

EUROPEAN CENTRE FOR RESEARCH AND ADVANCED TRAINING IN SCIENTIFIC COMPUTING



CENTRE OF EXCELLENCE IN SIMULATION OF WEATHER AND CLIMATE IN EUROPE

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Parallel programming in practice: Scaling algorithms and Code Coupling Sophie Valcke - Cerfacs August 24th 2020

Summer School on Effective HPC for Climate and Weather

Coupling of codes is an example of course grained task parallelism where each task (code) is itself parallel

- Describe the concepts of code coupling
- Evaluate qualitatively the impact of different coupling configurations (sequential vs concurrent, multi vs mono-executable, ...) on coupled model performance
- Classify coupling software implementations given their main characteristics
- Describe the most used coupling software in climate and weather applications

Outline

- Introduction
- Sequential and concurrent coupling
- Global performance of a coupled system
- Different technical solutions to coupling
- Few coupling software used in climate modelling
- Coupling algorithms in selected CGCMs
- Summary

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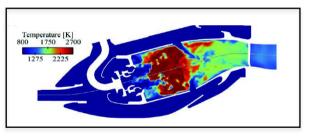
Introduction

What does coupling of codes mean?

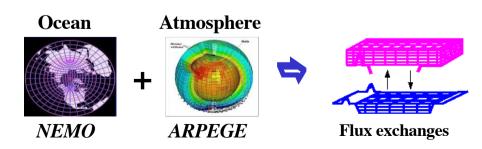
- > Exchange and transform information at the code interface
- Manage the execution and synchronization of the codes

Why do we want to couple different codes?

- To model a system globally taking into account interactions between its components
 - Fluid-structure coupling :
 the structure deformation has a direct impact on the fluid flow



Ocean-atmosphere coupling for climate modelling



- \checkmark must be easy to implement and portable
- ✓ must be flexible (easy change of component, coupling fields, etc.)
- \checkmark very often, starts from **existing** and independently developed **codes**
- ✓ must take into account the computing platform and operating system characteristics and limits

Introduction

What are the constraints in code coupling?

✓ Global performance of the coupled system as a whole must be good :

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load balancing

- are all computing resources mobilized used all the time?
- is one component model waiting for the other, leading to a waste of resources?

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simulation throughput

- how fast do you get the result?
- how many Simulated Years of climate are achieved Per real Day (SYPD)?

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 <u>CPU cost</u>
 - how much computing resources do you use to get the result?
 - how many Cores for how many Hours to Simulated one Year (CHSY)?

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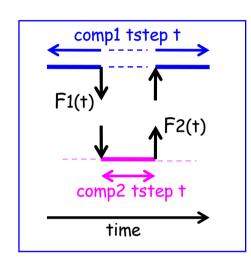
It is usually impossible to define a layout that optimizes at the same time the 3 criteria

Outline

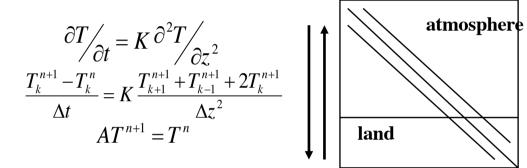
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- Nature is concurrent, e.g. the ocean and the atmosphere evolve continuously, exchanging momentum, water and heat fluxes continuously.
- Because we solve equations discretized in space and time, different coupling algorithms can be implemented by playing with the lags of the different coupling fields.
- The performance of the coupled system will be impacted by the implementation of the coupling algorithm.
- The science (the physics we want to model) will determine what coupling algorithm is acceptable .
- The coupling algorithm can be **sequential** or **concurrent** (or a mix of both).

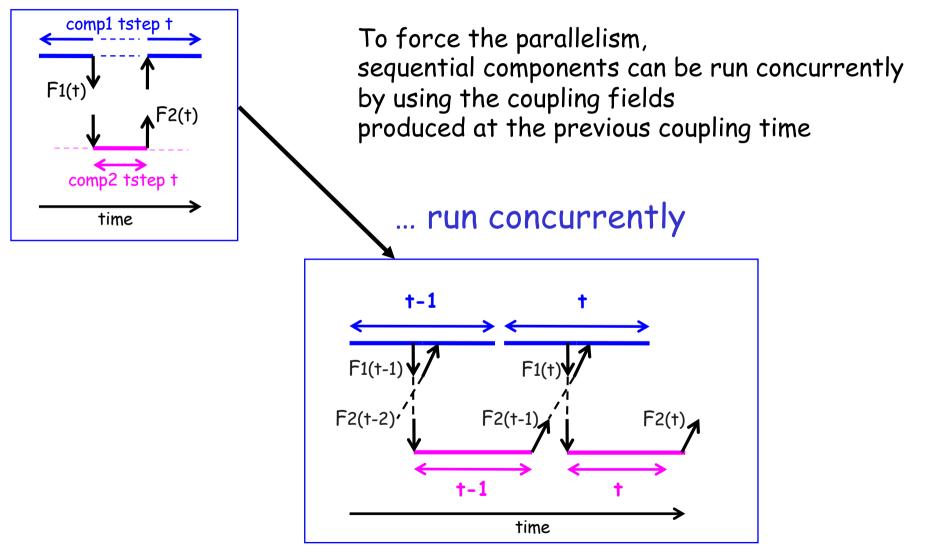
Sequential components



Ex: implicit resolution of heat diffusion equation from the top of the atmosphere model to the bottom of the land or ice model

