

Tracking User-Perceived I/O Slowdown via Probing



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Limitless Storage
Limitless Possibilities

<https://hps.vi4io.org>

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BoF: Analyzing Parallel I/O

Motivation



- Performance of shared file system is load dependent
 - ▶ Also background activity may cause delays
- Difficult to judge: observed performance is slower/faster than normal
 - ▶ A subcomponent of a file system may be loaded (e.g., metadata)
 - ▶ Is it due to software updates/intermediate or permanent hardware issues?
- Users/staff may wonder for the cause of the experienced performance
 - ▶ “Is that caused by my application?” Can lead to support requests!
- Maybe a quantification of the file system load similar to uptime would help?
Paper: Tracking User-Perceived I/O Slowdown via Probing (Julian Kunkel, Eugen Betke), In High Performance Computing: ISC High Performance 2019 International Workshops, Frankfurt/Main, Germany, June 20, 2019, Revised Selected Papers, Lecture Notes in Computer Science, Springer, HPC-IODC workshop, ISC HPC, Frankfurt, Germany

Probing Approach



- Many sites run periodic regression tests, e.g., nightly
 - ▶ Helps to identify performance regressions with updates
- Instead, we run a non-invasive benchmark (a probe) with a high frequency
 - ▶ Mimic the user-visible client behavior
 - ▶ Measuring latency for metadata and data operations
- Generate and analyze generated statistics
- Derive a slowdown factor (file system load)

Why not use server-sided information?

- Client perspective is different (involves network, too)
 - ▶ We need to compare standard values!
- Tracking response latencies for op type/size histograms would do
 - ▶ Vendors: integrate such a reporting (vendor neutral API!)

Performance Measurement



Preparation

- Data: Generate a large file (e.g., $> 4x$ main memory of the client)
- Metadata: Pre-create a large pool of small files (e.g., 100k+ files)

Benchmarks

- Repeat the execution of the two patterns every second
- DD: Read/Write a random 1 MB block
- MD-Workbench: stat, read, delete, write a single file per iteration
 - ▶ Allows regression testing, i.e., retain the number of files
 - ▶ *J. Kunkel, G. Markomanolis. Understanding Metadata Latency with MDWorkbench.*

Executed as Bash script or an integrated tool:

<https://github.com/joobog/io-probing>

Outline



1 Introduction

2 Evaluation

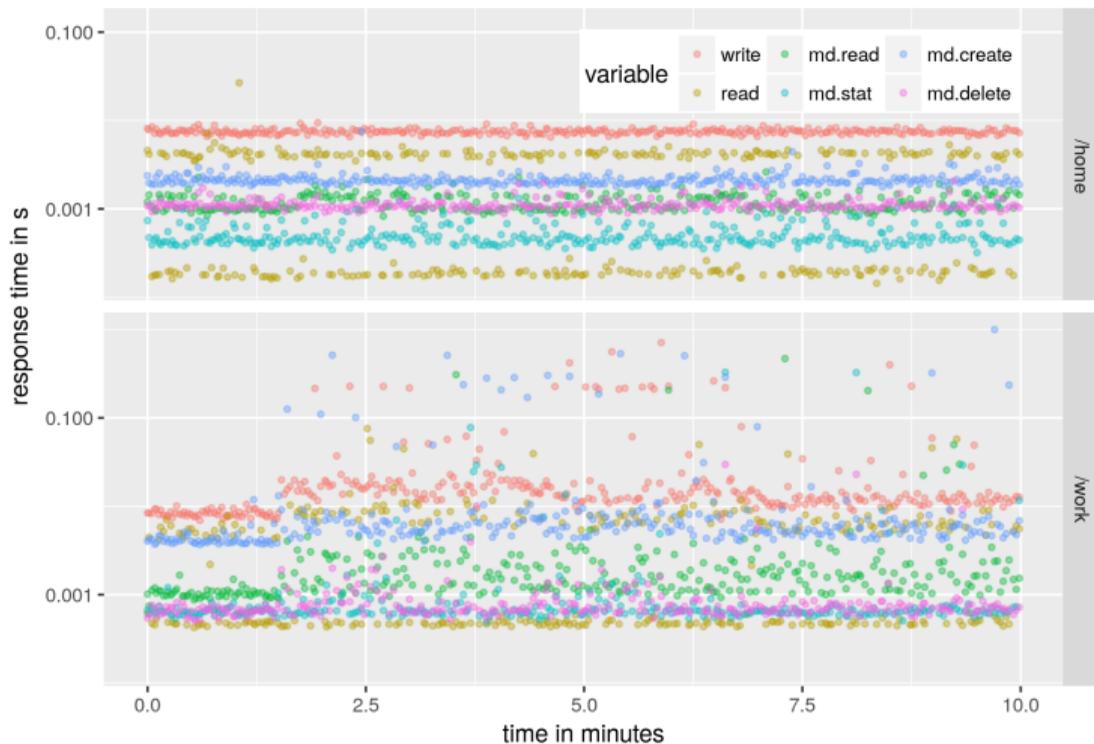
- Test Systems
- Understanding the Timeseries
- Validating Slowdown using the IO-500
- Slowdown for Long Periods

