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# Analyzing Parallel Applications for Unnecessary I/O Semantics That Inhibit File System Performance

ISC-IODC 2023



### **Motivation**

- POSIX IO is a long known bottleneck for performance of distributed networking file systems
- POSIX IO has no support for parallel IO (e.g. no way to open a file exclusively or collectively)
- Most high-level libraries come down to POSIX IO
- In 2005 a Working group tried to extend POSIX API for parallel computing without success
- Several distributed file systems already relaxing some POSIX semantics
  - NFS provide close-to-open consistency
  - PVFS leaves coordination of conflicting accesses to the user
  - GekkoFS has eventual consistency for some metadata operations
- Other provide special features to provide performance while being POSIX compliant





### The Idea of rabbitxx

- HPC center may provide multiple file systems
- How does the user know which file system to choose?
- How does the user know which file system features are useful for its job?
- What kind of consistency requirements applications need?
- What kind of pattern are critical regarding to POSIX IO semantics?
- Needs a view of I/O operations that can occur in parallel!







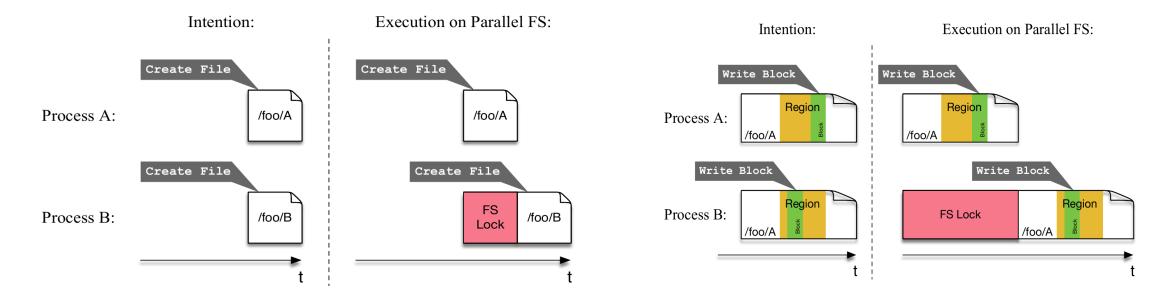
## **Exemplary performance critical patterns**

#### **Concurrent creates in the same directory**

- may involve locking on the MDS
- problems may just occur at scale

#### Overlapping writes to the same region of a file

• may result in locking or undefined behaviour



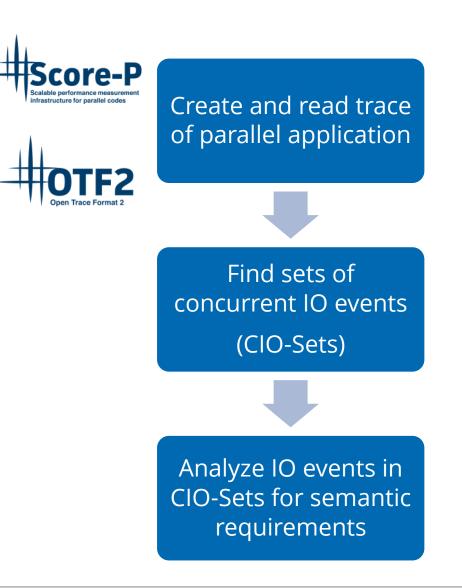


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# Methodology

- <u>rabbitxx</u>
- Trace-based post-mortem tool
- Group IO operations that can occur in parallel
- Analyze groups against pre-defined patterns
  - Concurrent creates in the same directory
  - Overlapping write access
  - Read-after-write

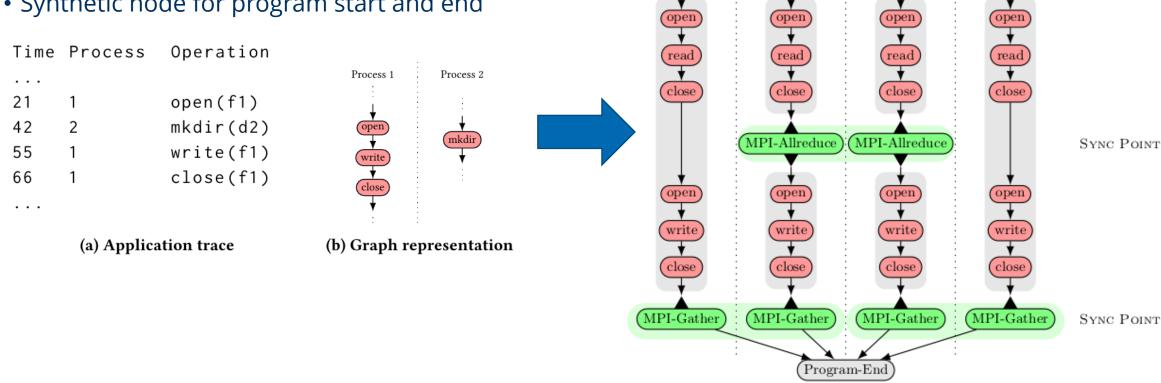






# **Graph representation**

- Read event steam into graph
- Merge consecutive IO events per process
- IO sets bounded by synchronization events
- Synthetic node for program start and end