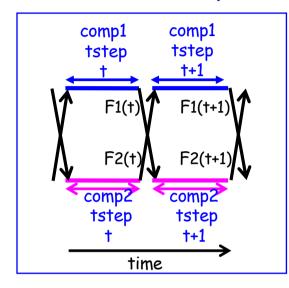


Sequential components

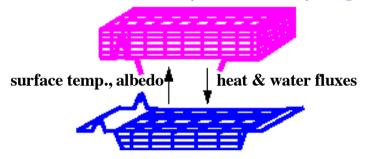


Sequential and concurrent coupling

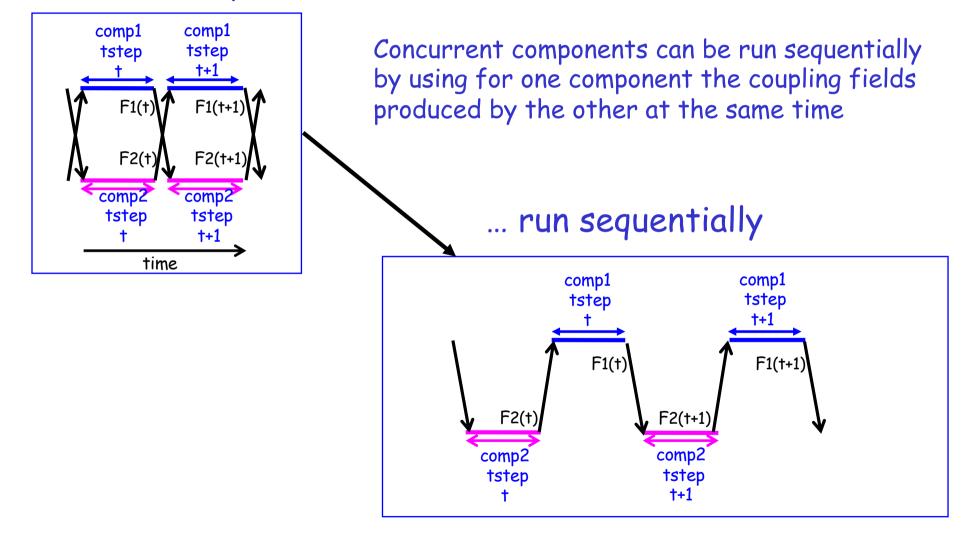
Concurrent components



Ex: traditional asynchronous ocean-atmosphere coupling



Concurrent components

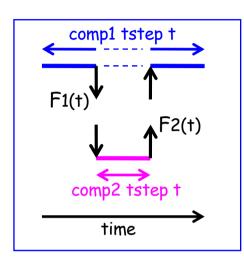


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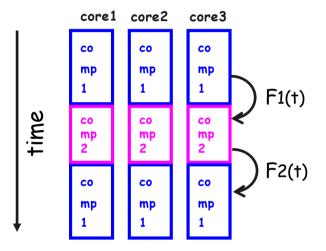
Global performance of a coupled system

Sequential components



=> sequential execution of components, one after the other on the same set of cores

sequential coupling

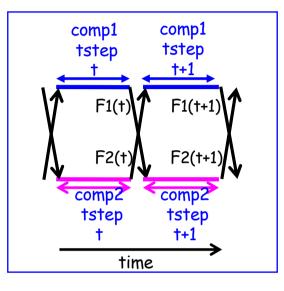


©Automatic load balancing: all resources used all the time

- ③ Not optimal for CPU cost: components most probably not both run at their optimal scaling point
- ③ Not optimal for throughput: no component parallelism
- 🐵 Possible conflicts as components merged in one executable (I/O, units, int. comm, etc.)
- © Efficient coupling exchanges through the memory
- 😕 No flexibility in coupling algorithm

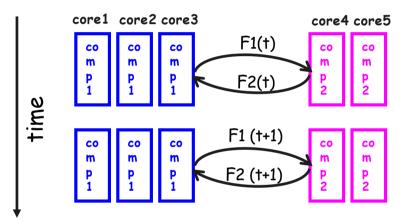
Global performance of a coupled system

Concurrent components



=> concurrent execution on different sets of cores within one or multiple executables

concurrent coupling



☺ Good for throughput: component parallelism is activated

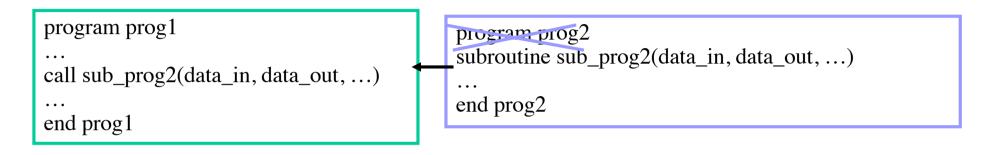
- Observe to the second secon
- On conflicts if components are run as separate executables (I/O, units, internal comm, etc.)
- © Flexible coupling algorithm (exchanges possible within the timestep)
- 🕲 Less efficient coupling exchanges (no shared memory), through MPI or other protocol

