DDN[®] STORAGE

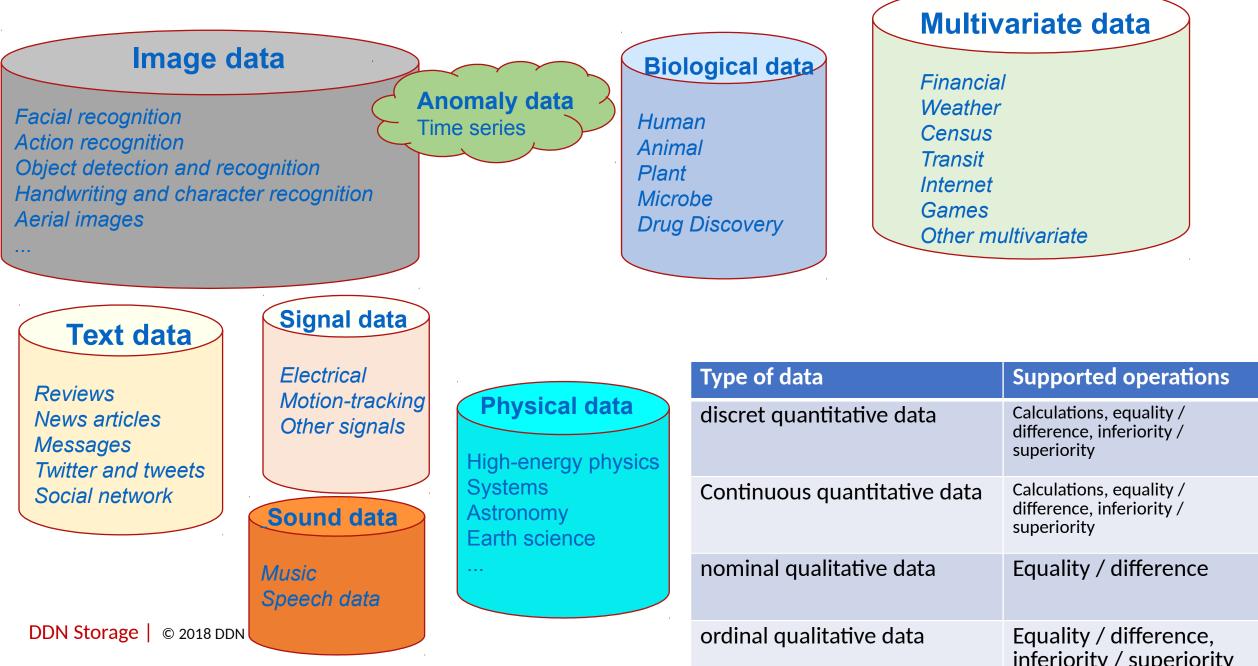
Applying DDN to Machine Learning

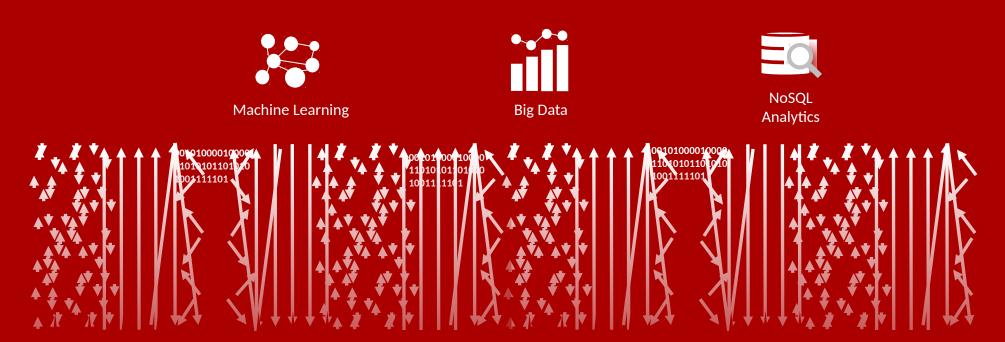


Jean-Thomas Acquaviva jacquaviva@ddn.com

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Learning from What?