Process 0

MPI-Barrier

Process 1

(MPI-Barrier

Program-Start

Process 2

MPI-Barrier

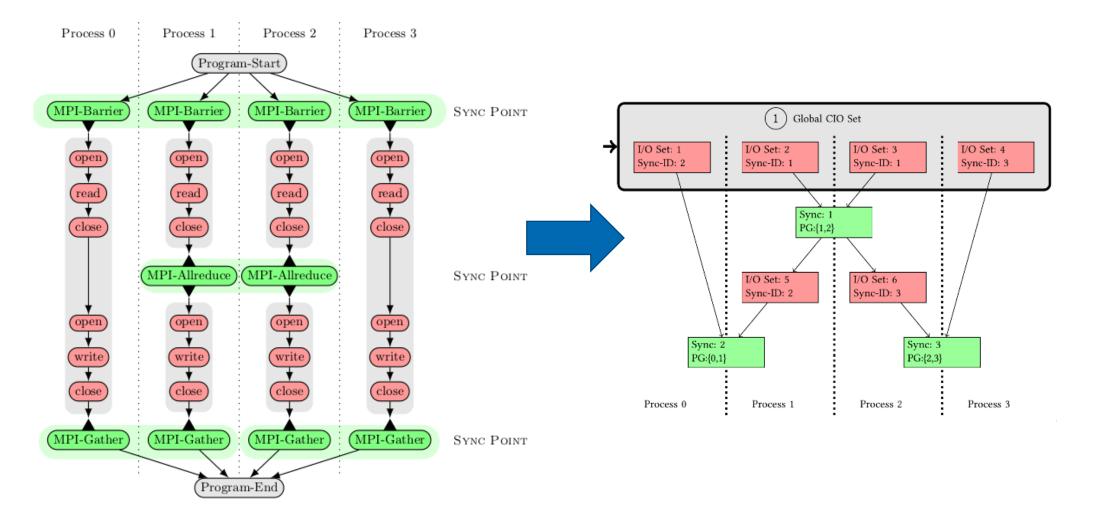
Process 3

MPI-Barrier

Sync Point



## **Group IO-Sets per process**



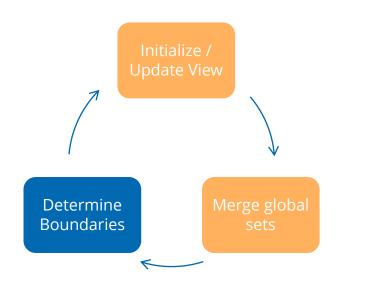


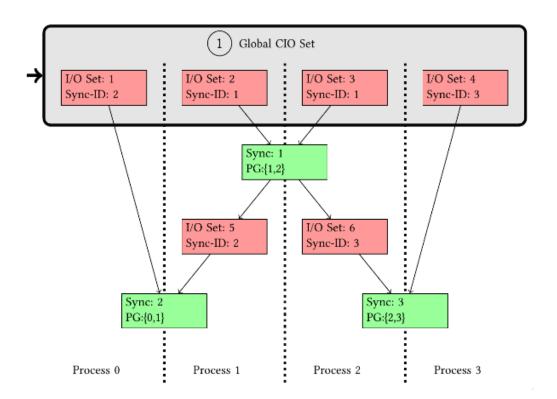


# **CIO-Set Algorithm (1)**

• Initialize view with an IO set from each process

• Merge IO set of each process to global CIO-Set

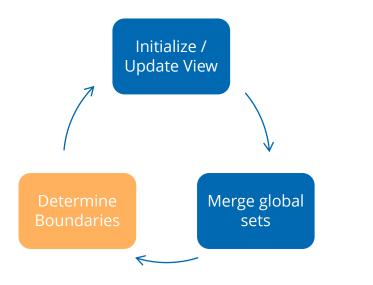


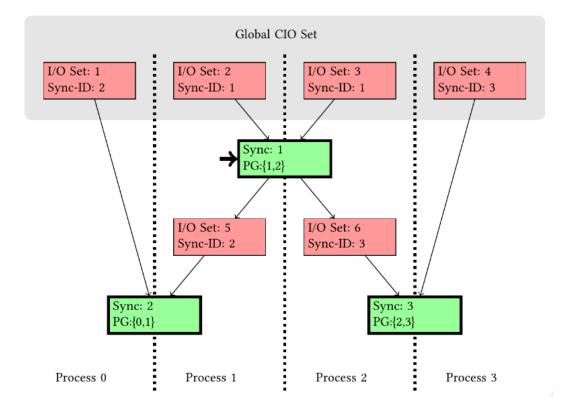




# CIO-Set algorithm - (2) determine boundaries

- First synchronization event borders the IO set
- Increment view for processes involved in the synchronization