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1. merging the codes

IFS NEMO coupling at CECMWE



 efficient (memory exchange)
 one executable: easier to debug, easier for the OS not easy to implement with existing codes (splitting, conflicts in namespaces and I/O)
 not flexible (coupling algorithm hard coded)
 no use of generic transformations/interpolations

2. existing communication protocole

MPI (Message Passing Interface) PVM (Parallel Virtual Machine) TCPIP (Transmission Control Protocol/Internet Protocol) SVIPC (System V Inter Process Communication) CORBA (Common Object Request Broker Architecture) Files on disk

program prog1
...
call xxx_send (prog2, data_out, ...)
end

program prog2

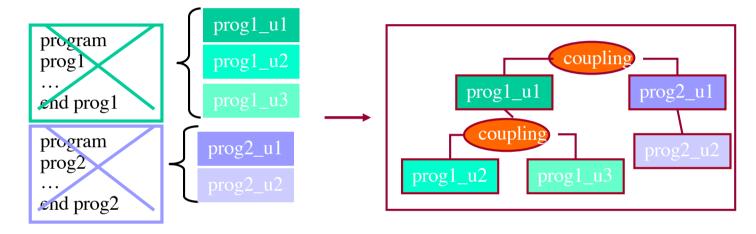
call xxx_recv (prog1, data_in, ...) end

© existing codes

- not easy to implement (need protocol expert)
 not flexible (hard coded exchanges)
- ☺ no use of generic transformations/interpolations
- 🙂 Less efficient exchanges

3. integrated coupling framework

- Split code into elemental units
- Write or use coupling units
- Use the library to build a hierarchical merged code



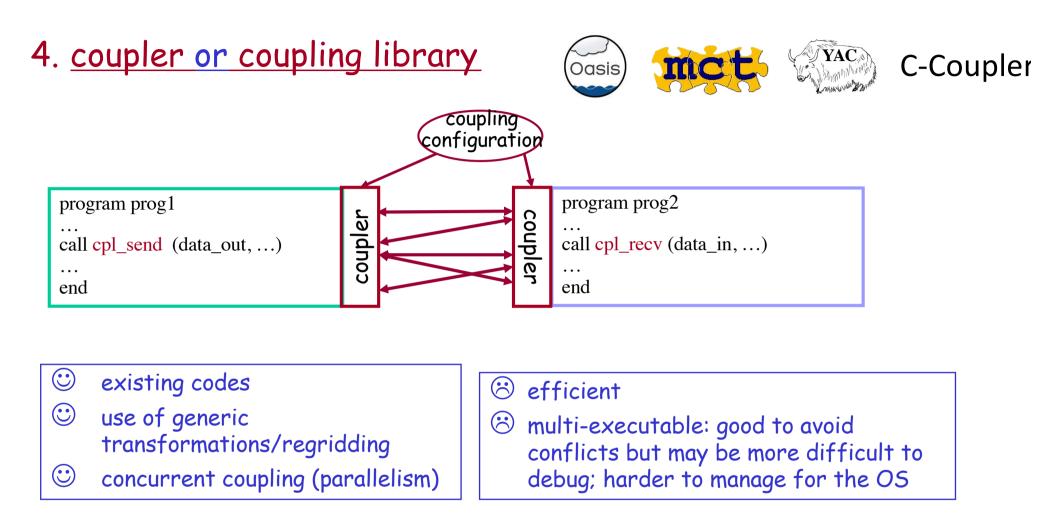
- 🙂 efficient,
- sequential and concurrent components
- use of generic utilities (parallelisation, regridding, time management, etc.)

```
existing codesnot easy
```

probably best solution in controlled development environment

ESMF FMS(GFDL) CPL7 (NCAR)

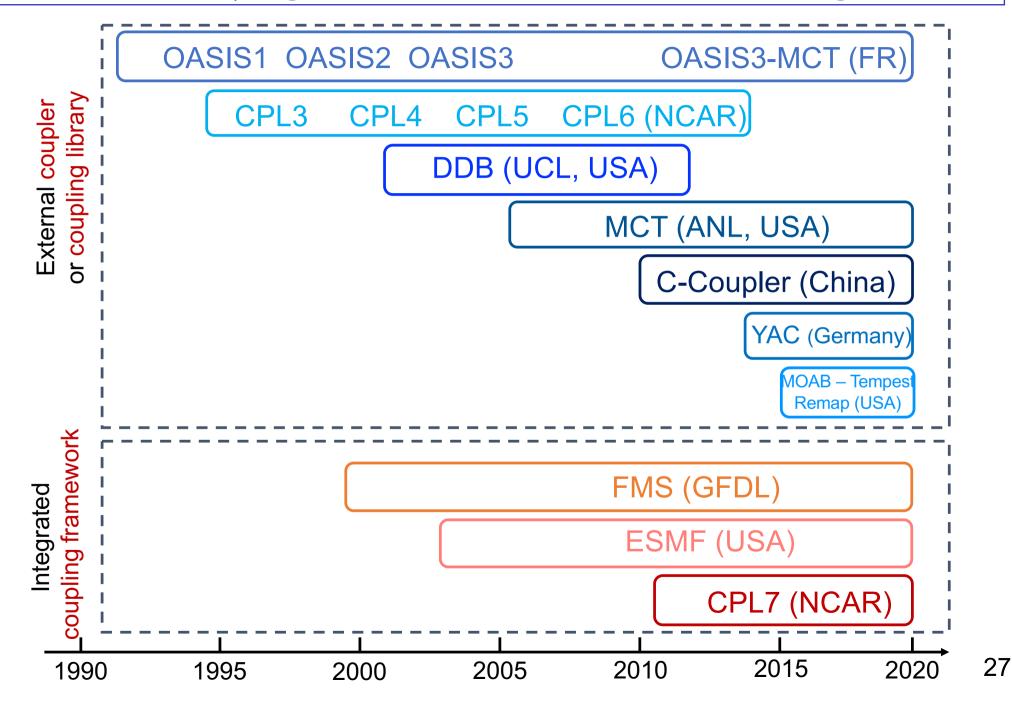
 Adapt code data structure and calling interface

