

Enhancing Parallel Computing CPU and I/O Performance through Malleable Resource Management

Paula Sanchez-Checa, Genaro Sanchez-Gallegos, Javier García-Blas,
Jesús Carretero and David E. Singh



Background

- EpiGraph
 - Agent-based epidemiologic simulator
 - Multiple COVID-19 variants
 - Extended to model Influenza and RSV
 - Social model built from social networks and contact matrices
 - Connections reproduce social particularities: day of week, time of day, profession, touristic season
 - Vaccination, waning immunity, etc.

epigraph.uc3m.es

European Covid-19 Scenario Hub



European Covid-19 Scenario Hub



The European Scenario Hub brings together scenario modellers across Europe. We work collaboratively to:

- Inform short- and mid-term policy strategies for managing COVID-19 across Europe
- Better understand the drivers of possible COVID-19 futures



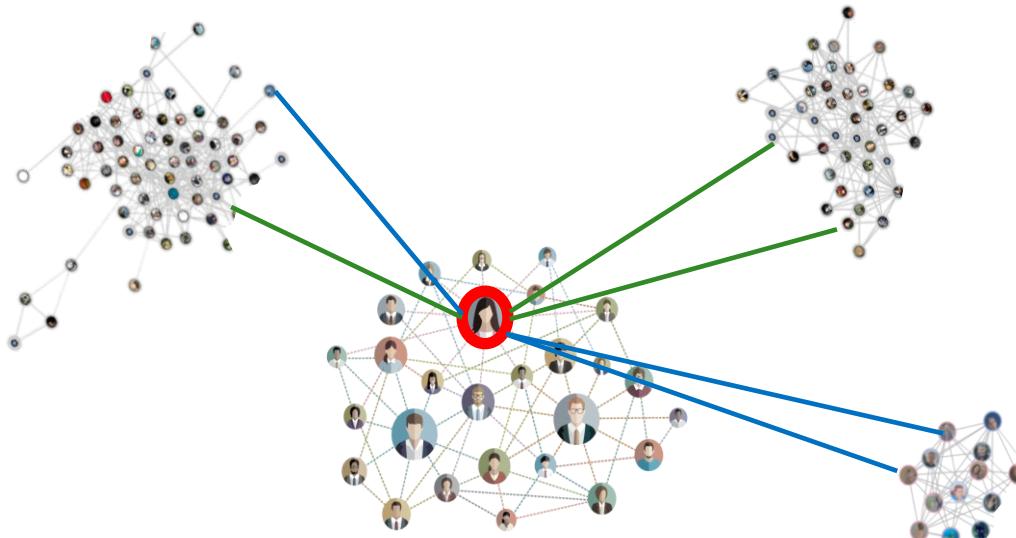
RESPICOMPASS
ECDC RESPIRATORY DISEASES
SCENARIO MODELLING HUB

RespiCompass is a platform dedicated to hosting and sharing scenario modelling results for respiratory pathogens. This initiative is funded and led by the European Centre for Disease Prevention and Control (ECDC). RespiCompass develops and applies multi-model analyses through international modelling collaboration.

Explore the Executive Summary

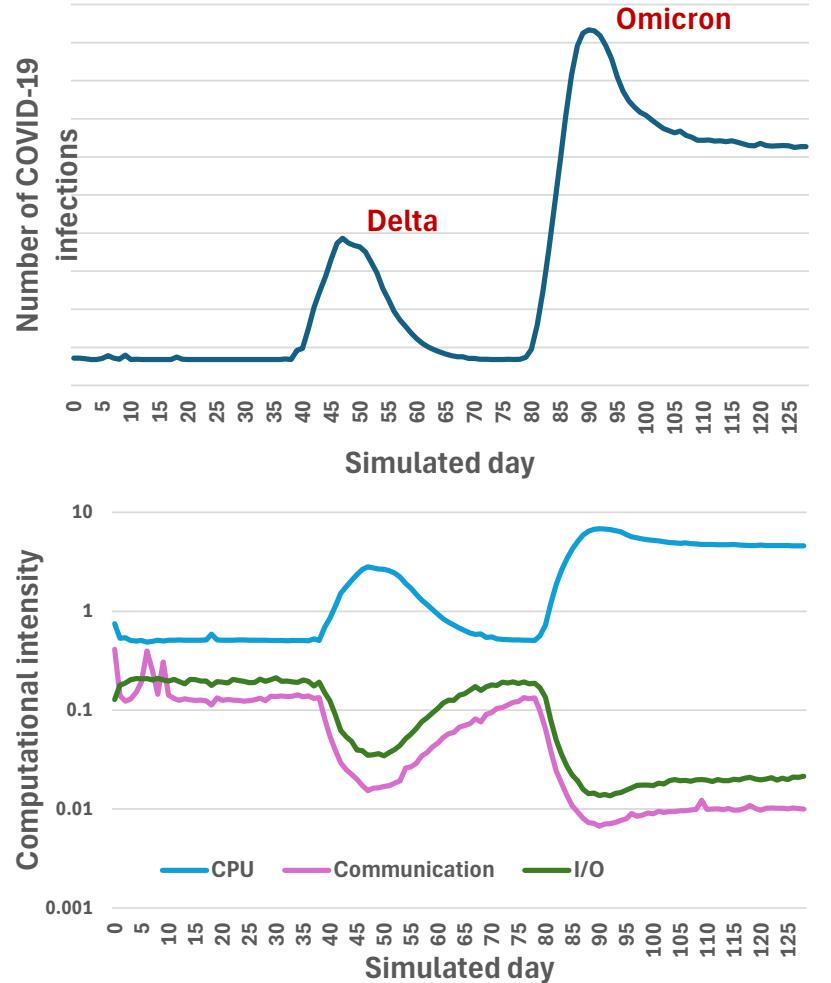
Background

- EpiGraph simulation scenario
 - SARS-CoV-2 Omicron variant outbreak in Spain in November 2021
 - Madrid city
 - 3.5 million individuals



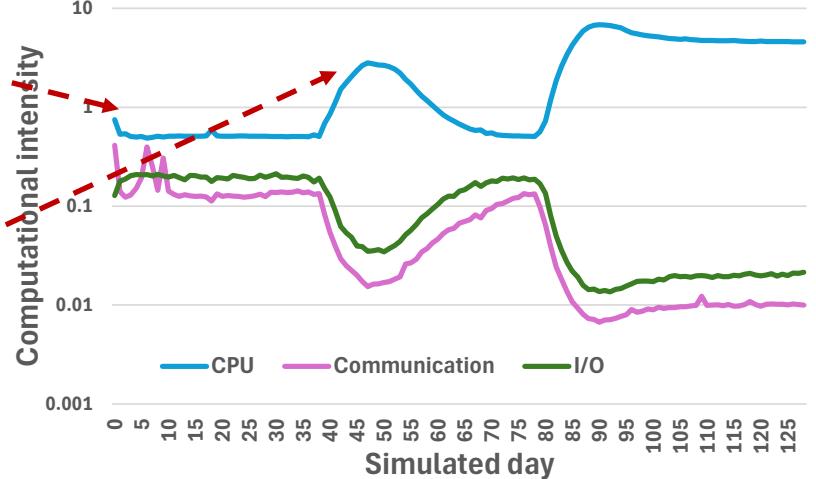
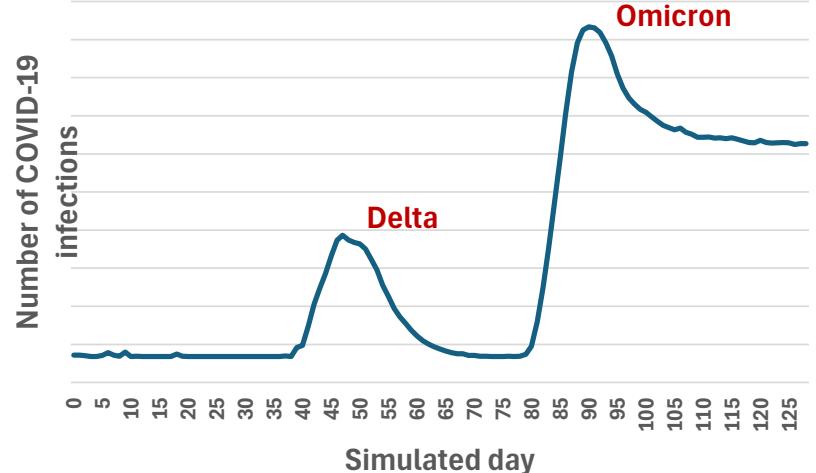
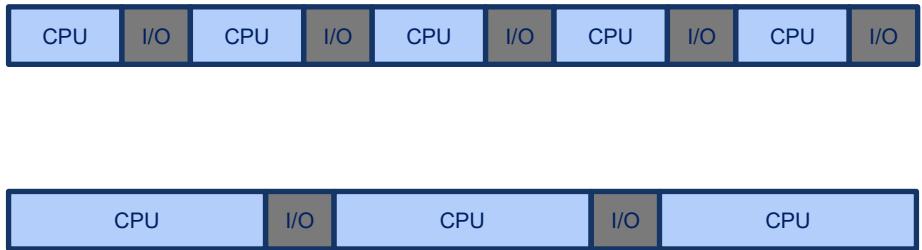
Background