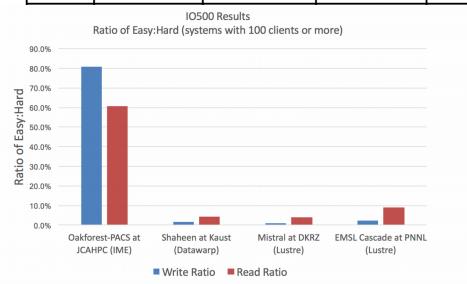


IO Characteristics: Read, Random, High Throughput per Client, File and IO Sizes between a few kb and a few MB **Training Sets typically larger than local caches**



Detailed write

Rank	System	Institution	Filesystem	Client Nodes	Score	BW	MD	Easy Write	Hard Write	Hard vs.	Easy Read	Hard Read	Hard vs.
				Noues		GiB/s	kIOP/s	GiB/s	GiB/s	Easy	GiB/s	GiB/s	Easy
1	Oakforest- PACS	JCAHPC	IME	2048	101.48	471.25	19.04	742.38	600.28	80.9%	427.41	258.93	60.6%
2	Shaheen	Kaust	DataWarp	300	70.9	151.53	33.17	969.45	15.55	1.6%	894.76	39.09	4.4%
3	Shaheen	Kaust	Lustre	1000	41	54.17	31.03	333.03	1.44	0.4%	220.62	81.38	36.9%



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Diversity of Load: IO500

- KAUST BurstBuffer and Lustre at DKRZ show massive falls in IO performance
- Small DDN Lustre based on 12K at PNNL shows a similar pattern
- IME has a order of magnitude better ratio between easy and hard

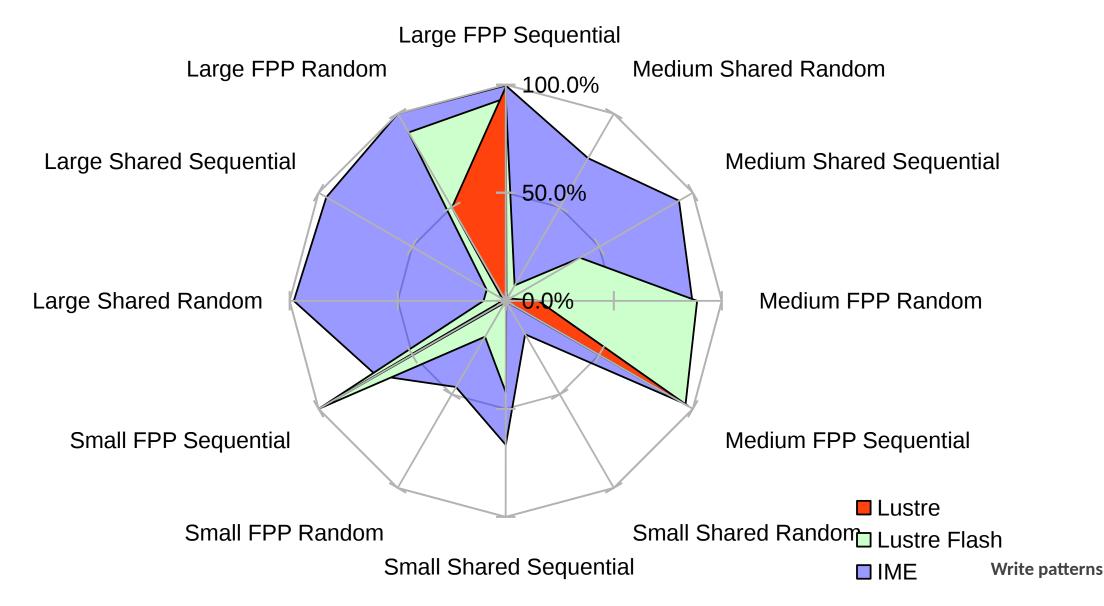
Acknowledging multi-criteria performance metrics

_				
	I/O Granularity	I/O control plane Pattern	I/O Data plane Pattern	
	Large (>= 1MB)	File Per Process (= share nothing)	Sequential	
	Large	File Per Process	Random	105
	Large	Single Shared File	Sequential	Eas
	Large	Single Shared File	Random	
	Medium (47008 Bytes)	File Per Process	Sequential	
	Medium	File Per Process	Random	
	Medium	Single Shared File	Sequential	
	Medium	Single Shared File	Random	105
	Small (4KB)	File Per Process	Sequential	Har
	Small	File Per Process	Random	
	Small	Single Shared File	Sequential	
	Small	Single Shared File	Random	