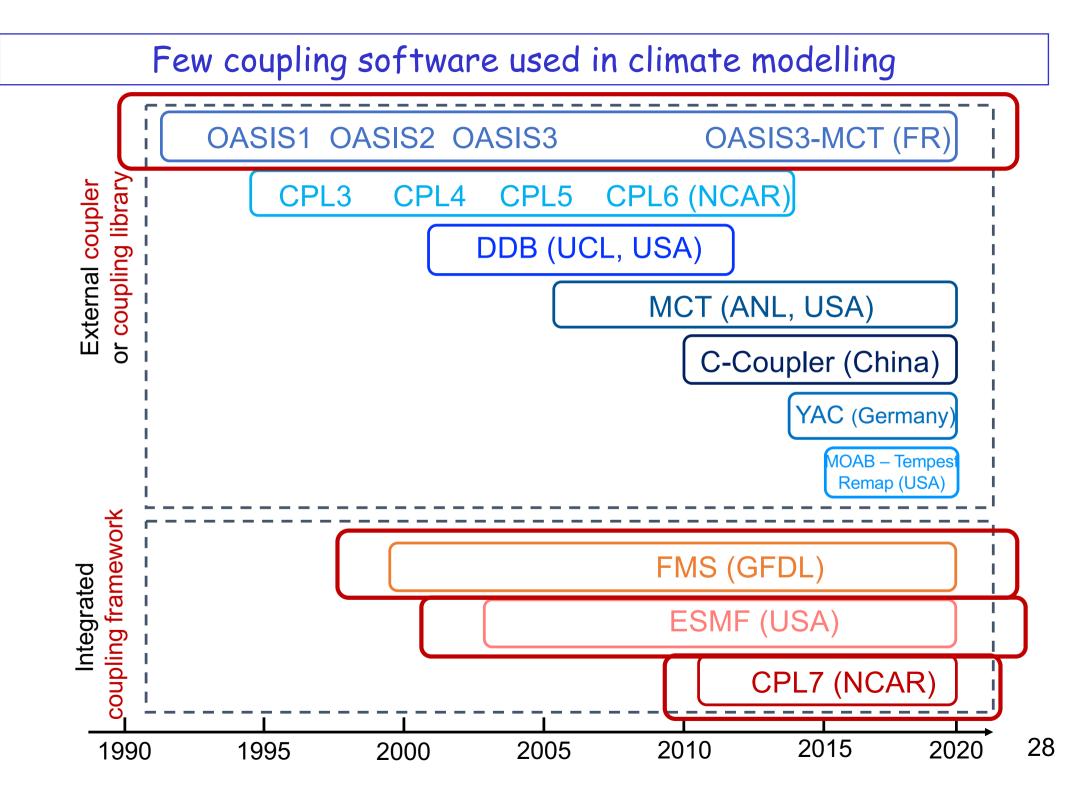


probably best solution to couple independently developed codes

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ESMF

Earth System Modeling Framework

Open source software for coupling model components to form weather, climate, coastal, and other Earth science related applications

> to favour exchanges of components between US groups

• Funded by NASA, DoD, NSF, NOAA; other partners : Air Force Weather Agency, Argonne National Lab, U. Michigan, MIT, UCLA, U. Maryland, COLA, CCA, GFDL, ...

- Free and active user support
- Written in C++ , with F90 interface and partial interface to C/C++ and Python
- Over thousands of tests run automatically every night on different platforms

• ESMF/NUOPC used in major coupled systems at NASA, US Navy, NCAR, and NOAA and in other modelling applications from universities and major U.S. research centres.

• More than 30 ESMF/NUOPC-compliant models including atmosphere, ocean, sea ice, land ice, hydrology, land surface, chemistry/aerosol, ionosphere, and wave components



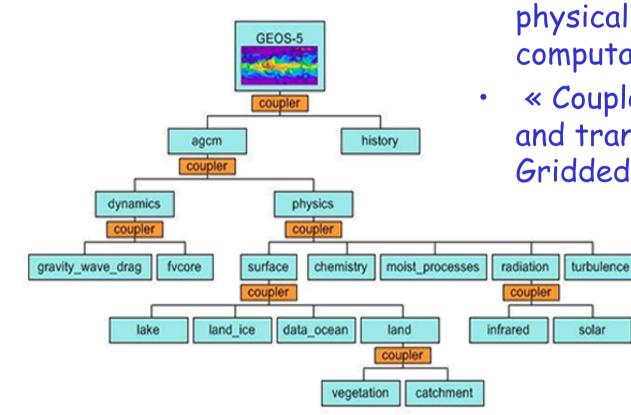




ESMF

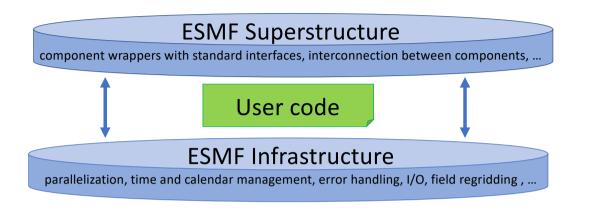
Earth System Modeling Framework

Component-based design: specific function, well-defined interface



- « Gridded » component: models a physical domain or realizes a computational function
- « Coupler » component: transforms and transfers physical fields between Gridded components