Test Systems



- JASMIN, the data analysis facility of the UK
 - ▶ Precreation: 200k files, 200 GB data file
 - ▶ 60 days of data
 - ▶ Script runs exclusively on a node
- Archer, the UK national supercomputer service
 - ▶ Precreation: 200k files, 200 GB data file
 - ▶ 30 days of data
 - ▶ Script runs on a shared interactive node
- Mistral, the HPC system at the German Climate Computing Centre
 - ▶ Precreation: 100k files, 1.3 TB data file
 - ▶ 18 days of data
 - ▶ Tool runs on a shared interactive node

Understanding the Timeseries



- Every probe (1s) for 10 min
- For two file systems
- Home is stable
- Work shows irregularities

Figure: Jasmin every data point for 10 minutes of one node

IO-500 Response Time on Archer

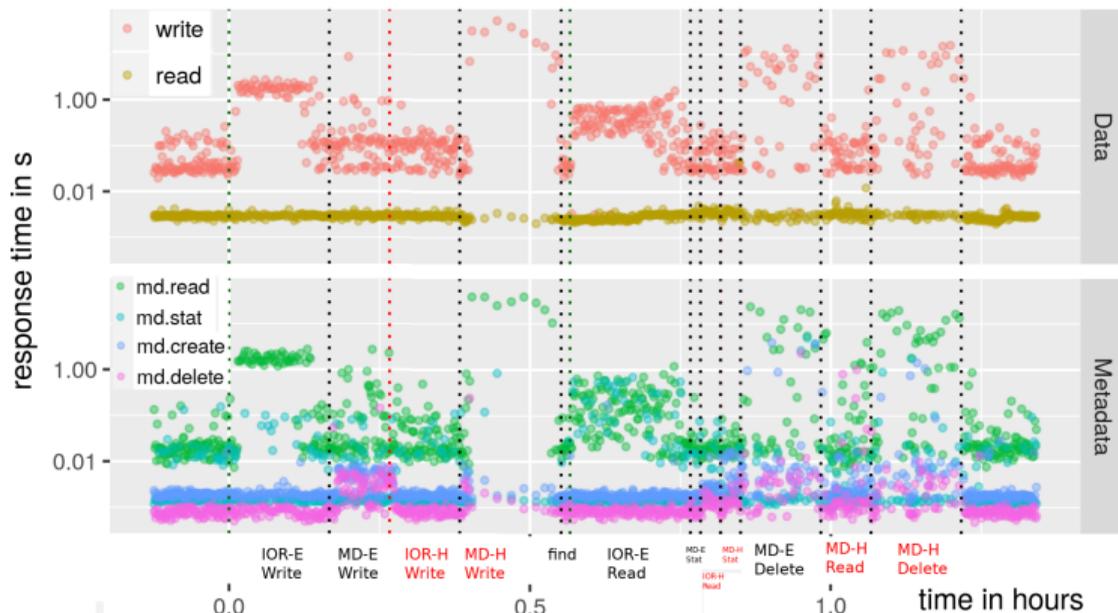


Figure: Response time (all measurements)

- Run on 100 nodes
score 8.45
- The IO-500 various phases
Data and metadata heavy
- First, all measurements