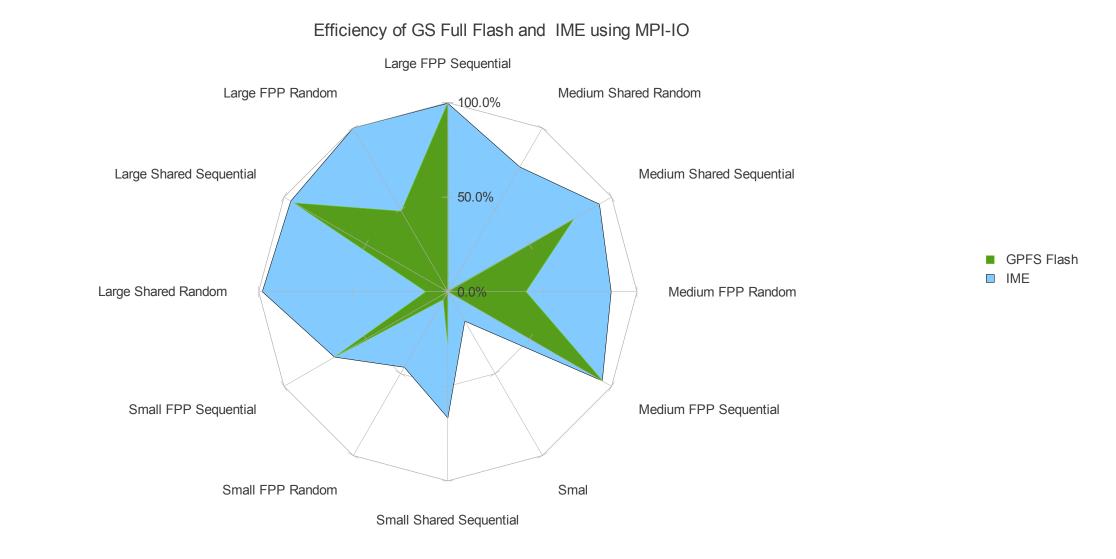
IO500 Easy !

> IO500 Hard !

IO500 to a comprehensive picture: DDN Flash native vs Lustre



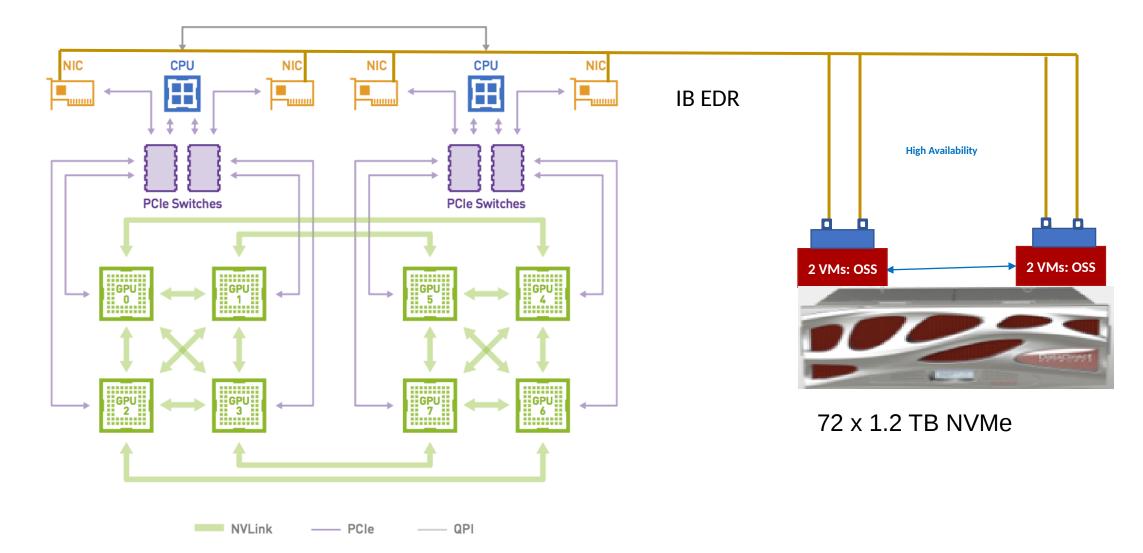
IO500 to a comprehensive picture: DDN Flash native E vs GridScaler