The scientist adapts its gridded components to ESMF standard calling interface and ESMF standard data structures.



The user code lies between:

- The "Superstructure", coupling the components
- The "Infrastructure" ensuring an efficient parallel execution on different computer architectures.

ESMF "Infrastructure" :

- internal parallelization,
- time and calendar management
- error handling, I/O

 regridding: 2D or 3D spherical or cartesian coordinates with nearest-neighbor, bilinear, higher order based on patch recovery, first- and second-order conservative

ESMF "Superstructure"

- Define gridded components and split them into « init », « run » et « finalize » methods.
- 2. Adapt data structures to, ESMF standards
- 3. Write or use coupler components
- Write the driver code: Method registration and sequential or concurrent execution
- 5. Compile and run ESMF coupled application

subroutine myOceanRun (..., impState, expState, clock, ...)
type(ESMF_State) :: impState

subroutine oceanToAtmCpl (...,)
call ESMF_FieldRedist(oceanField, atmField, ...)

call ESMF_GridCompSetEntryPoint (oceanComp, ESMF_SETRUN, myOceanRun, ...)

National Unified Operational Prediction Capability (NUOPC) layer

- A set of conventions and generic higher-level templates, to increase interoperability of ESMF components :
- Connectors, i.e. code implementing the communication between components
- > Mediators wrapping custom coupling code (e.g. flux calculations)
- > a Driver is specialized by harnessing specific NUOPC components, Mediators and Connectors

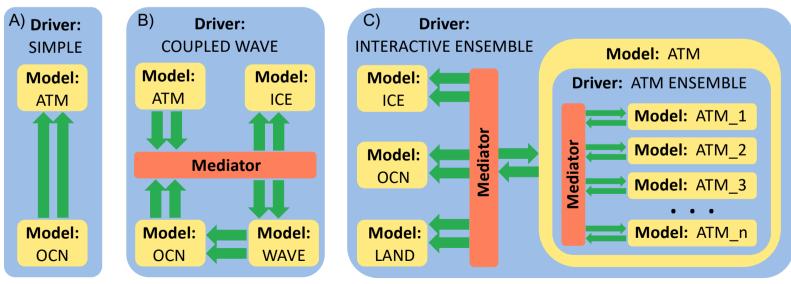


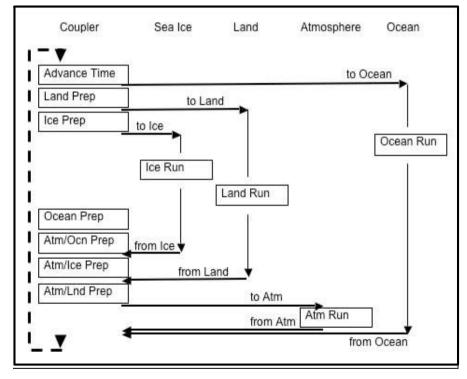
Figure courtesy of Gerhard Theurich from NRL/ESMF/SAIC

CPL7 for CCSM4 and CESM2

Software architecture with top-level driver and coupler component for flexible assembling of atmosphere, ocean, land and sea ice models into one executable via standard init/run/finalise interfaces

- Developed by the NCAR Earth System Laboratory, uses Argonne Nat Lab MCT for data regridding and exchange
- From multiple concurrent executables (cpl6) to one executable: time flow easier to understand, easier to debug
- Ability to add new components, new coupling fields, new capabilities (e.g. data assimilation)
 ; interface compatibility for ESMF-compliant components
- Ported to IBM p6, Cray XT4/XT5, BGP, Linux Clusters, SGI

