



# NGI Initiative

## Toward a bridge to the semantic gap

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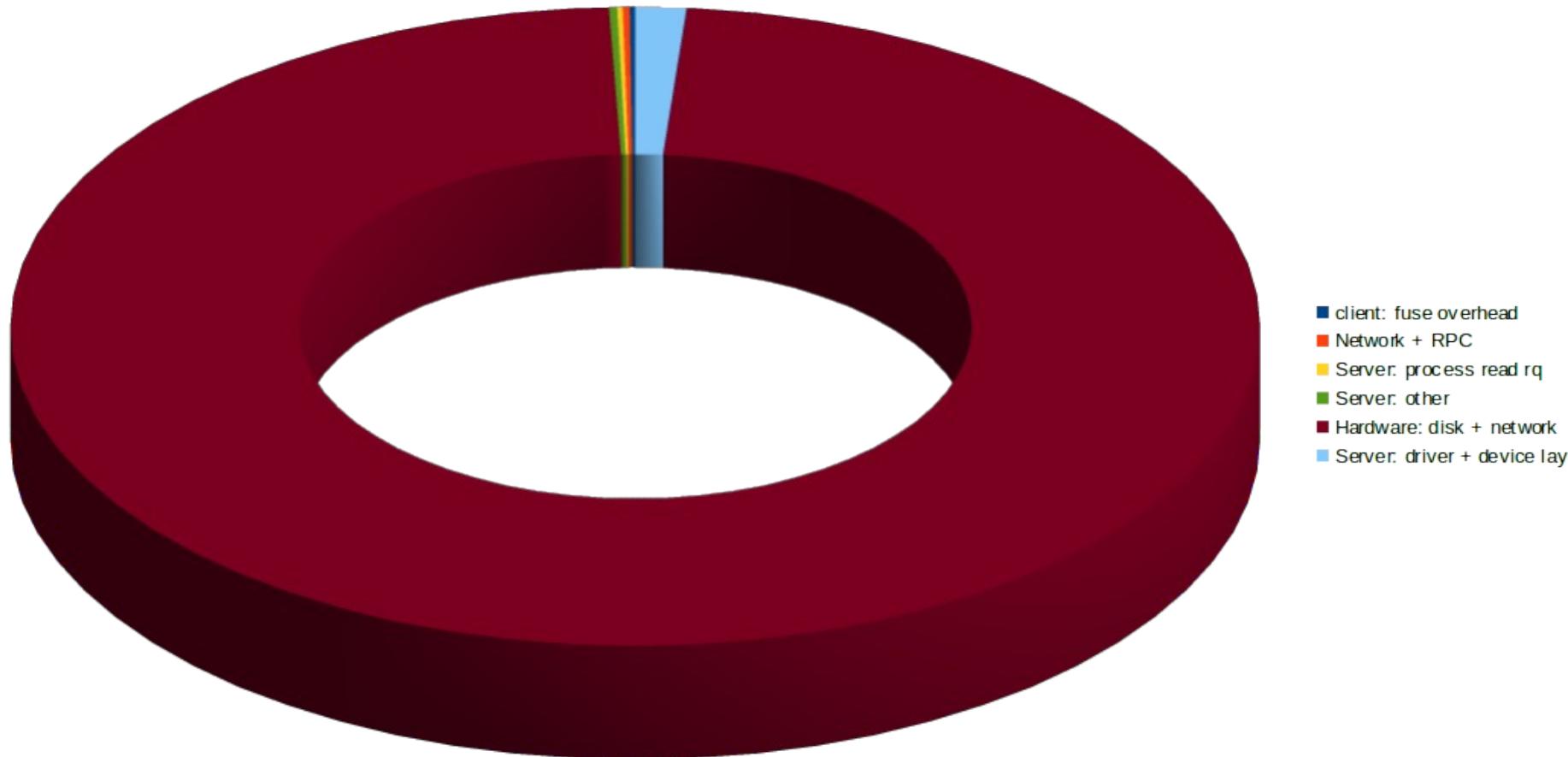