- EpiGraph alternates
 - CPU: 10 minutes (simulated time)
 - Communication: every simulated hour
 - I/O: every simulated day

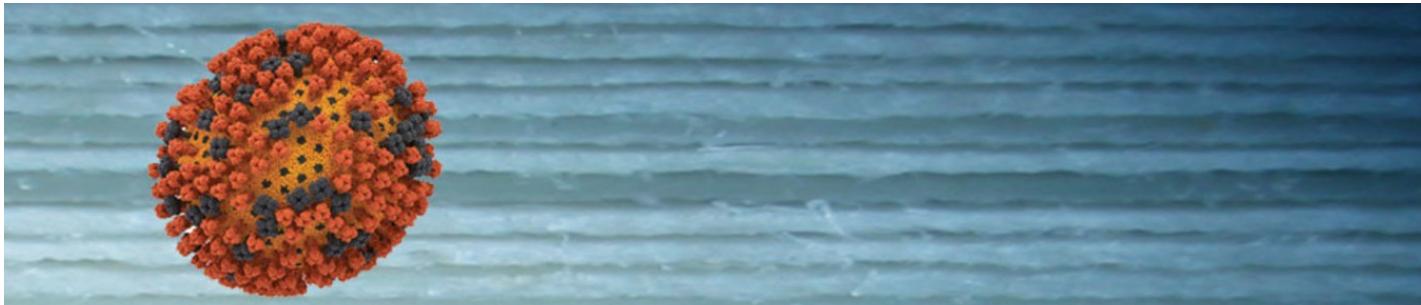


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Background



Combining Malleability and Distributed Control Mechanisms to Reduce I/O Contention

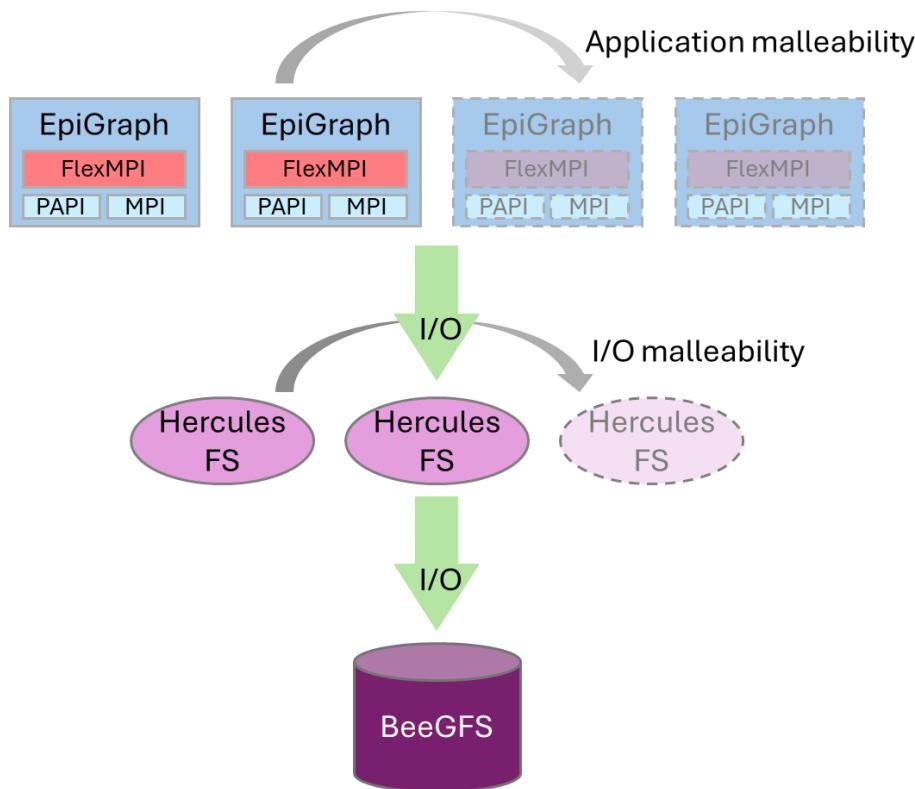
Paula Sanchez-Checa¹, Javier Garcia-Blas, ¹Jesus Carretero, and David E. Singh

ISC 2025 IXPUG Workshop

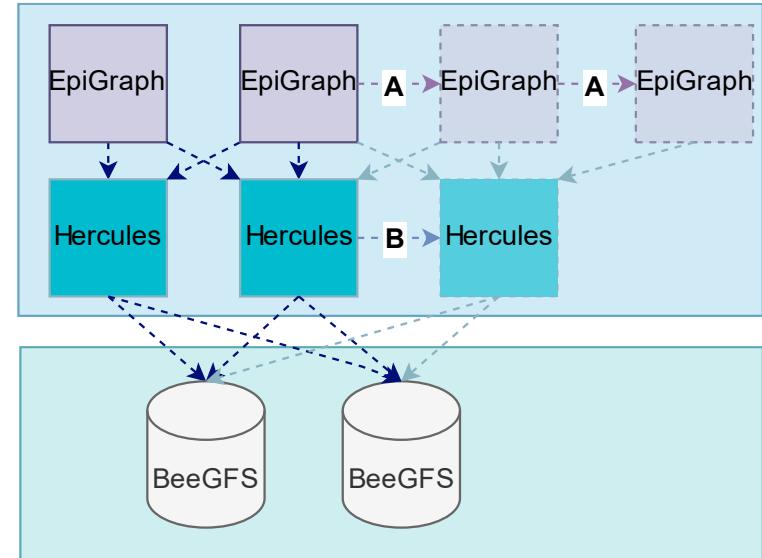
uc3m | Universidad
Carlos III
de Madrid



Background



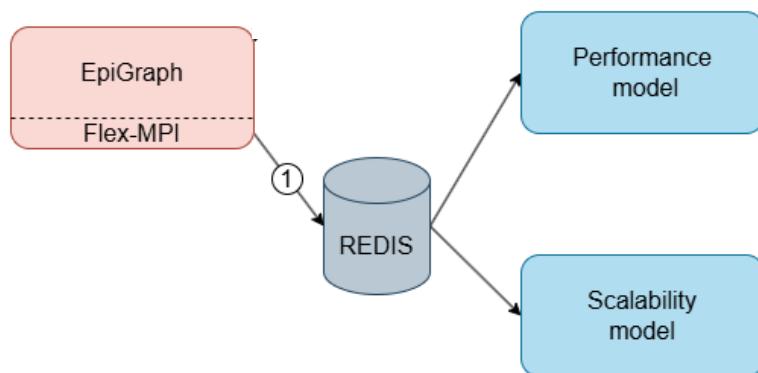
- **Hercules**
 - Ad-hoc in-memory filesystem
 - Dynamic capabilities



