Architecture and Performance of the Perlmutter 35 PB All-NVMe Lustre File System at NERSC



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> SC21: Analyzing Parallel I/O November 16, 2021

NERSC is the mission computing facility for the U.S. Department of Energy Office of Science





Diverse user community

- 8,000 active users, 900 projects
- 700 applications (simul., data, AI)

• We design for our workload

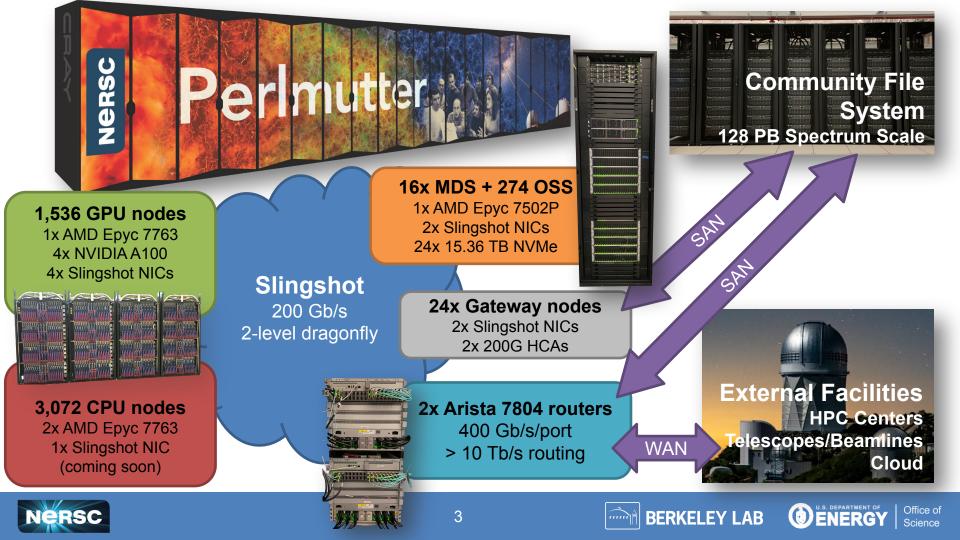
 Many jobs at many scales (40% of hours go to *capability jobs*)

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- Small, incoherent I/O
- o Not just checkpoint/restart!
- Flash is ideal for versatile performance





Perlmutter's I/O Subsystem

• 35 PB usable, all-NVMe Lustre

- 274x OSSes
- 16x MDSes
- 3,480x SSDs total

Directly integrated on dragonfly

- No LNet routers or I/O forwarders
- Four dragonfly groups for storage
- File system remains available even if compute cabinets are down
 6x 200G to

6x 200G to each other

4x 200G to each

compute group

service group

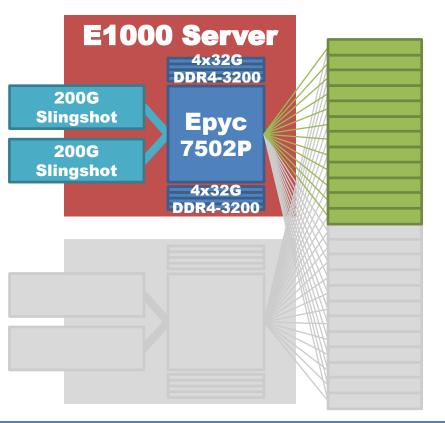
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storage group

Servers architected to maximize performance



- Single-socket AMD Rome (128x PCle Gen4 lanes)
 - Allows switchless design
 - 48 lanes for 24x NVMes
 - 32 lanes for 2x NICs
- One server = one OST/MDT
- One OST/MDT = 12x NVMe
- GridRAID (HPE) + Idiskfs to maximize performance
 - OST = 8+2+1 RAID6 (GridRAID)
 - MDT = 11-way RAID10 (mdraid)

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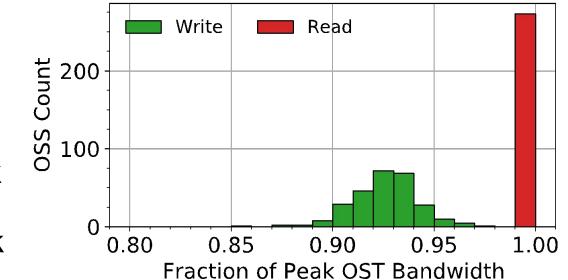
Performance efficiency – GridRAID and Idiskfs