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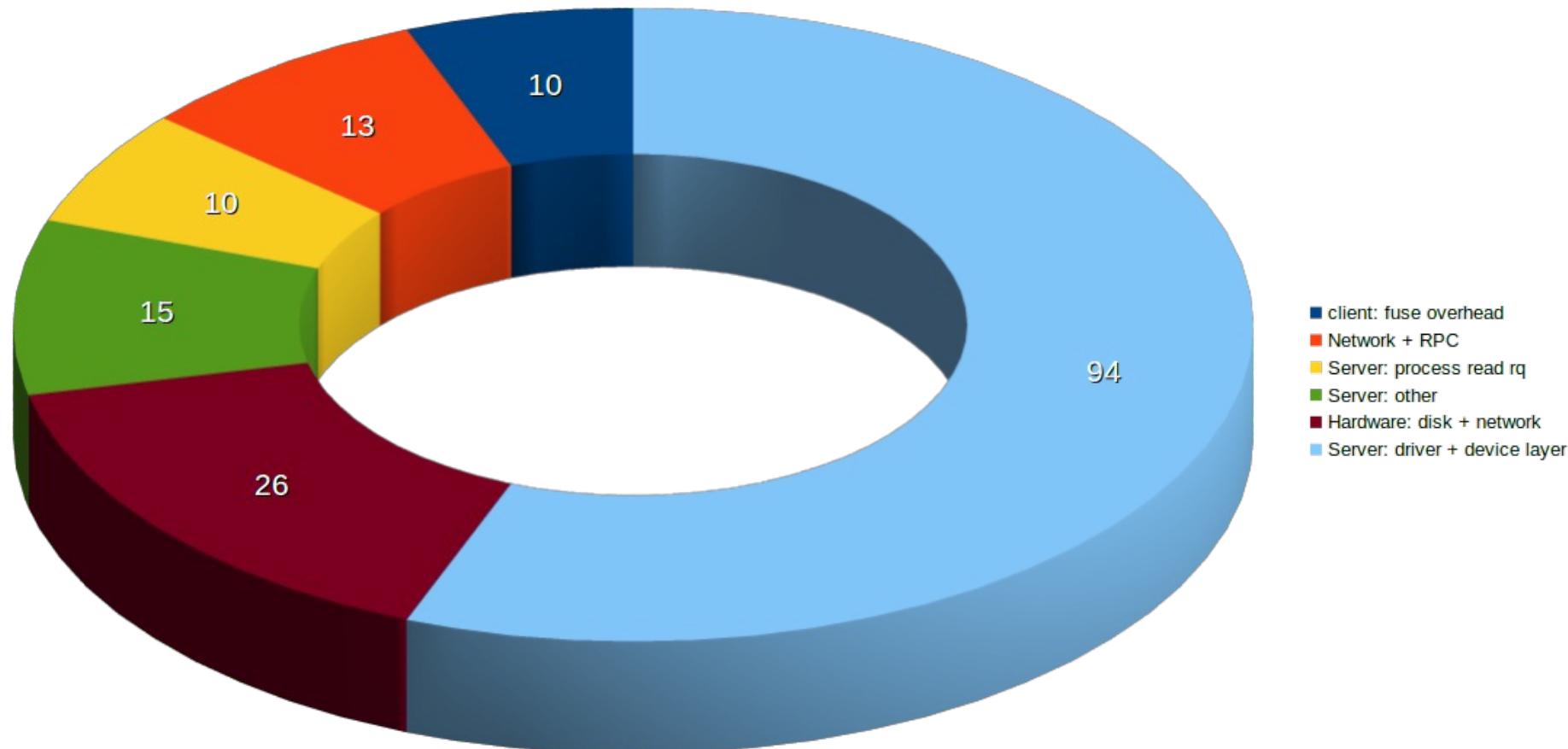
# Breakdown of the I/O Critical Path



**HDD dominates I/O latency**



# Breakdown of the I/O Critical Path



**Software layer is the bottleneck**



## Object is an appealing and generic concept

**Adding semantic over object layer**

→ Burden shifted to the application dev.

→ or add a component to provide a link

*obj-uuid ↔ my-semantic*



## *obj-uuid ↔ my-semantic*

- Add some extra software layers
- Hey, *my-semantic* is critical for data interpretation
  
- Let's add High Availability and Fault Tolerant to the mechanism
- HA database is complicated let's use standard software component
- HDFS comes into play
- Performance get killed by the Software



TensorFlow

# Multi-backend Approach

[www.tensorflow.org/guide/extend/filesystem](http://www.tensorflow.org/guide/extend/filesystem)

**TensorFlow already includes many filesystem implementations, such as:**

- A standard POSIX filesystem (NFS)
- HDFS - the Hadoop File System
- GCS - Google Cloud Storage filesystem
- S3 - Amazon Simple Storage Service filesystem
- A "memory-mapped-file" filesystem

**It is possible to implement a custom filesystem**



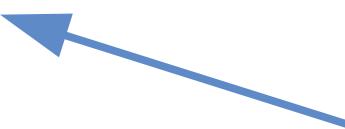
IO 500

## SUMMIT (IBM) EFFICIENCY

#1 on IO500 at SC18

ior_easy_read	1788.320 GB/s
ior_hard_read	27.403 GB/s
→ 1.53% efficiency!	

ior_easy_write	2158.700 GB/s
ior_hard_write	0.572 GB/s
→ hey that's 0.025% efficiency!	