Architecture

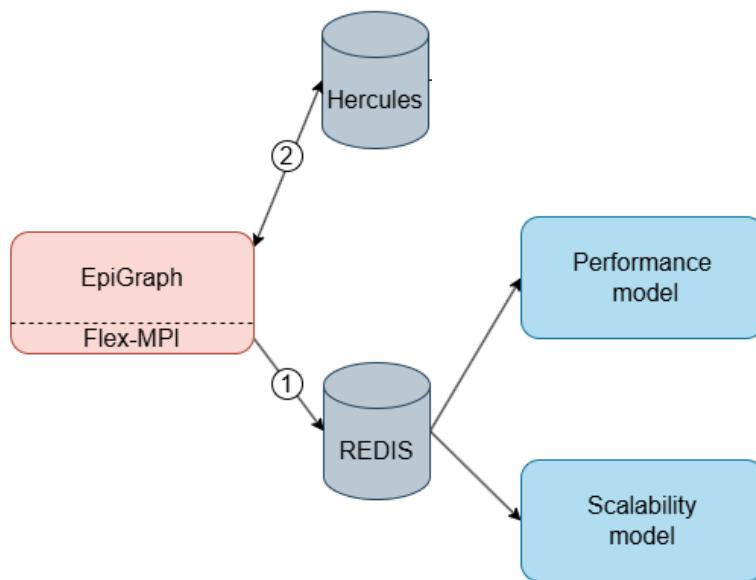
Model generation

1. Application monitoring and trace generation



Architecture

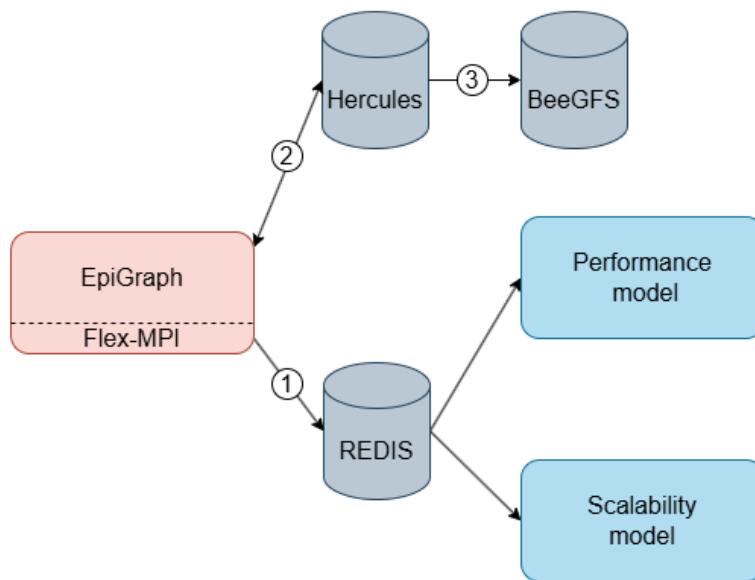
Model generation



1. Application monitoring and trace generation
2. Ad-hoc FS

Architecture

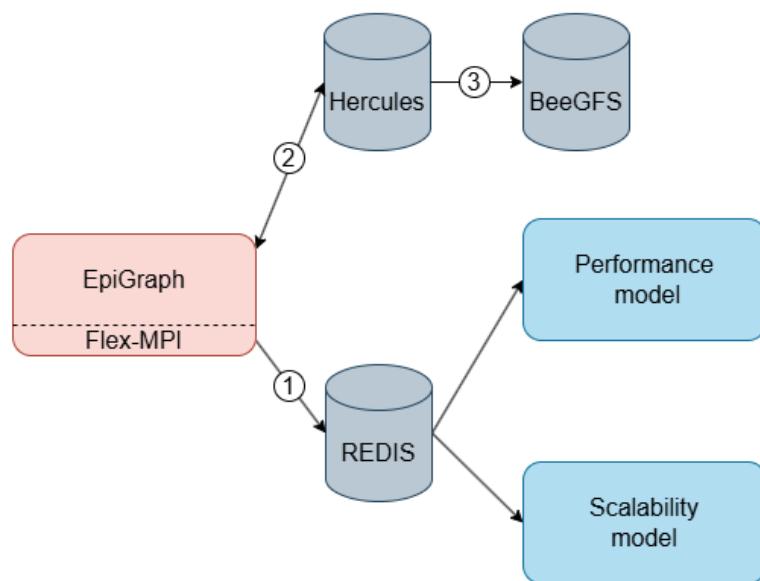
Model generation



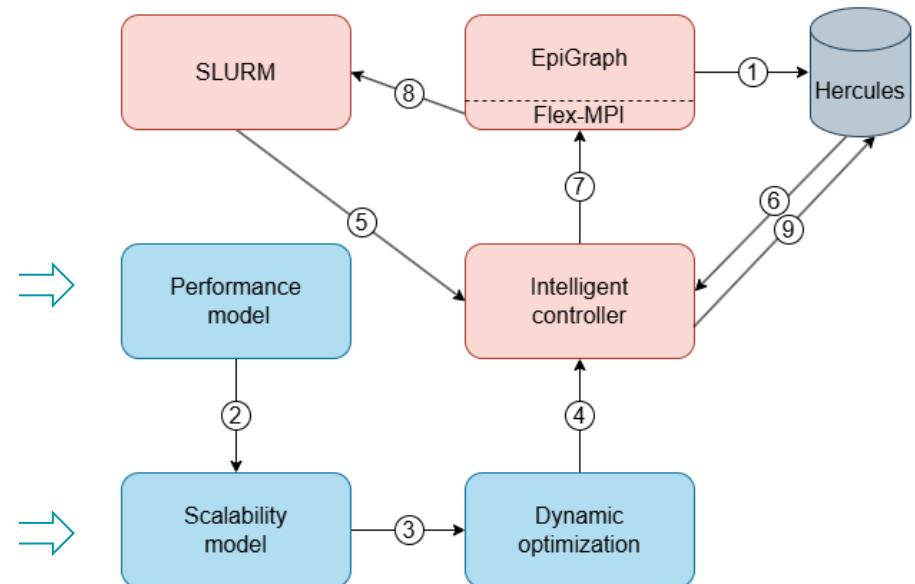
1. Application monitoring and trace generation
2. Ad-hoc FS
3. Back-end FS