Validating Slowdown on All Measurements

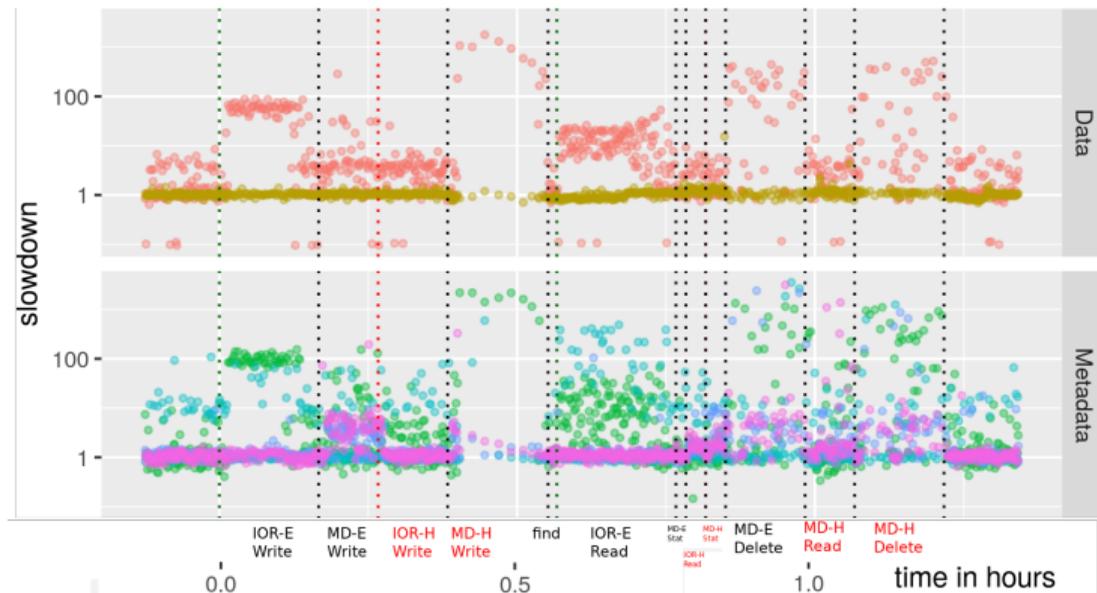


Figure: Slowdown (all measurements)

- Computed median slowdown
Expected: median of 30 days
- Influence of phases is visible
- MDHard 1000x slowdown
Influences data latency!
10s of seconds latency
- IOREasy 100x slowdown
- IORHard not too much
- Data read is stable

Validating Slowdown: Reduced Data

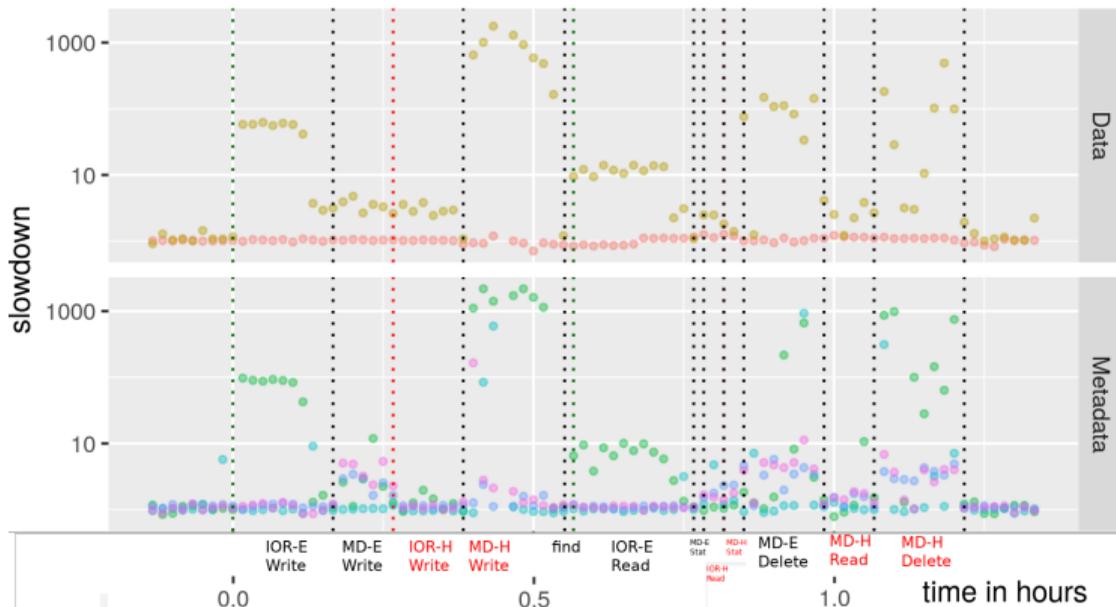


Figure: Slowdown (60s mean statistics)