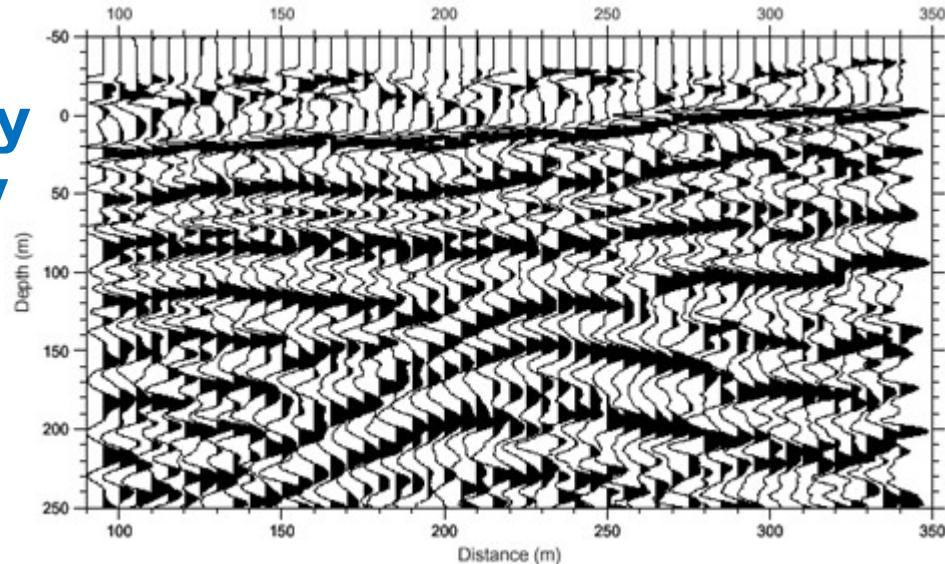


Don't worry that much, **ADIOS lib**  
will shield the FS from such pattern

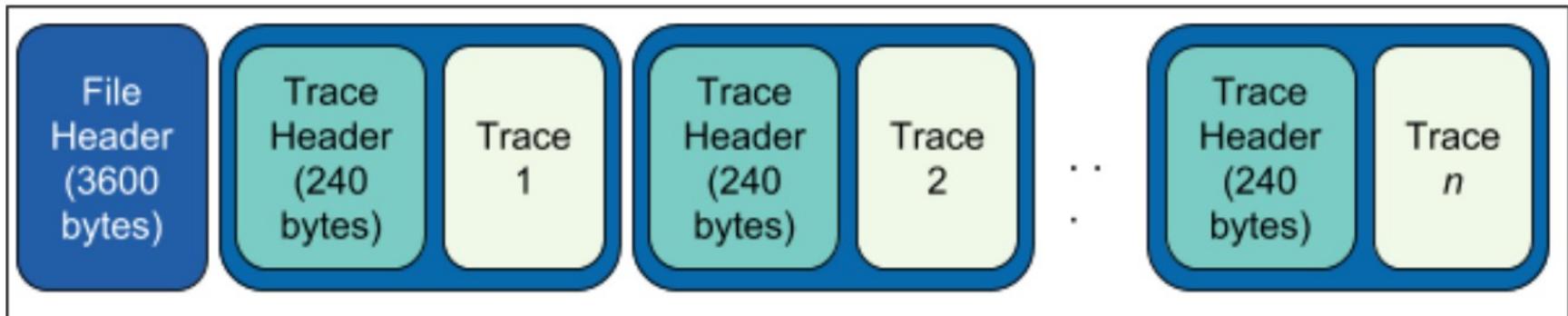
[Summary] Data files in  
[/gpfs/alpine/stf007/scratch/gmarkoma/io-500-dev/datafiles/io500.2018.11.09-03.12.50](http://gpfs/alpine/stf007/scratch/gmarkoma/io-500-dev/datafiles/io500.2018.11.09-03.12.50)

**SEG-Y is a file format heavily used in the O&G community**

- Originally to store Seismic data on Tape
- Large legacy (and new) software base
- Huge **data** legacy



**A segy file contains a header and a sequence of data which describes the trace coordinates etc and the trace data itself:**