Architecture

Model generation

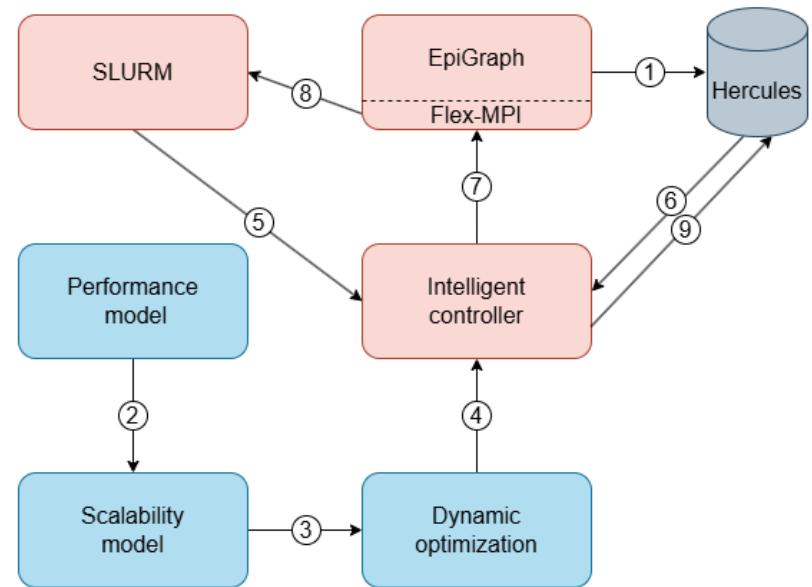


Dynamic optimization



Architecture

Dynamic optimization



Dynamic optimization

1. I/O access on Hercules

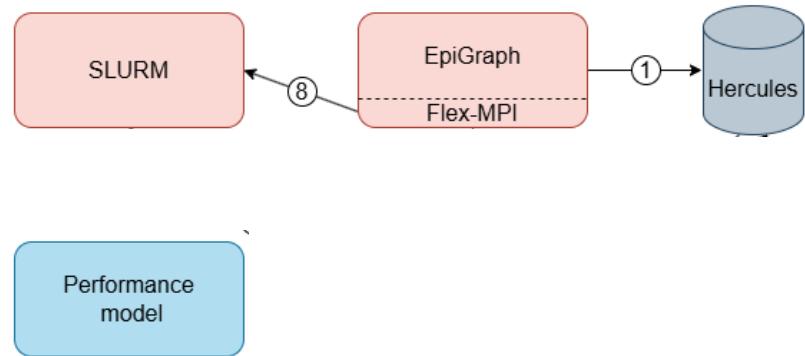
EpiGraph execution



Dynamic optimization

1. I/O access on Hercules
2. Performance prediction

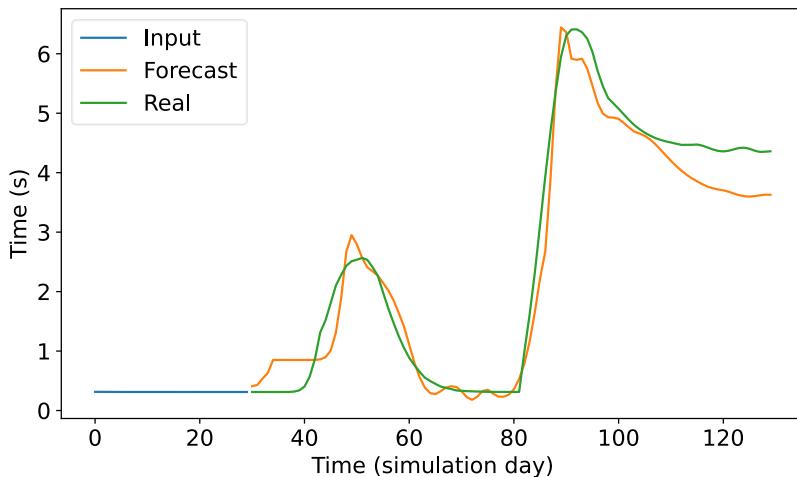
EpiGraph execution



Dynamic optimization

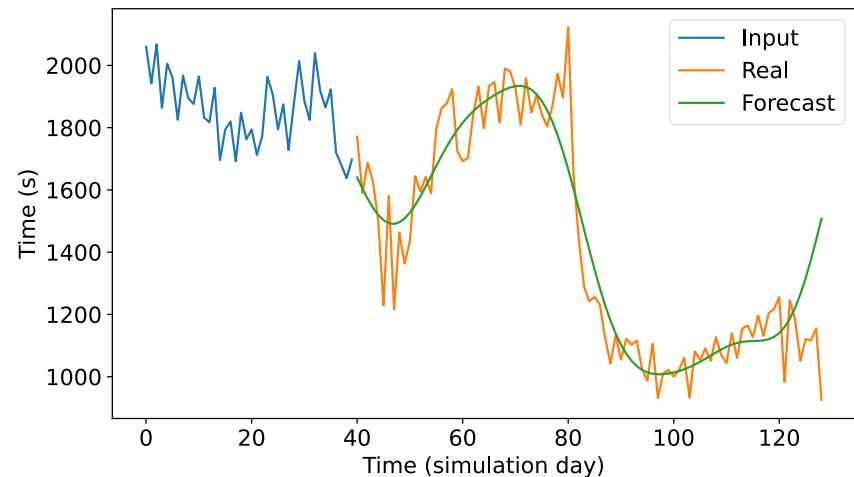
CPU time

- Long Short-Term Memory NN
- RMSE: 5,5



Communication time

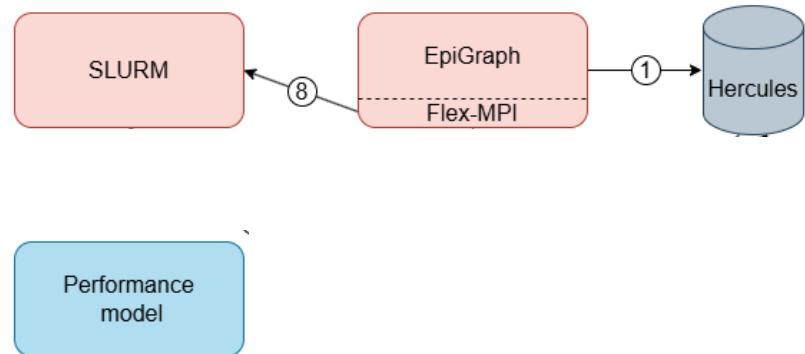
- Low-pass filter
- RMSE: 1,3



Dynamic optimization

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2. Performance prediction

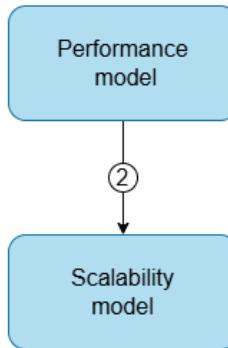
EpiGraph execution



Dynamic optimization

1. I/O access on Hercules
2. Performance prediction
3. Scalability model

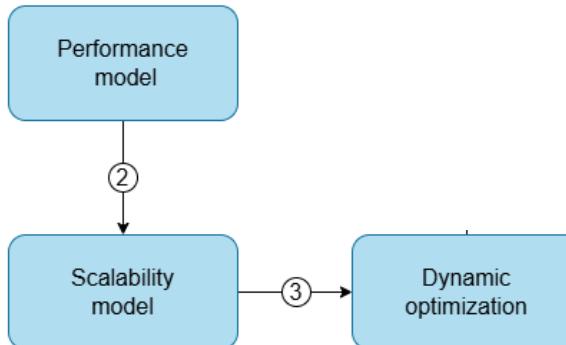
EpiGraph execution



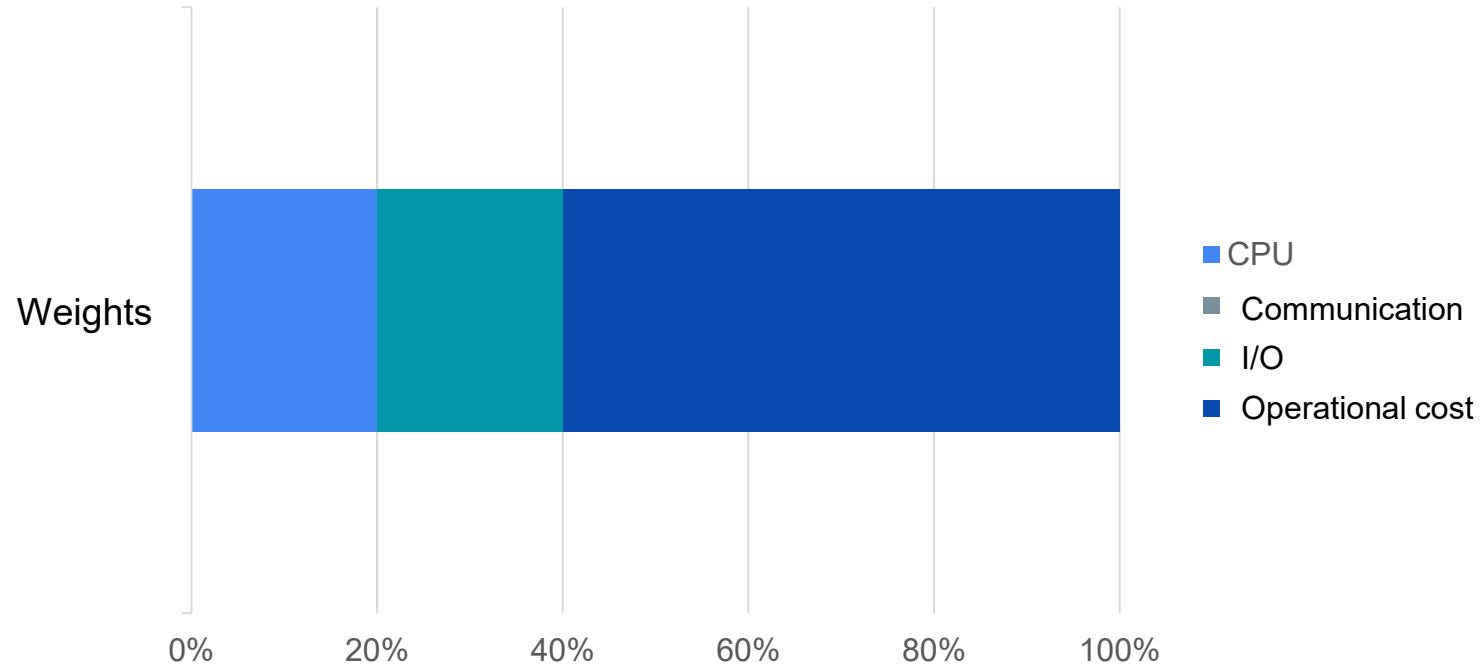
Dynamic optimization

1. I/O access on Hercules
2. Performance prediction
3. Scalability model
4. Configuration points

EpiGraph execution



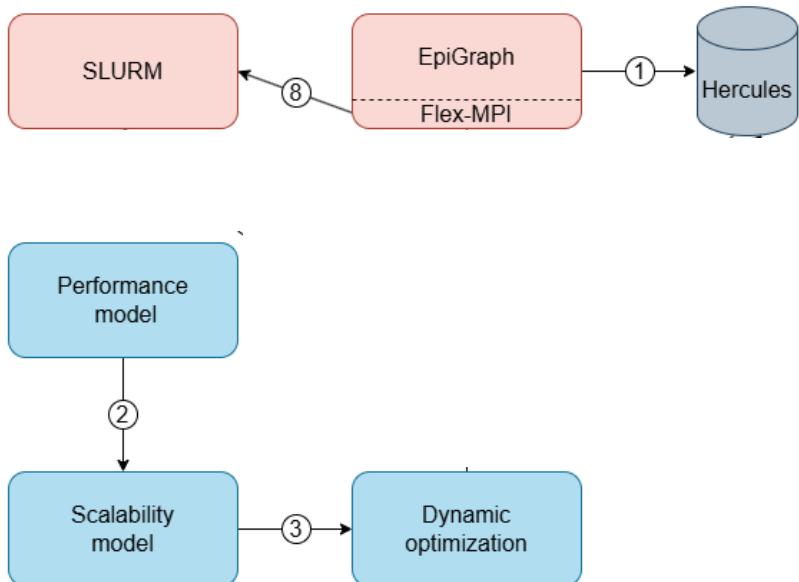
$$\begin{cases} c_t^i = \alpha \cdot t_{cpu} + \beta \cdot t_{com} + \gamma \cdot t_{e/s} + \delta \cdot t_{op} \\ \alpha + \beta + \gamma + \delta = 1 \end{cases}$$



Dynamic optimization

1. I/O access on Hercules
2. Performance prediction
3. Scalability model
4. Configuration points