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Write patterns

Example: EXAScaler DGX Solution (hardware view)

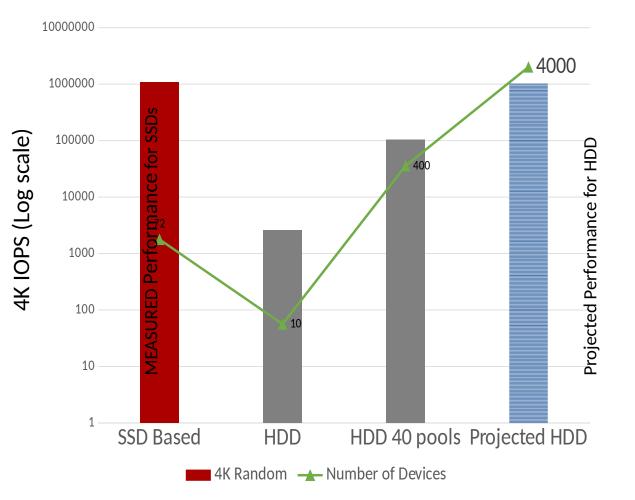


ES14KXE 72 SSDs

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Platform DDN ES14KXE Full Flash: 1M IOPS – 40 GB/s

Random Read 4K IOPS on ES14KX (All Flash vs. HDD)

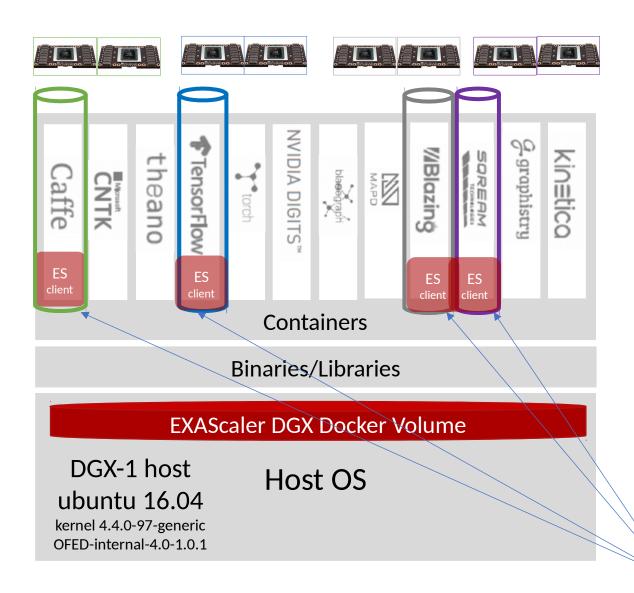


- ES14KX ALL Flash active-active controllers deliver 1M file IOPs – the equivalent of 4000 HDDs
- Scale IOPs further in the namespace with additional controllers
- Augment Flash with HDD at scale with up to 1680 HDDs per controller

WHAT PFS FOR AI APPLICATIONS?

Feature	Importance for AI	GPFS	Lustre	
Shared Metadat Operations	a High - training data are usually curated into a single directory	Lower than 10K (minimal improvements with v5)	✓ Up to 200K	
Support for high performance mmap() I/O Call	rign - many Al applications use mmap()	X Extremely poor	 Strong 	
Container Supp	ort High - most AI applications are containerized	Poor (network complexity & root issues)	 Available 	
Data Isolation fo Containers	or Medium/High – important for shared environments	🗙 Not available today	 Available 	
Data-on-Metada (small file suppo	Medium/High - depends on data set	X DOM only for files smaller than 3.4k	 DOM is highly tunable 	
Unique Metada Operations	ta Medium - depends on Installation Size and Application Workflow	 Highly scalable 	 Highly scalable with DNE 1/2 	

