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HPC Benchmarking

Practical Course on High Performance Computing (PCHPC)

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Objectives

To understand,

- What benchmarking is, basically, the theoretical knowledge behind it.
- Why benchmarking is done, i.e., necessity of benchmarks.
- How benchmarking is done, i.e., ways of doing benchmarking.

What is Benchmarking?

Theoretical introduction of benchmarking.

Benchmark (noun)

- A standard or point of reference against which things can be compared.

Benchmarking (verb)

- Process of comparing with a previously defined standards (benchmarks).

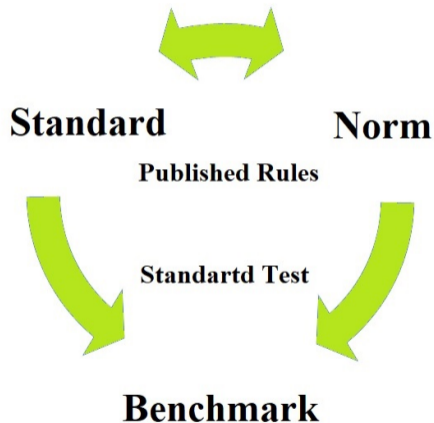
What is Benchmarking? (Contd..)

Standards!

- Need Standards for Benchmarking?

Logically,

- Standards are published rules, and
- Prerequisites for any standards are,
 - ▶ Should be technically mature, and
 - ▶ Should have benefits for the users.



<https://de.wikipedia.org/wiki/Standard>

Be Careful: Certified Standards Does Not Certify Benchmarks

Standard

- It is a published specification ratified by some organization.
- e.g., ISO 9001 - is an international standard for quality management.



Benchmark

- It is a test to evaluate your system's performance,
- It is often established by general organizational acceptance.
- e.g., IO 500 Benchmark - is a comparison against standards.

IO⁵⁰⁰



Images: <https://www.iso.org/modules/isoorg-template/img/iso/iso-logo-print.gif>,
<https://www.vi4io.org/io500/start>, <https://www.top500.org/news/chinas-tianhe-2-supercomputer-retains-top-spot-on-43rd-edition-of-the-top500-list/>

Why Benchmarking is Done?

HPC Benchmarking

- Benchmark measures system behavior, so
- Whenever there is question about performance, answer is benchmarking.

Moreover

- Benchmarking measures the relative performance either by,
 - ▶ Changing the in/out parameters, or
 - ▶ On scaling the system.
- Measured by running a number of standard tests and programs. For e.g.,
 - ▶ Running a computer program (micro benchmarking),
 - ▶ A collection of programs (macro benchmarking),
 - ▶ Other operations (overall benchmarking).

Fleming and Wallace, "How Not to Lie with Statistics"

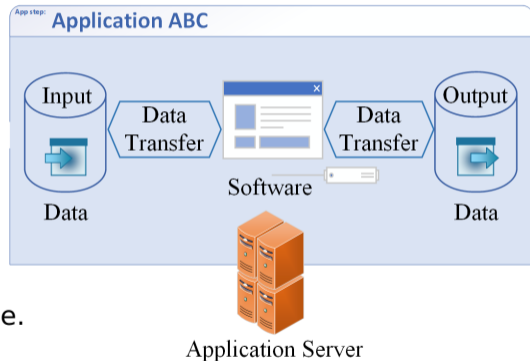
What is an application and how it is benchmarked?

Application means: (System & Workload)

- The configured system,
- Software running on it, and
- Input/Output data required by it.

So to benchmark need

- To calibrate the whole system.
- To allocate proper resources.
- To make sure there is ideal wait time.



How to Benchmark: What are the Benchmarking Key Metrics

Key Metrics

- Micro Benchmarking - Baseline performance
 - ▶ Measures benchmarking performance improvement against unit of node.
- Macro Benchmarking - Scaling
 - ▶ Measures how the performance changes with the number of nodes/cores.
- Overall Benchmarking - Performance
 - ▶ It is a measure of rate of how well an application is running.
- Other Measures
 - ▶ Timing
 - It is a measure of full or partial run-time of an application. Mainly wall clock.
 - ▶ Parallel efficiency
 - The ratio of measured scaling to the perfect scaling.

Let us Discussion on Macro Benchmarking - Scaling

- Scalability in case of Speedup for,
 - ▶ Hardware: is the ability to handle more workload by scaling compute power.
 - ▶ Software: is the parallelization efficiency, given by
 - The ratio of the actual speedup and the ideal speedup for a number of processors.

$$\text{Speedup} = t(1)/t(N) \longrightarrow t : \text{time}; N : \text{no..of..processors.} \quad (1)$$

Discussion on Macro Benchmarking - Scaling (Contd..)

■ Applications' speedup scaling test is done in two ways:

▶ Strong Scaling

- Number of processors is increased while the problem size remains constant.
- e.g., Amdahl's law (1967),

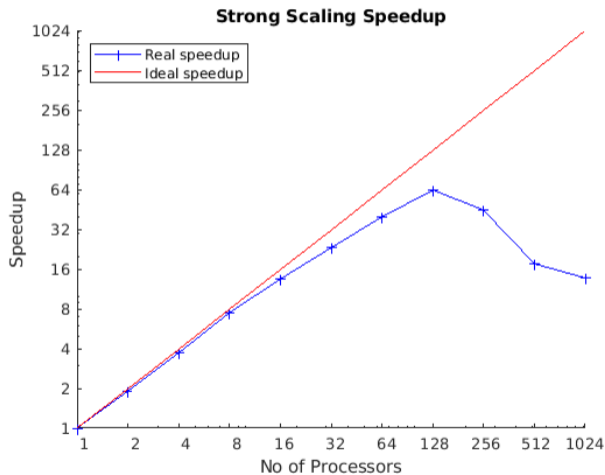
$$\text{Speedup} = 1/(s + p/N) \longrightarrow s : \text{serial}; p : \text{parallel} \quad (2)$$

▶ Weak Scaling.

- Both the number of processors and the problem size are increased.
- e.g., Gustafson's law (1988),

$$\text{Speedup} = s + p * N \longrightarrow s : \text{serial}; p : \text{parallel} \quad (3)$$

An Example of Strong Scaling



Scaling - HPC Wiki

Guidelines on Scaling Benchmark

- 1 Measure using job sizes that span:
- 2 Use wall-clock time units or equivalent.
- 3 Measure multiple independent runs per job size.
- 4 Various factors must be considered when using more than one node:
 - a) Interconnect speed and latency
 - b) Max memory per node
 - c) processors per node
 - d) max processors (nodes)
 - e) system variables and restrictions (e.g. stack size)
- 5 Also, if possible measure using different systems and factors.
- 6 Use a problem state that best matches the intended production runs.

In Summary

Overall Guidelines:

- Be alert and vigilante to the details,
- Think critically and include all the details,
- Use proper measures and charts to present,
- Adapt and address the changes properly,
- Attempt repetitively and continuously.



Image: <https://thefruitfultoolbox.com/dos-donts-disc/>

References

Fleming, Philip J. and John J. Wallace. “How Not to Lie with Statistics: The Correct Way to Summarize Benchmark Results”. In: *Commun. ACM* 29.3 (Mar. 1986), pp. 218–221. ISSN: 0001-0782. DOI: [10.1145/5666.5673](https://doi.org/10.1145/5666.5673).

Scaling - HPC Wiki. URL: <https://hpc-wiki.info/hpc/Scaling> (visited on 04/18/2023).

Outline

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2 Exercise