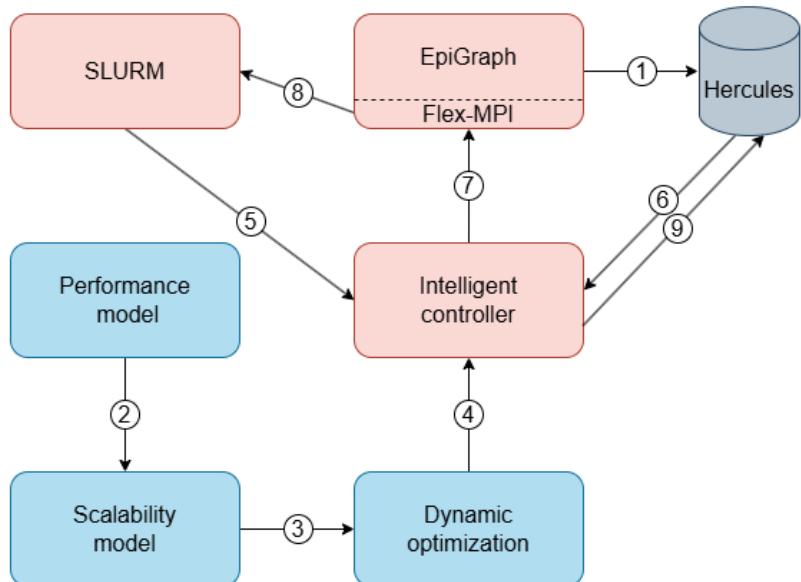
EpiGraph execution



Dynamic optimization

1. I/O access on Hercules
2. Performance prediction
3. Scalability model
4. Configuration points
5. Optimization process

EpiGraph execution



Evaluation

- HPC4AI Laboratory, Universidad di Torino

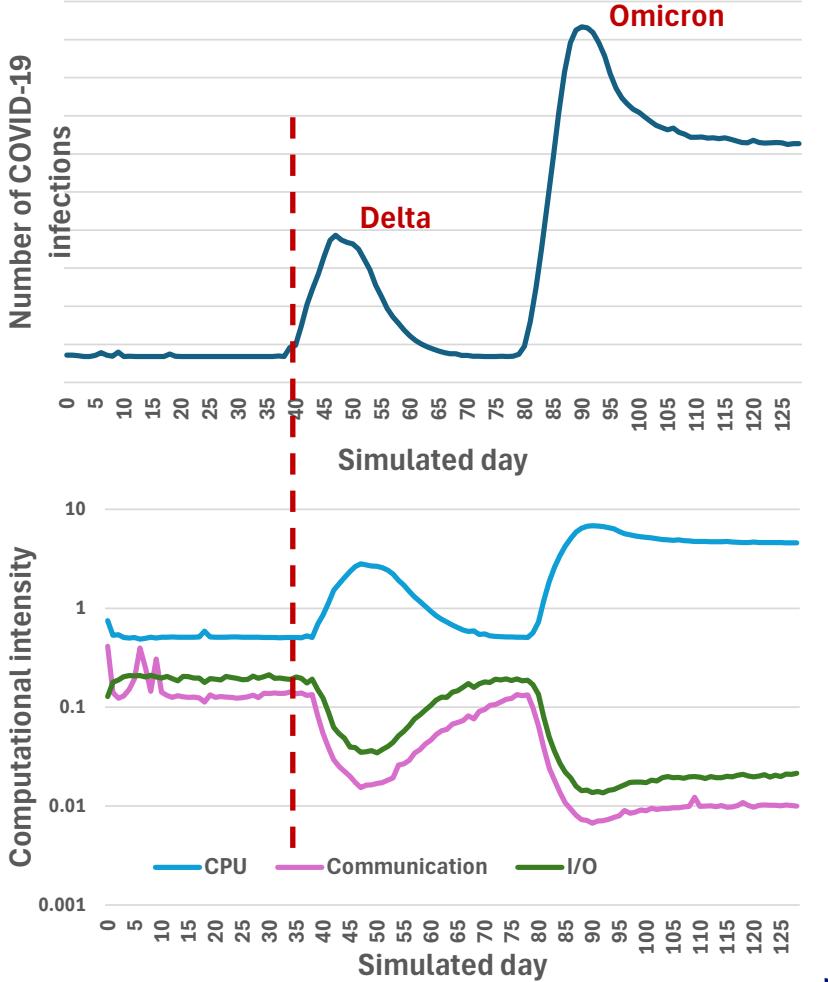
Id	Initial configuration	$(\alpha, \beta, \gamma, \delta)$	Execution time (s)	Operational time (s)	Reconfigurations
1	(1, 2)	(-, -, -, -)	507	2.447	—
2	(1, 2)	(1, 0, 0, 0)	338	3.000	$(1, 2) \xrightarrow{40} (8, 4)$
3	(1, 2)	(0, 0, 1, 0)	338	3.000	$(1, 2) \xrightarrow{40} (8, 4)$
4	(1, 2)	(0.4, 0, 0.4, 0.2)	338	3.000	$(1, 2) \xrightarrow{40} (8, 4)$
5	(1, 2)	(0.2, 0, 0.2, 0.6)	325	1.651	$(1, 2) \xrightarrow{40} (5, 4) \xrightarrow{84} (5, 2)$
6	(1, 2)	(0.1, 0, 0.1, 0.8)	294	1.547	$(1, 2) \xrightarrow{41} (5, 2)$
7	(2, 4)	(-, -, -, -)	483	2.835	—
8	(2, 4)	(1, 0, 0, 0)	329	3.145	$(2, 4) \xrightarrow{40} (8, 4)$
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11	(2, 4)	(0.2, 0, 0.2, 0.6)	321	1.747	$(2, 4) \xrightarrow{42} (5, 4) \xrightarrow{84} (5, 2)$
12	(2, 4)	(0.1, 0, 0.1, 0.8)	305	1.633	$(2, 4) \xrightarrow{42} (3, 4) \xrightarrow{84} (5, 2)$
13	(8, 4)	(-, -, -, -)	379	4.210	—
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17	(8, 4)	(0.2, 0, 0.2, 0.6)	383	2.472	$(8, 4) \xrightarrow{40} (5, 4) \xrightarrow{84} (5, 2)$
18	(8, 4)	(0.1, 0, 0.1, 0.8)	382	2.495	$(8, 4) \xrightarrow{40} (3, 4) \xrightarrow{82} (5, 2)$