SSD spec sheet

- 3.2 GB/s write
- 3.5 GB/s read

obdfilter-survey

- Writes: 92.6% of peak ~3.0 GB/s/SSD
- Reads: 99.9% of peak ~3.5 GB/s/SSD



GridRAID + Idiskfs efficiently delivers NVMe bandwidth





obdfilter-survey results

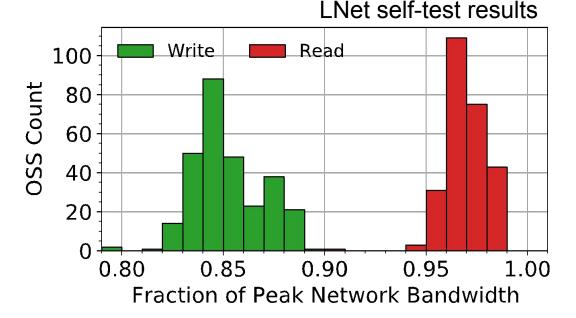


Performance efficiency – Slingshot and LNet

- Line rate for NICs
- 2x 200 Gb Slingshot
- 50 GB/s line rate

LNet self-test

- Writes: 84.8% of peak ~42 GB/s/OSS
- Reads: 97.0% of peak ~48 GB/s/OSS



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Slingshot and LNet multi-rail also efficiently delivers bandwidth



Performance capability of one NVMe OSS

Bandwidth

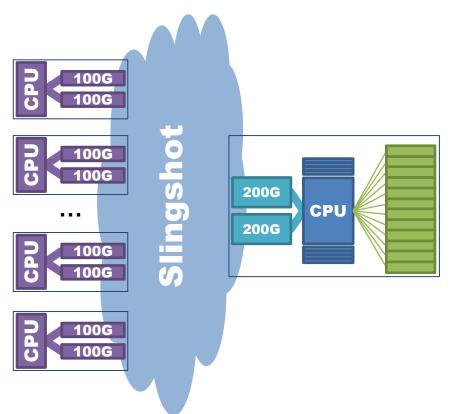
- Writes: 27 GB/s/OSS
- Reads: 41 GB/s/OSS

• IOPS

- Writes: 29 kIOPS/OSS
- Reads: 1,400 kIOPS/OSS

Configuration

- IOR w/ 20 to 250 clients
- 1 OSS, 1 OST (12 NVMes in 8+2)
- Slingshot interconnect
- Lustre version 2.12.4+cray
- Perlmutter has 274 OSSes



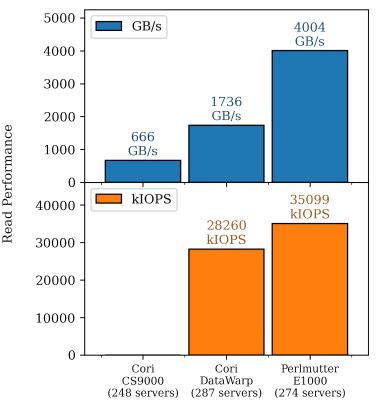
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How does this compare to Cori for *reads*?

- Read bandwidth up to
 2.3x 6x higher than Cori
- Read IOPS are promising for user experience
 - NERSC is read-heavy
 - Expecting much better interactive responsiveness
 - Expecting less variation from contention (more predictable performance)

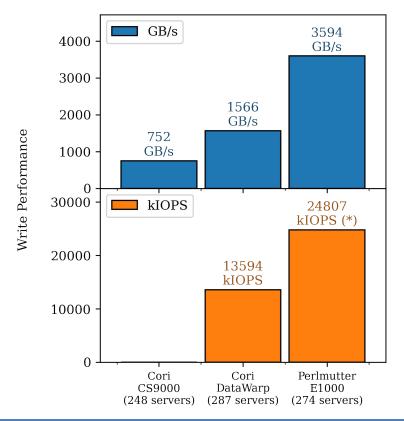


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How does this compare to Cori for *writes*?



- Write bandwidth is 2x 4.7x higher than Cori
- Write IOPS seems better than Datawarp
 - *most of this actually merit of OS cache
 - Far better than Cscratch anyway

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RAID6 (8+2+1) vs RAID0 (DW)

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 Perlmutter traded IOPS for resilience



What about *metadata*?