## Brings the known advantages of specialized lib.

- Easy to use, geophysicist-friendly C++ and C APIs
- Reduces maintenance → Reduces codebase sizes substantially
- Multi-Layer solution → separate file-format processing, layout and
- Scalable / Performance
  
- Computational geophysicists / software engineers writing seismic processing software on HPC clusters  
→ without needing to HPC hardware experts (but actually they still are)



NUI Galway  
OÉ Gaillimh

 **Lero**



## References

"ExSeisDat: A set of parallel I/O and workflow libraries for petroleum seismology" Dec. 2018 in Journal Oil & Gas Science and Technology - Rev. IFP Energies nouvelles. Numerical Method and HPC. <https://doi.org/10.2516/ogst/2018048>

"ExSeisPIOL: A Seismic Parallel I/O Library for Increasing Developer Productivity". Oct 2017, In Third EAGE Workshop on High Performance Computing for Upstream. <http://www.earthdoc.org/publication/publicationdetails/?publication=90173>

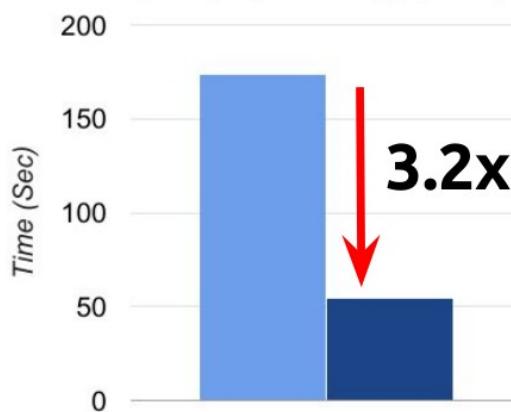
"ExSeisPIOL: Extreme-Scale Parallel I/O for Seismic Workflows", RICE O&G HPC, 2017 <https://www.youtube.com/watch?v=Y00Js6uPWl0>



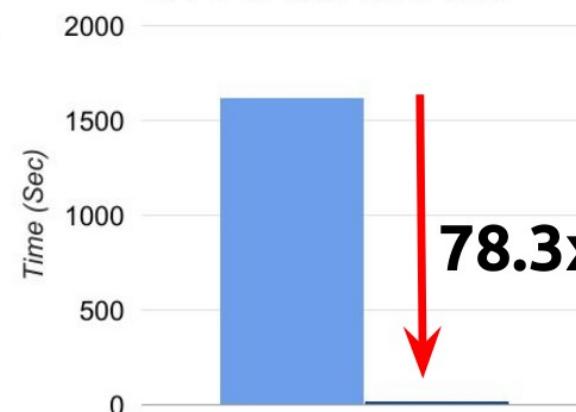
# ExaSeisDat: Results

## ○ Transparent insertion of a new storage layer in the workflow

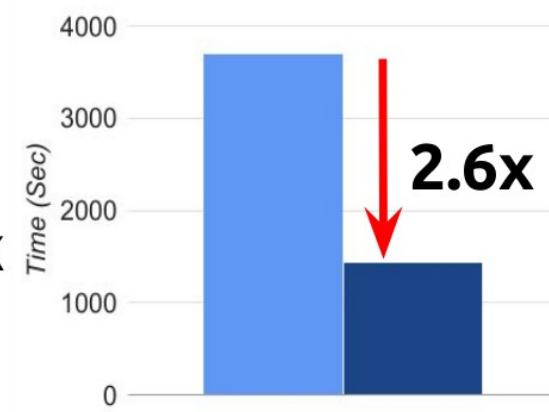
GPFS vs IME: Read Time



GPFS vs IME: Write Time



GPFS vs IME: Total Sort Time



- Comparing GPFS against an IME setup.
- Sort of a 400 GiB SEG-Y file (400 GiB read, 400 GiB write), 4 nodes.
- Total Time: 63% GPFS I/O, only 5% IME I/O for sort

Courtesy of Cathal O'Brien



## Goals:

- **Maintain / increase SW developer productivity and code reliability**
- **Deliver Robust performance**
  - Protect file system from deviant I/O patterns
  - Internal support of hardware diversity
  - Log structured has proven to be fairly good



# Next Generation Interface

- Keep the software stack under control
- Keep semantic close to end-user
  - Specialized layout have a strong track record
  - Object are too generic (slightly controversial!)
- Semantic gap
  - Storage stores 0 and 1
  - Not possible to bring computation to 0 & 1
  - Parallel File System with data slicing are making things worse
- Bringing compute closer to storage semantic
  - Semantic Storage Layer tools
  - Earth System Data Middle Ware

Layout has to be though jointly with workflow



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