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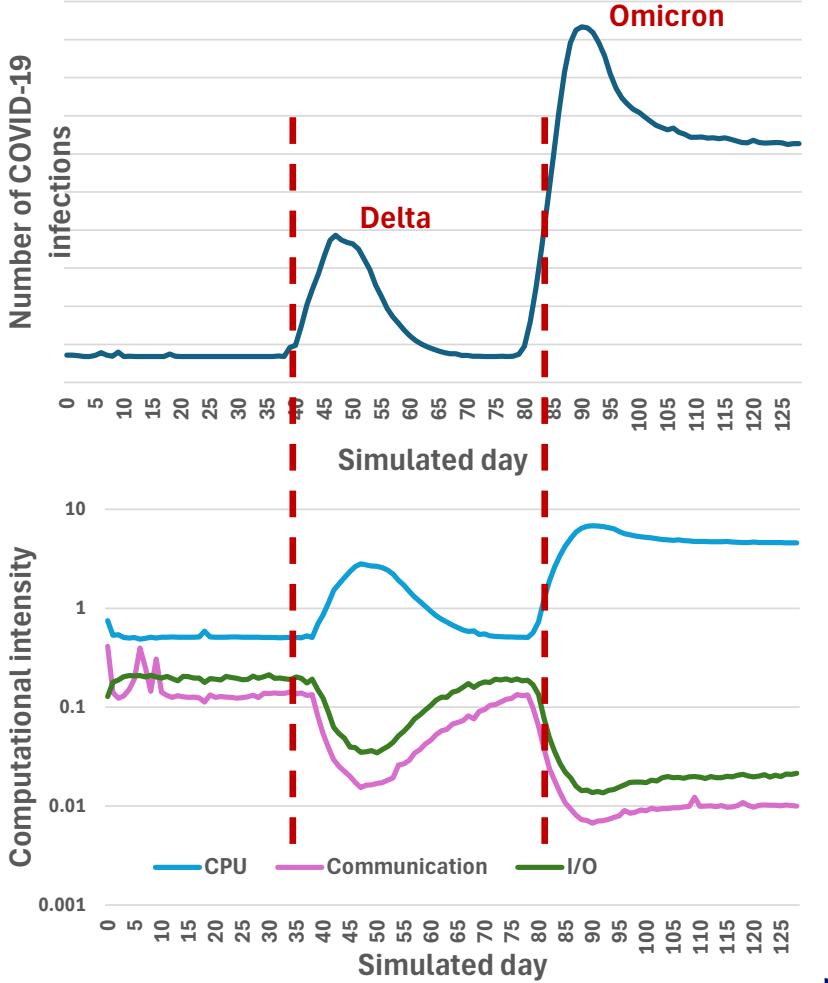


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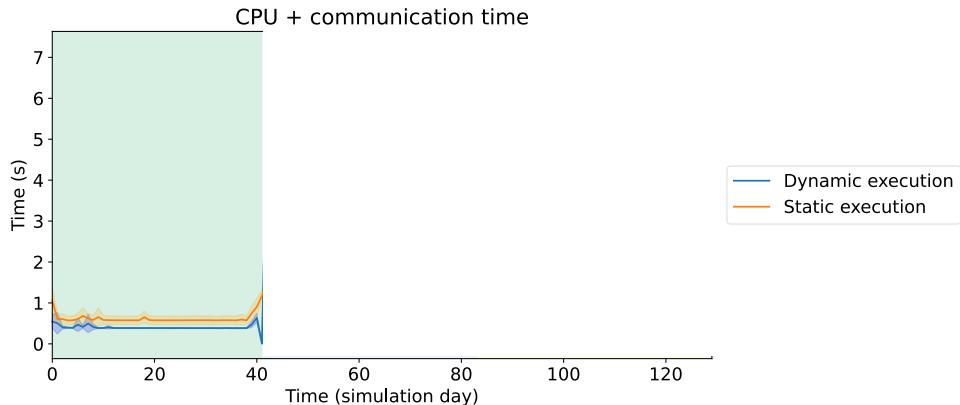
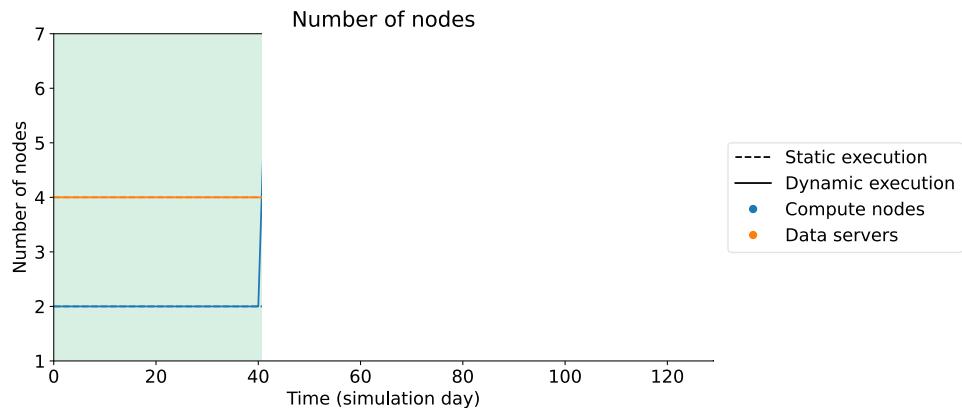


Evaluation

CPU vs communication times

$$(2, 4) \xrightarrow{42} (5, 4) \xrightarrow{84} (5, 2)$$

	Static execution	Dynamic execution
Execution time	321 s	483 s
Operating time	1.747 s	2.835 s