- mdtest 3.3
- "production" run
 - 230 clients x 6 procs/client = 1380 procs
 - **1.6 M** file/s created
- "full-scale" run
 - 1382 clients x 2 procs/client = 2764 procs
 - 1.3 M file/s deleted
- Great improvement for User Experience on the system
- Not comparable to Cori scratch



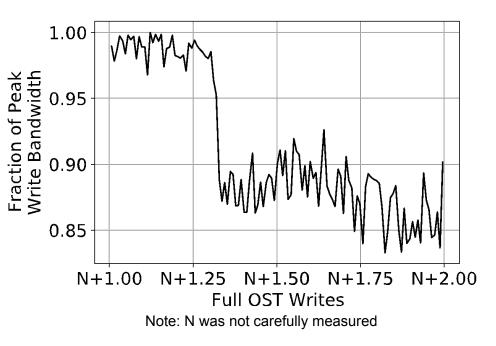




A few surprises so far...

SSD OSTs slow with age

- analogous to HDD fragmentation
- ~10% write bandwidth lost after ~5 full OST writes
- fstrim completely restores write performance!
- We anticipated monthly trim
 - 5x OSTs = 665 TB
 - expect: 2.2 2.9 PB/day
 - 5x OST writes = 60 80 days
- Currently performing it nightly



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Bugs found (so far)

- Progressive File Layout (PFL) striping
 - IOR w/ Cray-MPICH was crashing/freezing when doing I/O against a PFL-striped directory
 - Quickly patched
 - Is NERSC the first to use PFL in prod?
- (unrelated to Perlmutter's Lustre scratch) MPICH's MPI_File_write_all with romio_no_indep_rw=true hint freezes against a GPFS file system
 - Lots of clients using our GPFS file systems
 - Patched in upstream MPICH
 - Will land soon on Perlmutter



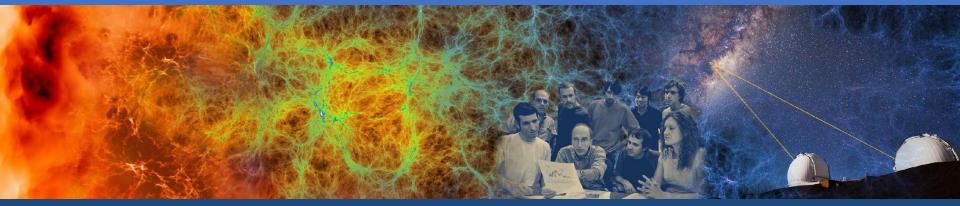




Thank you!

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NERSC's first foray into NVMe at scale: Cori (2015)

Cori – Cray XC-40

- 2,388 Intel Haswell nodes
- 9,688 Intel KNL nodes

I/O Subsystem

- 1.8 PB, 1.5 TB/s burst buffer
 - DataWarp File System
 - 1,152 NVMe SSDs
 - RAID0
- 30 PB, 700 GB/s scratch
 - Lustre File System
 - o 10,168 HDDs
 - 。 8+2 RAID6

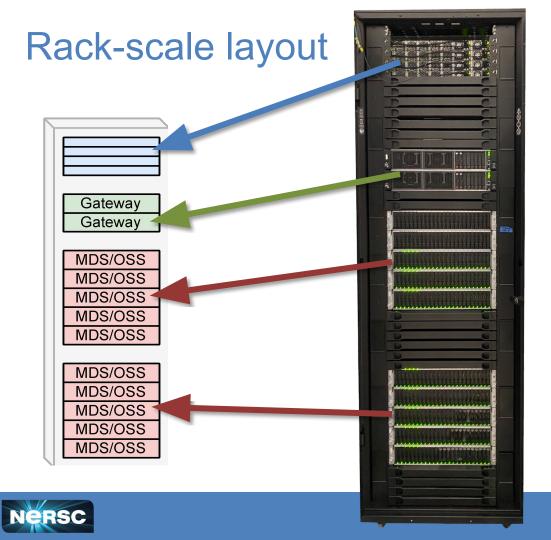








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Physically (approx.)

- 10x 2U24 enclosures
- 240x 15.36T NVMe SSD
- 2x gateway nodes Slingshot to InfiniBand
- Slingshot switch complex

Logically (approx.)

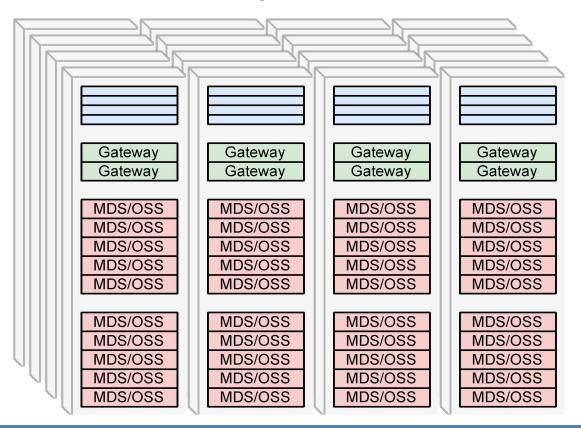
- 20 OSS and/or MDS
- 3.6 PB raw

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 1.6 PB (if all MDSes) - 2.7 PB (if all OSSes) usable