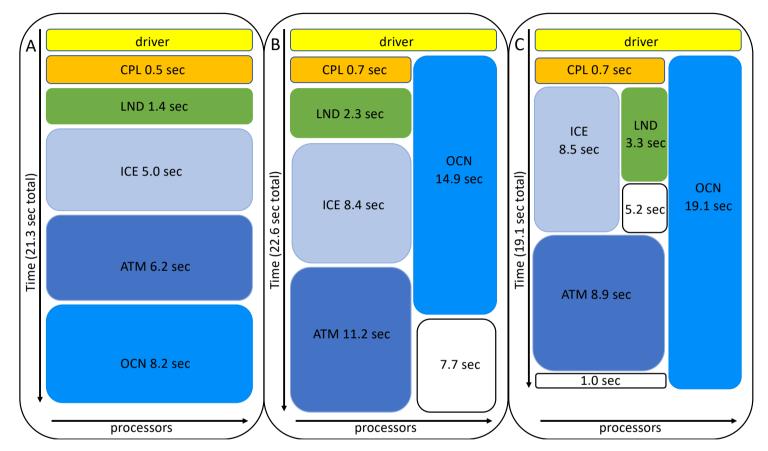
Driver Loop Sequencing







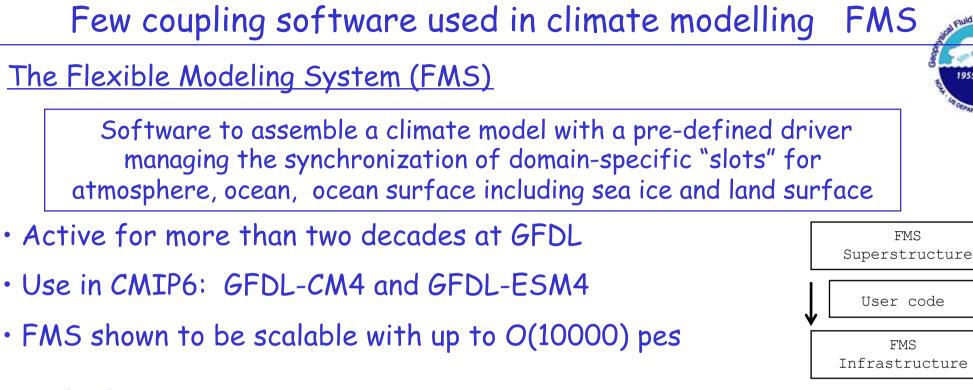
> Varying levels of parallelism via external configuration (metadata) for proc layout:



Scaling evaluated on up to 10 000 processors:

Craig et al., Int. J. High Perform. C, 2012

- flop intensive kernels: linear
- memory intensive operations: linear at low proc counts, flattens at high proc counts
- comm-dominated kernels: sub-linear at low proc counts; drops off for + 1000 procs.



FMS "Infrastructure":

- I/O, time management
- diagnostics and error handling
- operations on distributed gridded fields for different platforms

FMS "Superstructure":

- Domain-specific coupling layer ("stubs" (no component), or "data" also possible)
- Components "wrapped" in FMS-specific data structures and procedure calls
- Single executable with serial or concurrent execution of components
- Regridding, redistribution, or direct (hard-coded) exchanges between components

Interface fluxes must be globally conserved

> quantities are transferred from the parent grids to the *exchange grid*, where fluxes are computed; they are then averaged on the receiving grid



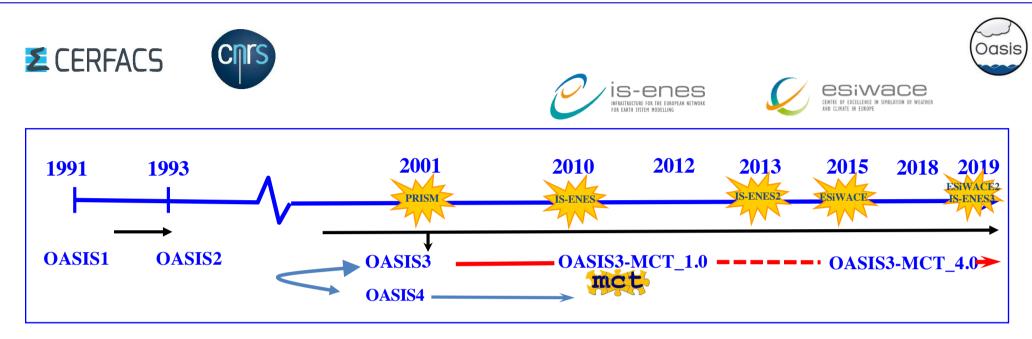
- Implicit calculation of vertical diffusive fluxes over the whole column
- Up-down sweep for tridiagonal matrix resolution through the exchange grid

$$\frac{\partial T}{\partial t} = K \frac{\partial^2 T}{\partial z^2}$$

$$\frac{T_k^{n+1} - T_k^n}{\Delta t} = K \frac{T_{k+1}^{n+1} + T_{k-1}^{n+1} + 2T_k^{n+1}}{\Delta z^2}$$

$$AT^{n+1} = T^n$$

atmosphere
land
land

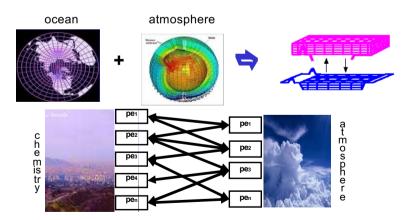


•OASIS1 -> OASIS2 -> OASIS3:

2D ocean-atmosphere coupling low frequency, low resolution :

 \rightarrow Flexibility, 2D interpolations

•OASIS4 / OASIS3-MCT: 2D/3D coupling of high-resolution parallel compc →Parallelism, performance



F90 & C, LGPL licence, public domain library (MPI, NetCDF, libXML, mpp_io, SCRIP) 38

OASIS3-MCT current users 2019 survey



67 climate modelling groups around the world use OASIS3-MCT ...



to assemble more than 80 coupled applications !!