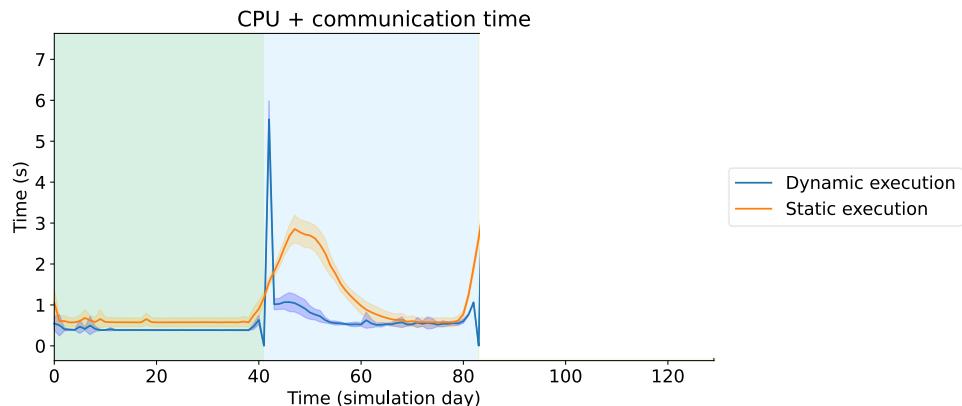
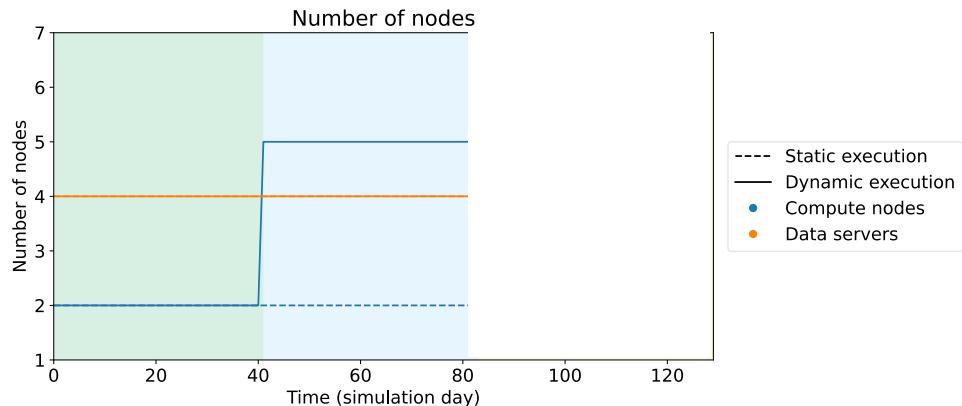


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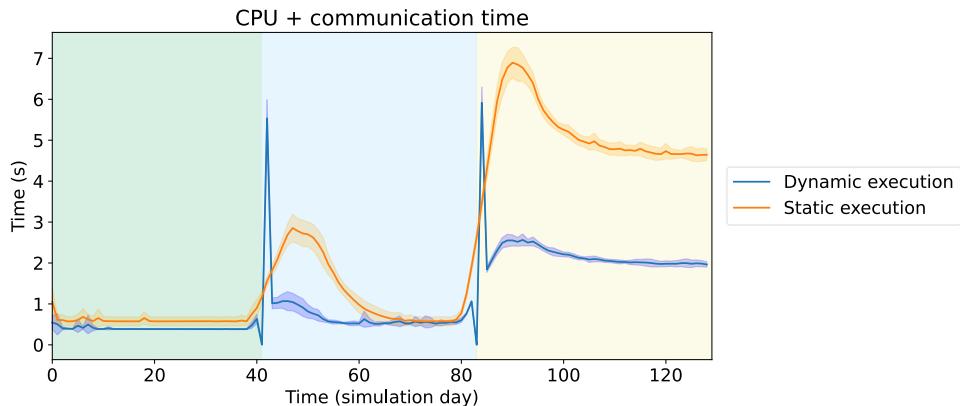
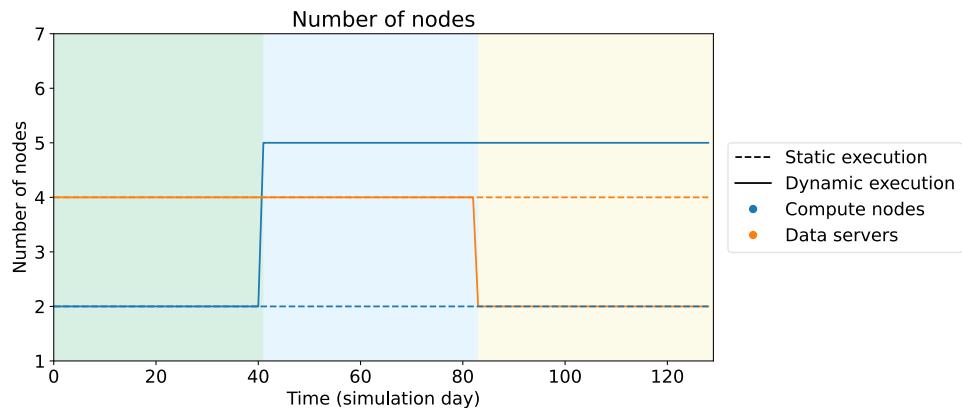


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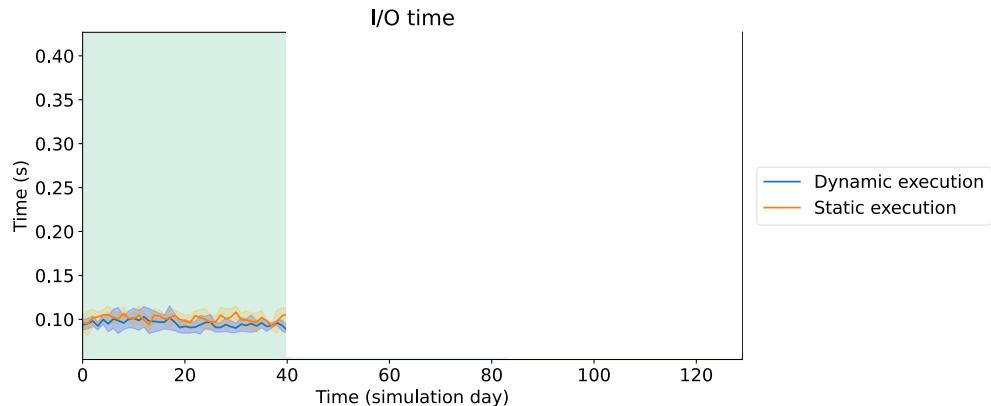
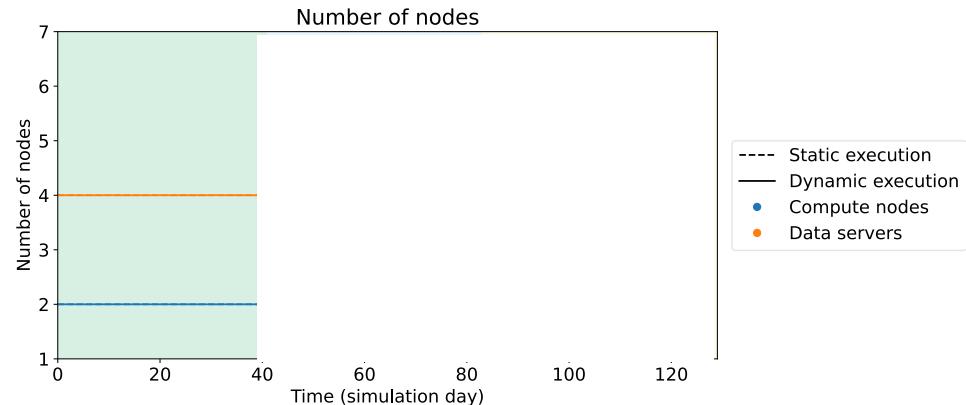


