format:

c this is a comment p cnf 4 3 -1 -2 0 -1 2 3 0 -1 4 0

$$(x_1 \lor \neg x_2) \land (\neg x_1 \lor x_2 \lor x_3) \land (\neg x_1 \lor x_4)$$

- Bruteforce
- Davis-Putnam algorithm
- Davis–Putnam–Logemann–Loveland (DPLL)
- Conflict-driven clause learning (CDCL)

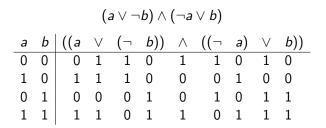
Assign values to literals

- Assign values to literals
- Oheck if the assignment solves the formula

- Assign values to literals
- One Check if the assignment solves the formula
- 3 Yes: The Formula is solvable, return true

- Assign values to literals
- One Check if the assignment solves the formula
- Yes: The Formula is solvable, return true
- 4 No:
 - Assignments left: Go to step two
 - O No assignments left: return false

- Assign values to literals
- One Check if the assignment solves the formula
- Yes: The Formula is solvable, return true
- 4 No:
 - Assignments left: Go to step two
 - O No assignments left: return false
- Worst case: O(2ⁿ)satisfiability checks because we have 2ⁿ different binary numbers



The assignment can be seen as a binary number, which can be increased by 1 in each step.

• Algorithm: Split the binary numbers into N parts

- Algorithm: Split the binary numbers into N parts
- Worst case: O(2ⁿ/N) satisfiability checks because we have 2ⁿ different binary numbers which get split into N parts

Multiple satisfiability-checks

- Multiple satisfiability-checks
- 2 Choose literal

- Multiple satisfiability-checks
- 2 Choose literal
- Oreate new clauses
 - Example: chosen literal a

$$(a \lor \neg b \lor c) \land (\neg a \lor b \lor d)$$
$$\Downarrow$$
$$(\neg b \lor c \lor b \lor d)$$

- Multiple satisfiability-checks
- 2 Choose literal
- Oreate new clauses
 - Example: chosen literal a

$$(a \lor \neg b \lor c) \land (\neg a \lor b \lor d)$$
$$\Downarrow$$
$$(\neg b \lor c \lor b \lor d)$$

Remove clauses containing chosen literal

- Multiple satisfiability-checks
- 2 Choose literal
- Oreate new clauses
 - Example: chosen literal a

$$(a \lor \neg b \lor c) \land (\neg a \lor b \lor d)$$
$$\Downarrow$$
$$(\neg b \lor c \lor b \lor d)$$

- Remove clauses containing chosen literal
- Sepeat

• Not implemented yet

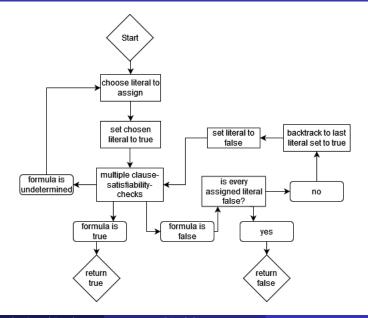
- Not implemented yet
- How to parallelize:
 - Parallelize satisfiability-checks for clauses
 - Choose multiple different literals at the beginning

• Basic idea similar to bruteforce

- Basic idea similar to bruteforce
- But literals will be assigned one after another

- Basic idea similar to bruteforce
- But literals will be assigned one after another
- Backtracking

Algorithms: DPLL-procedure



• Already implemented

- Already implemented
- Each process starts with assigned literals

- Already implemented
- Each process starts with assigned literals
- Example: 2 processes
 - The First process starts with the first variable set to true
 - The Second process starts with the first variable set to false

• Extends the DPLL algorithm:

- Extends the DPLL algorithm:
- Conflict Analysis: When a conflict (i.e., a clause that cannot be satisfied) is detected, it identifies a set of decisions (variable assignments) that led to the conflict.

- Extends the DPLL algorithm:
- Conflict Analysis: When a conflict (i.e., a clause that cannot be satisfied) is detected, it identifies a set of decisions (variable assignments) that led to the conflict.
- Clause Learning: Derives a new clause that prevents the same conflict from occurring in the future. This clause is added to the formula, reducing the search space.

- Extends the DPLL algorithm:
- Conflict Analysis: When a conflict (i.e., a clause that cannot be satisfied) is detected, it identifies a set of decisions (variable assignments) that led to the conflict.
- Clause Learning: Derives a new clause that prevents the same conflict from occurring in the future. This clause is added to the formula, reducing the search space.
- Backjumping: CDCL uses non-chronological backjumping; it jumps back directly to the most recent decision point that is relevant to the conflict.

- Extends the DPLL algorithm:
- Conflict Analysis: When a conflict (i.e., a clause that cannot be satisfied) is detected, it identifies a set of decisions (variable assignments) that led to the conflict.
- Clause Learning: Derives a new clause that prevents the same conflict from occurring in the future. This clause is added to the formula, reducing the search space.
- Backjumping: CDCL uses non-chronological backjumping; it jumps back directly to the most recent decision point that is relevant to the conflict.
- Decision Heuristics: tries to select literals that are more likely to lead to conflicts.

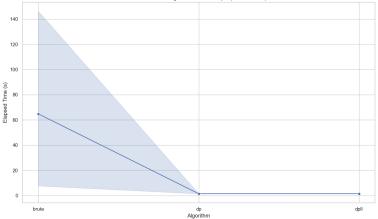
Algorithms: CDCL

- Extends the DPLL algorithm:
- Conflict Analysis: When a conflict (i.e., a clause that cannot be satisfied) is detected, it identifies a set of decisions (variable assignments) that led to the conflict.
- Clause Learning: Derives a new clause that prevents the same conflict from occurring in the future. This clause is added to the formula, reducing the search space.
- Backjumping: CDCL uses non-chronological backjumping; it jumps back directly to the most recent decision point that is relevant to the conflict.
- Decision Heuristics: tries to select literals that are more likely to lead to conflicts.
- Restarts: Periodically restarts the search with the learned clauses retained. This helps to escape from difficult regions of the search space, and *often* leads to faster convergence.

• Sequential CDCL is implemented but still quite slow. Needs more time.

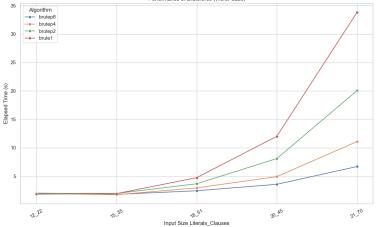
- Sequential CDCL is implemented but still quite slow. Needs more time.
- Idea for parallelization:
 - Partition the search space into disjoint segments and assign each segment to a different process.
 - Share learned clauses among processes

Performance Analysis



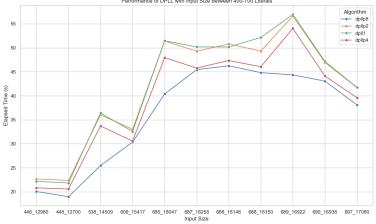
Performance of Algorithms in Small Input (20-30 Literals)

Performance Analysis



Performance of Bruteforce (Worst Case)

Performance Analysis



Performance of DPLL with Input Size between 400-700 Literals

• DP Parallel

- DP Parallel
- improve CDCL

- DP Parallel
- improve CDCL
- CDCL Parallel

- DP Parallel
- improve CDCL
- CDCL Parallel
- In-depth Performance Analysis

• Several algorithms are already implemented

- Several algorithms are already implemented
- The parallel algorithms are almost always faster than their sequential counterparts

Questions?