- Data reduction: 60s mean
- More robust, clearer to see

Timelines of 4h Statistics

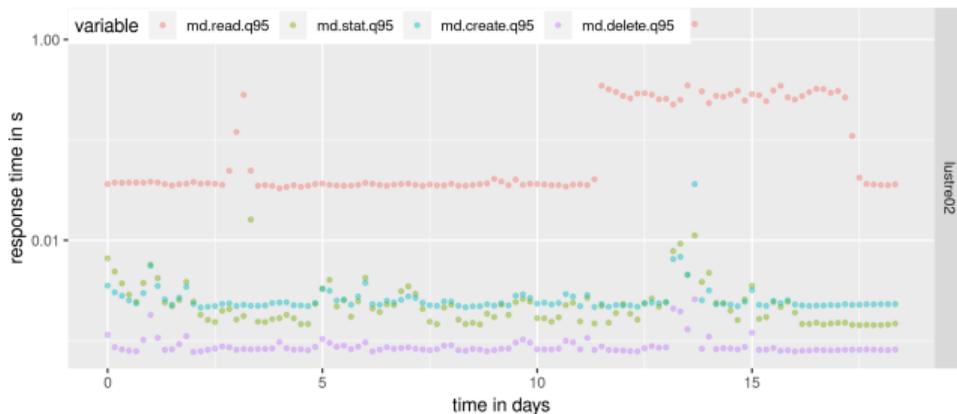


Figure: Mistral metadata timeline

- Use Q95, 5% ops are slower
- Change in behavior at day 12
Reason: unknown

Slowdown for 4h Statistics

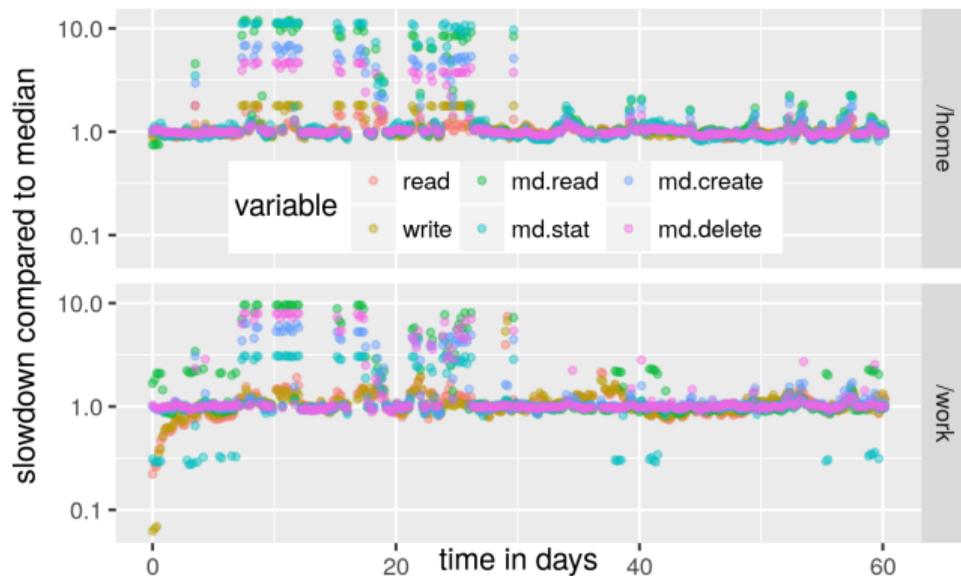


Figure: JASMIN, computed on 4 hour intervals

- Slowdown: Using the median
- Typically value is 1
- Sometimes 10x slower
- Values below 1, unusual (caching)
- Good to see long-term issues