Evaluation

CPU vs I/O time

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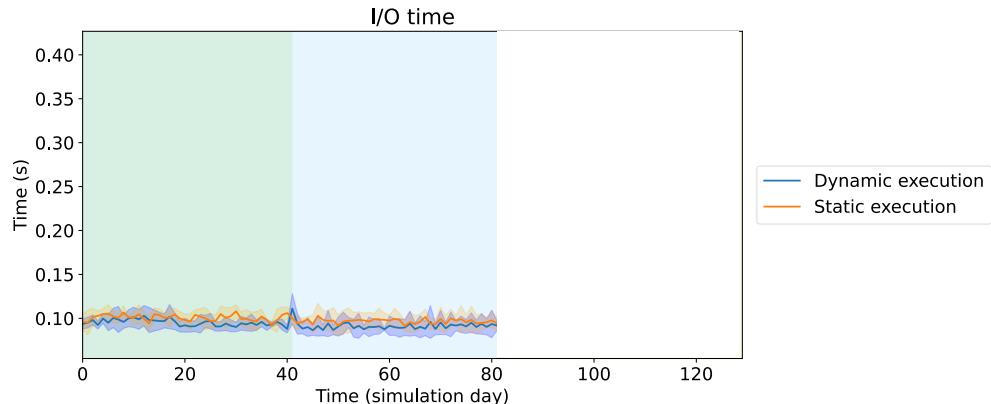
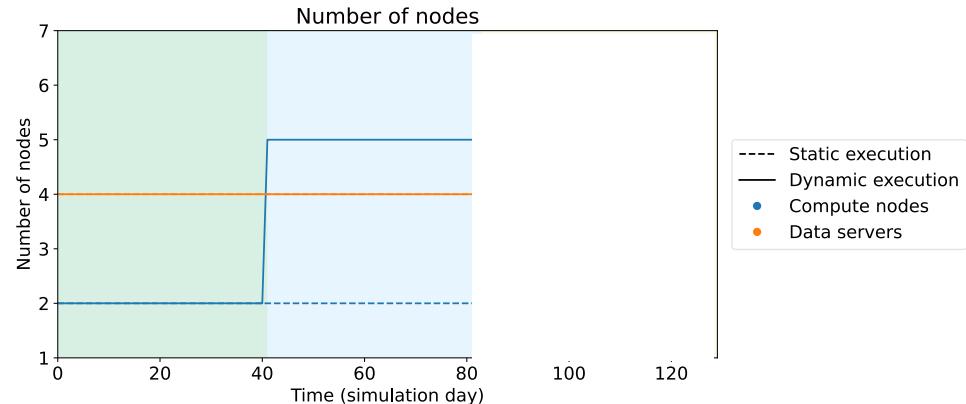


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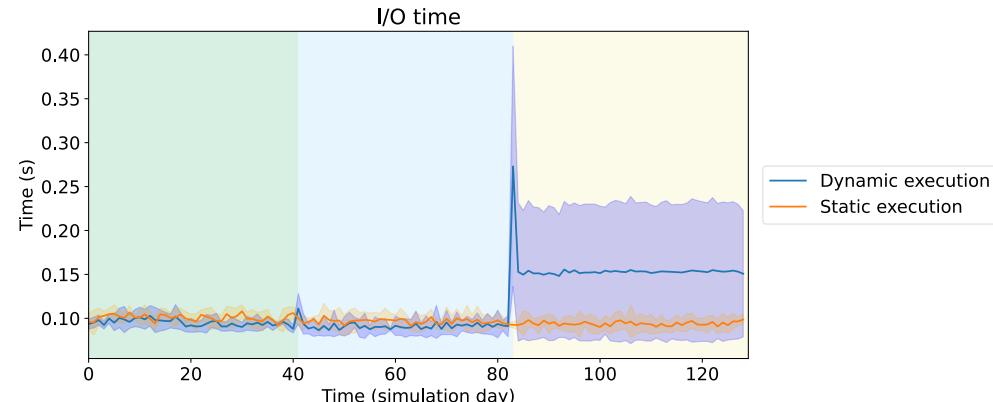
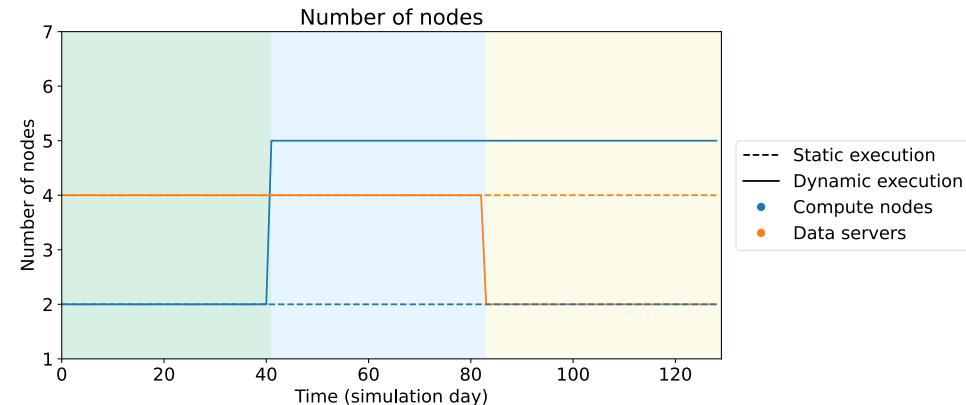


Evaluation

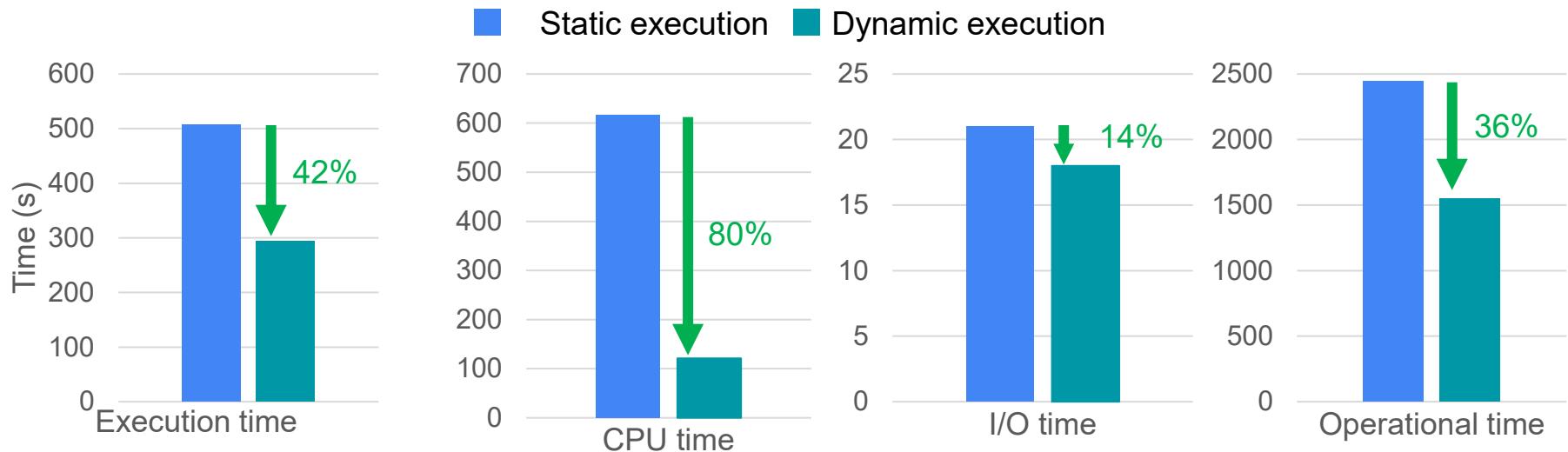
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Evaluation



Conclusion

- Optimizing applications with varying performance is a challenge.
- Dynamic resource management (CPU and I/O) adds additional dimensions to the optimization problem.
- There is significant room for improvement!!
- The approach can be extended to other applications and file systems.