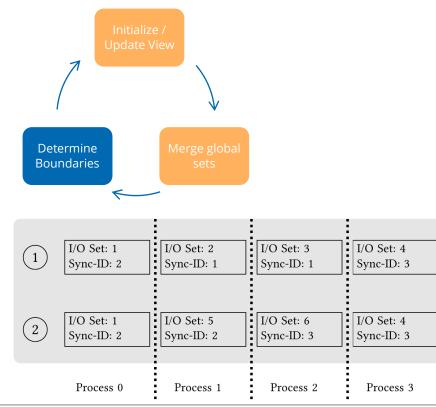


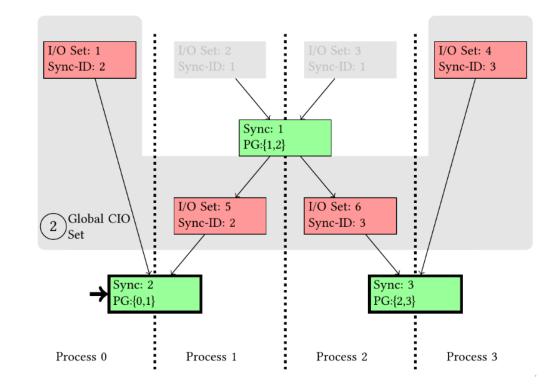
# CIO-Set algorithm – (3) update view

- Create new CIO-Set with updated view
- Start from beginning

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### **Evaluation**

- Analyzed two Benchmarks
  - Madbench2
  - HACCIO
- Both perform non-overlapping and non-conflicting access
- Both create files in concurrently in the same directory on a per process basis

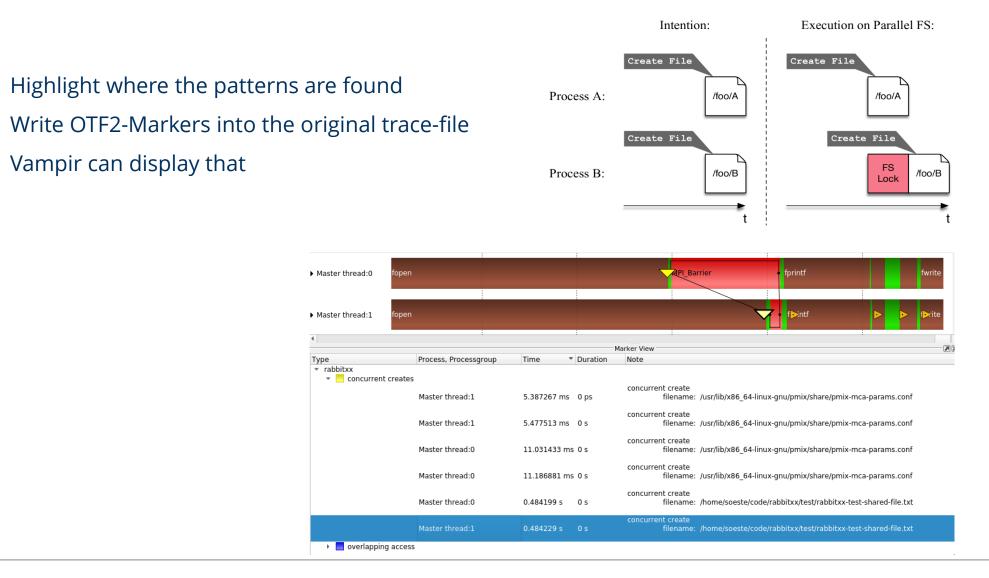
CIC	<i>Set</i> File	#processes
2	/lustre/scratch2//MADbench2/files/data	64
3	$/{\rm lustre/scratch2//MADbench2/files/data}$	64
4	/ lustre/scratch2//MADbench2/files/data	64
5	$/{\rm lustre/scratch2//MADbench2/files/data}$	64







#### **Concurrent creates in the same directory**





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Slide 12



Session: Data and I/O

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#### **File System Semantics Requirements of HPC Applications**

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- Wang et al. determine the consistency semantics requirements of HPC applications
- develop a method for detecting I/O accesses that can cause conflicts under weaker consistency models.
- just consider data operations (read or write)
- 16 of 17 applications can utilize PFSs with weaker semantics





## **Conclusion and Outlook**

#### • Observations

- Data operations seem to be coordinated and non-conflicting
- Metadata operations can be an issue when strict consistency is used

#### • Suggestions for the User

- User can be guided to incorporate additional levels of subdirectories
- Using a file system without a hierarchical directory structure
- Next
  - More investigations on the semantic of metadata operations





# Thank you

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