Example: EXAScaler DGX Solution (host part)



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Tesla P100 NVLINK (170 Tflps)

- Integrated Flash Parallel File System Access via TCP or IB
- Extreme Data Access Rates for concurrent DGX Containers

EXAScaler DGX Docker Volume

- Lustre ES3.2 kernel modules compiled for Ubuntu kernel and host's OFED
- Lustre userspace tools
- scripts for Lustre mount/umount

Resource isolation: Ios/GPUs/NIC/memory/namespaces For the application/SW suite

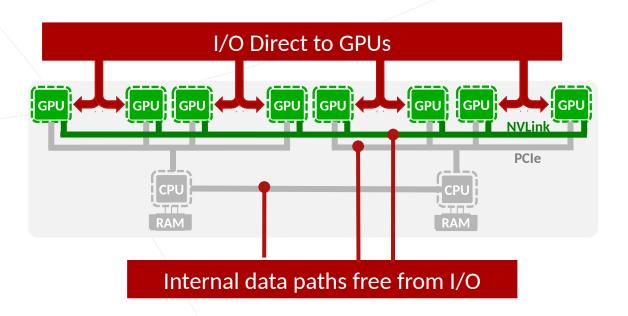
EXASCALER + DGX-1

CONTAINER PINNING

DDN's EXASCALER for DGX manages I/Opaths optimally through DGX-1 to maximize performance to your AI application and keep IO traffic from consuming internal data paths

mmap() support

LMDB is key to manage file in several framework (caffé). LMDB relies on mmap()



SIDE NOTE ON LMDB MMAP() 1/2

Lightning Memory-Mapped Database (LMDB)

- Ubiquitous in Deep learning framework
- At the core of file management for Caffé and Tensor flow
- Declare file as loaded in memory using mmap()