OASIS3-MCT is used in 5 of the 7 European ESMs participating to CMIP6

OASIS3-MCT: code interfacing

- •Initialization:
- Local partition definition:
- •Grid definition:
- •Coupling field declaration: call oasis_def_var (...)
- •End of definition phase: call oasis_enddef (...)
- call oasis_init_comp(...)
 call oasis_def_partition (...)
 call oasis_write_grid (...)
 call oasis_def_var (...)
 call oasis_def_var (...)
- •Coupling field exchange:
 - \succ in model time stepping loop

```
call oasis_put (..., date, var_array. ...)
call oasis_get (..., date, var_array, ...)
```

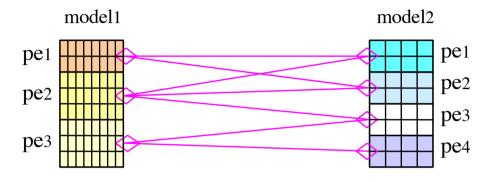
- \cdot user defines the source or target in the external configuration file
- sending or receiving at appropriate time only
- automatic averaging/accumulation if requested
- automatic writing of coupling restart file at end of run
- •Termination:

call oasis_terminate (...)



OASIS3-MCT parallel communication

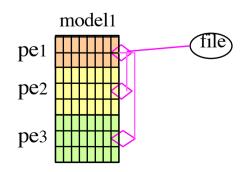
•Fully parallel communication between parallel models based on Message Passing Interface (MPI)



If required, the interpolation weights and addresses are calculated onto one model processes

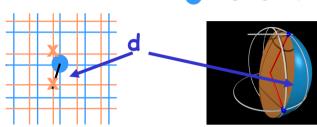
Interpolation per se from the source grid to the target grid is done in parallel on the source or on the target processes

> •I/O functionality (switch between coupled and forced mode):





 $\frac{n\text{-}nearest-(gaussian-weighted)\text{-}neighbours:}{weight(x) \alpha 1/d} \\ \text{d: great circle distance on the sphere:}$





Oasis

bilinear interpolation

> general bilinear iteration in a continuous local coordinate system using f(x) at x_1, x_2, x_3, x_4

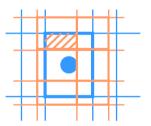
bicubic interpolation:

general bicubic iterations in a continuous local coordinate system:
 f(x), δf(x)/δi, δf(x)/δj, δ²f/δiδj in x1, x2, x3, x4
 for logically-rectangular grids (i,j)

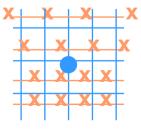


conservative remapping

> weight of a source cell % intersected area



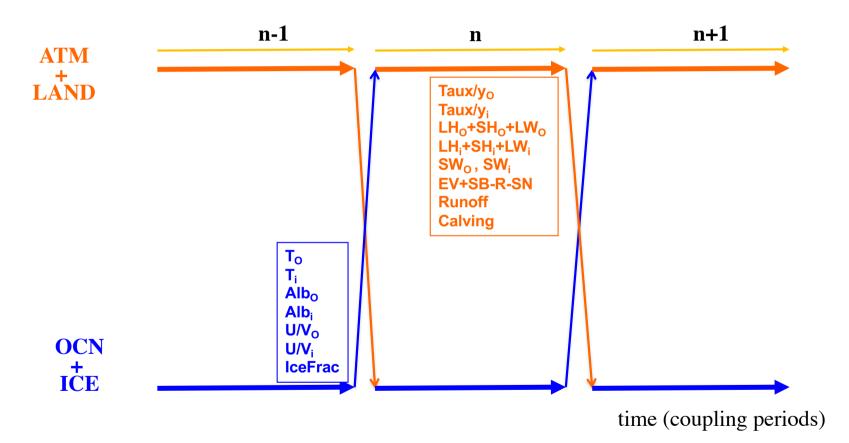
> standard bicubic algorithm:
 16 neighbour points
 for Gaussian Reduced grids



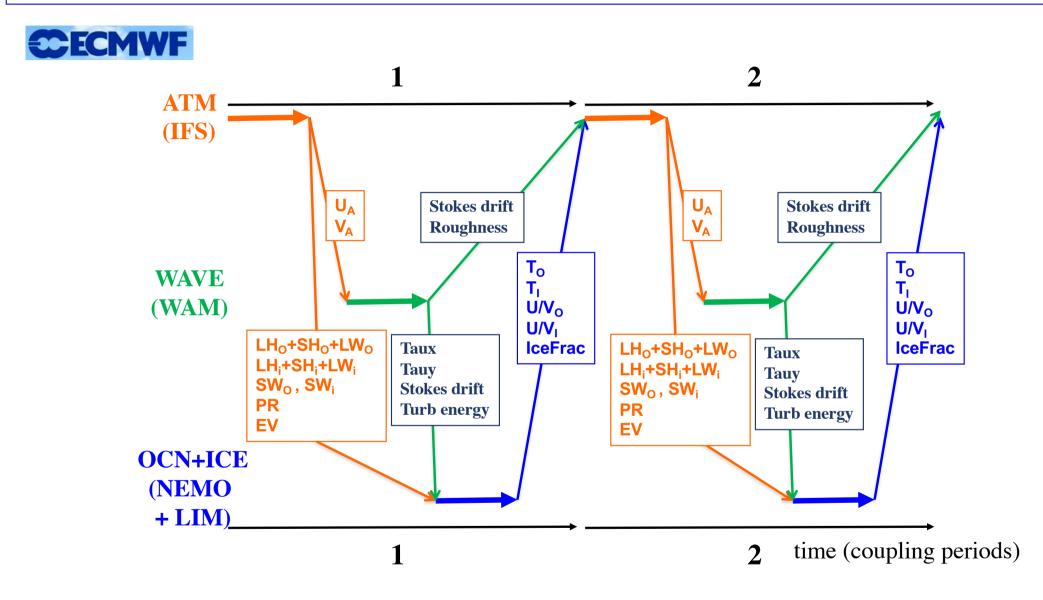
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Some European CGCMs: CNRM-CM6, IPSL-CM6, EC-Earth3, MPI-ESM, HadGEM3