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Rack-scale layout



4 racks = 1 group

- Four groups total
- Each connected to every other group in the system
- Compute I/O can get dedicated global links

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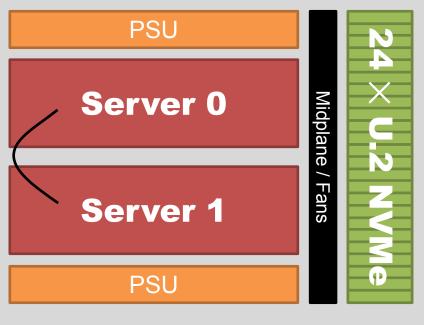
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 14.4 TB/s/dir to computes

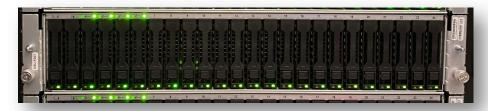
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Inside a 2U24 enclosure



E1000 enclosure



Designed for <u>reliability</u>

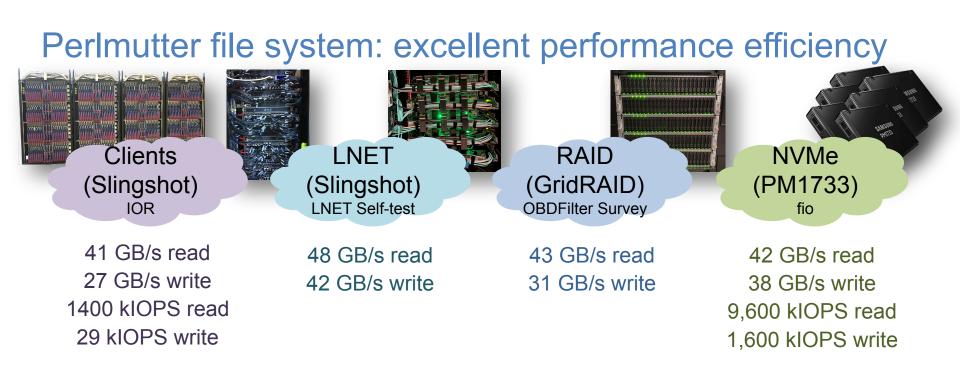
- No single points of failure
 - 2x servers (OSS or MDS)
 - Redundant PSUs, fans, etc
- 24x U.2 15.36 TB NVMe drives
 - Samsung PM1733
 - Dual-ported PCIe Gen4 (2x2)
 - Each server sees 24x drives

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Heartbeating and failover





88.4%(w) / 97.2%(r) NVMe block bandwidth (remember: 8+2 on writes) 5.33%(w) / 15.1%(r) NVMe block IOPS (after read-modify-write penalty)







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obdfilter-survey results

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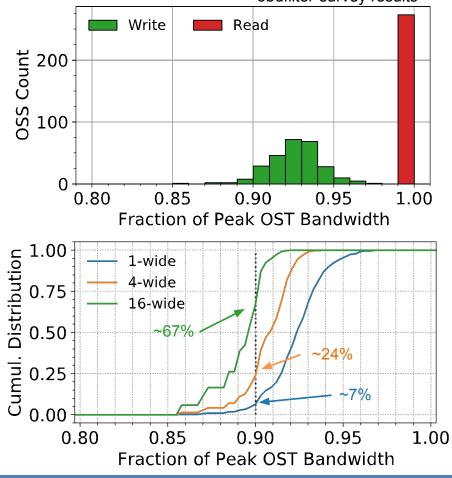
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A few surprises so far...

Read and write bandwidths differ

- Reads faster than writes
 - write parity overhead
 - NVMe is faster on reads
- Writes <u>vary</u> more
- Must balance
 - stripe width (high bandwidth)
 - write variability (straggling OSTs)



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Take-aways and next steps

- Perlmutter's 35 PB all-NVMe file system is built on HPE Cray E1000
- Lustre, GridRAID, Idiskfs, Slingshot, and LNet multi-rail efficiently deliver bandwidth and IOPS from NVMe to clients
- More scale results to follow!
 - Scaled up to O(1,000) compute nodes and 274 OSSes already!
 - Metadata/DNE testing kicking off
 - Progressive File Layout (PFL): automatic file striping enabled