MMAP() declares as already in memory

Similar to page swap

```
int fd = open("my_file", O_RDONLY, 0);
void* mmappedData = mmap(NULL, filesize, PROT_READ, MAP_PRIVATE, fd, 0);
MD5_Update (&mdContext, mmappedData, filesize);
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- Memory pages are provisioned to potentially host the whole filesize
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mmap() is nice for data scientists

- Abstraction of the storage layer
- Unified API

mmap() is tough for computer scientists

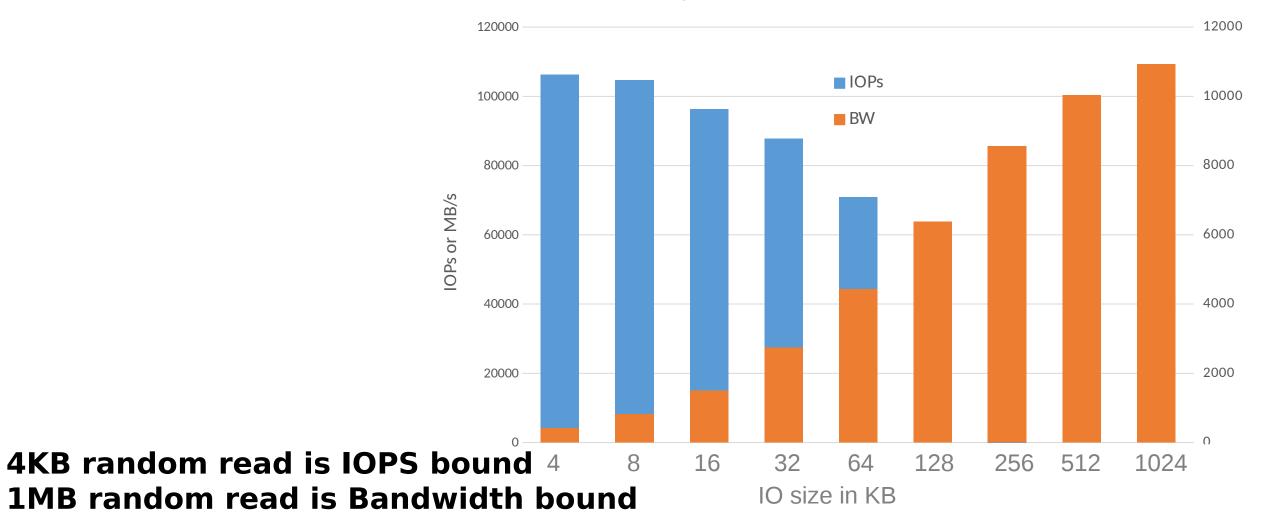
- Kernel activity is more complicated to monitor than application
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CONTAINER PINNING OPTIMIZATION



Container Count

FROM IOPS TO BANDWIDTH

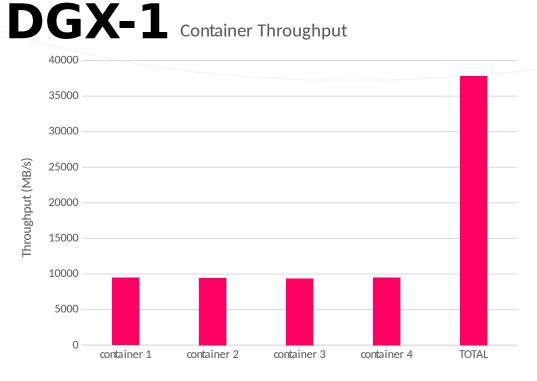


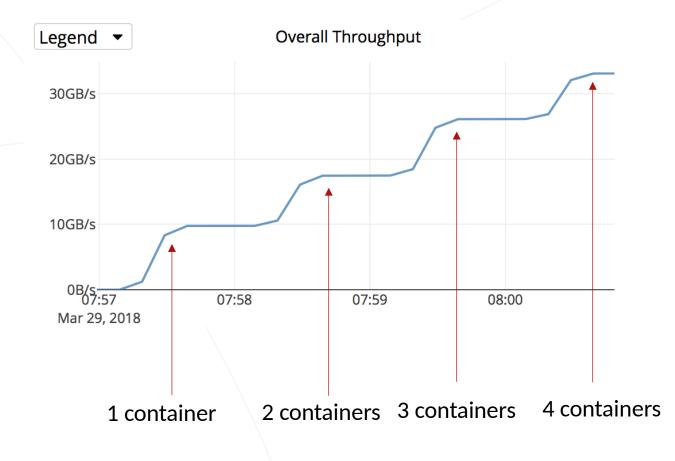
Single Container Performance (Lustre/SSD)

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DGX CONTAINER THROUGHPUT

SCALING UP WORKLOADS IN







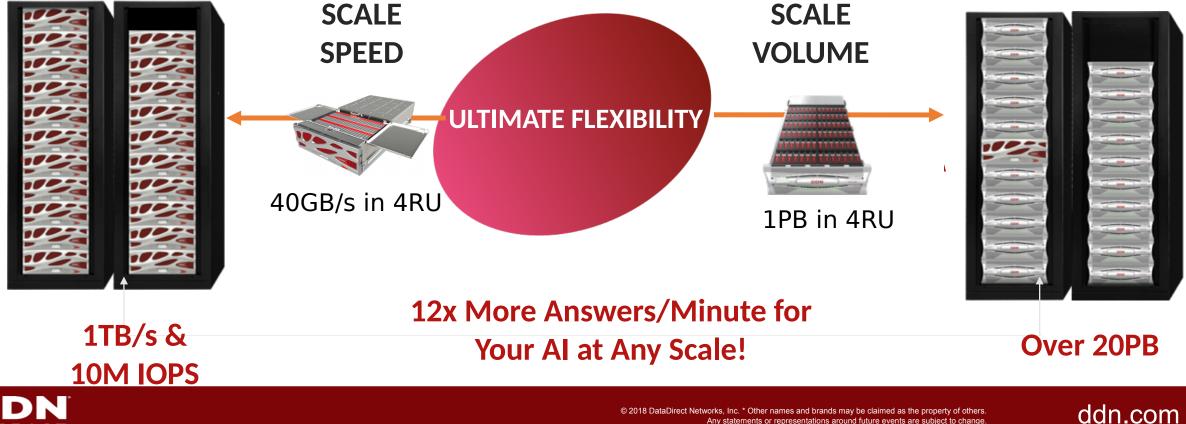
Remove I/O burden from data scientist shoulders

→ I/O no longer the limiting factor
→ Saturation of the network
→ 250 KIOPS on a DGX-1
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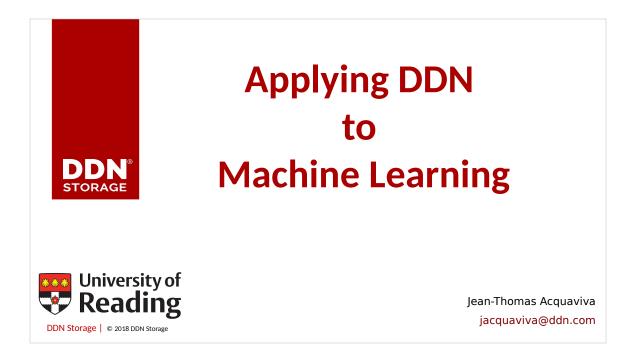