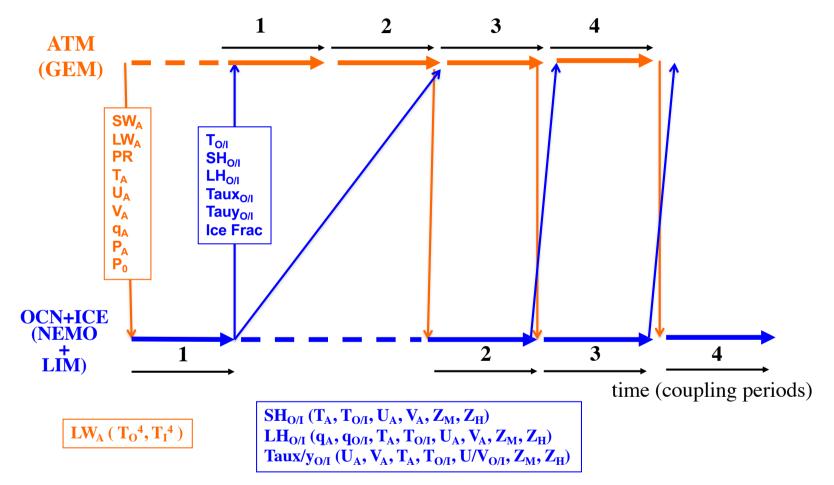
 Asynchronous coupling : models run concurrently and the coupling fields exchanged at the end of a coupling period are used in the target model as boundary condition for the next coupling period (typically 1 to 3 hours)



 \diamond WAM: wave-model

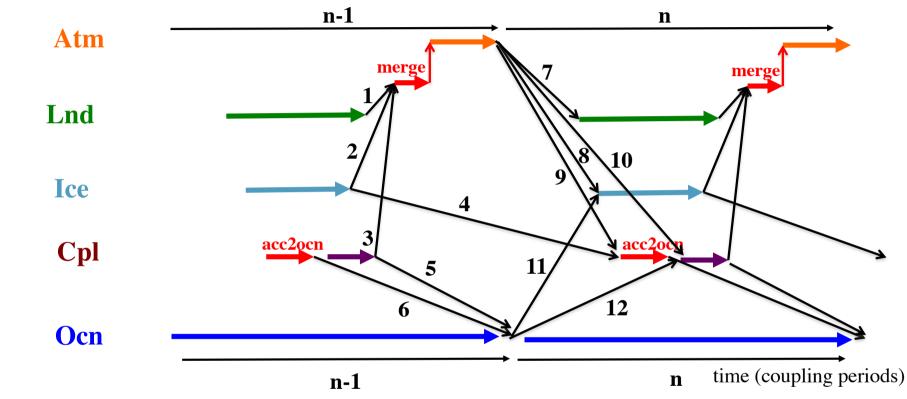
♦ One-executable with sequential execution of components

Environment Canada Canada



- ♦ Surface turbulent fluxes (LH,SH, stress) calculated in the ocean
- Asynchronicity of 2 coupling periods for ocean->atmos fields, no asynchronicity for atmos->ocean fields

CESM2 (NCAR) and CMCC-CM2 (CMCC)



- 1: LWu, LH, SH, Taux Tauy, EV, Alb, T₁, SNd, W10m, T2m
- 2: LWu, LH, SH, Taux Tauy, EV, Alb, T_i, SNd, W10m, T2m, IceFrac
- 3, 5: LWu, LH, SH, Taux Tauy, EV, Alb (for 3 only)
- 4,6: IceFrac, ice/ocean heat & salt fluxes & stresses, SWp
- 7,8: Ws, Ts, Ps, qs, SWd, LWd, rain, SN
- 9: Ps, SWd, LWd, rain, SN
- 10: Ws, Ts, Ps, qs
- 11, 12: T_o, S_o, <u>S1</u>, <u>U_o</u>, V_o

- Turbulent diffusive fluxes (LH,SH, stresses) calculated in surface modules Lnd, Ice, Cpl are aggregated in "merge" for Atm.
- SWd, LWd, water fluxes calculated in Atm sent to Lnd, Ice and to Ocn via acc2ocn with a lag of 2 coupling periods.

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- Playing with the lags of the coupling fields, one can implement a *sequential* or *concurrent* coupling between two components.
- Advantages and disadvantages of the different implementations in terms of performances.
- Few coupling software used in climate modelling: ESMF, CPL7, FMS, OASIS
- Different coupling sofware can be classified into two main categories: "external coupler or coupling library" or "integrated coupling framework"
- Different coupling algorithms in selected CGCMs illustrating sequential or concurrent coupling , compromises between physical consistency and performances.

The end