STORAGE

Bringing HPC technologies and know-how to analytics = x12



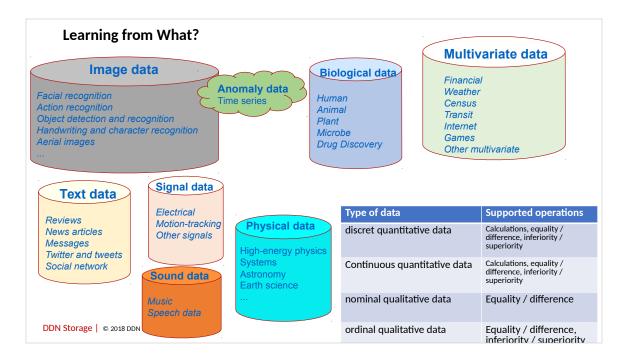
Any statements or representations around future events are subject to change



Systems that automatically learn without being programmed, it's easy to understand, but complicated to put in place getting value from large amount of data faced resolution of complex compute

Analytics allow you to understand the meaning behind your data

- ML is to predict and act; train model that learn of taking decision
- For this you need a powerfull compute and an efficient storage to feed your compute with data



In our case intelligent car data are coming from, image, text (information on traffic), electrical vehicule sensors, weather and why not anomaly data (not an exhaustiv list)



How ML BD and NoSQL interfere with such flow of data

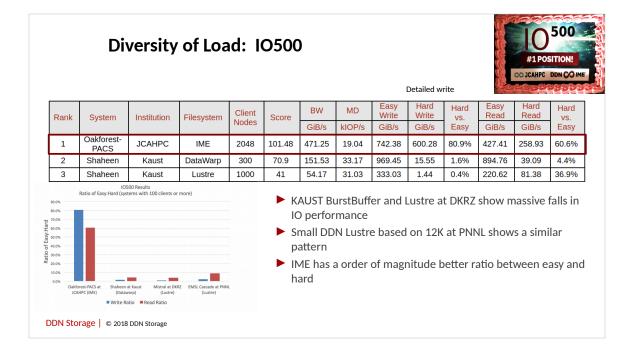
Machine learning use different kind of mathematical algoritm like (description of applied math methods) Different sofware are available to manage that

amount of data Now on the market one kind find different

frameworks too

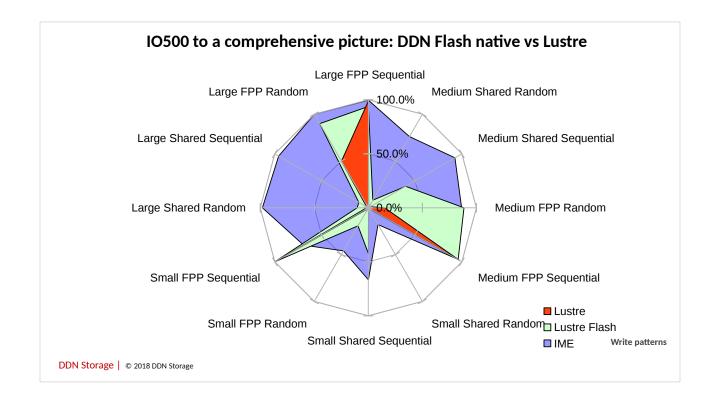
IO profile: In ML mainly we read, random HThroughput and file / IO size

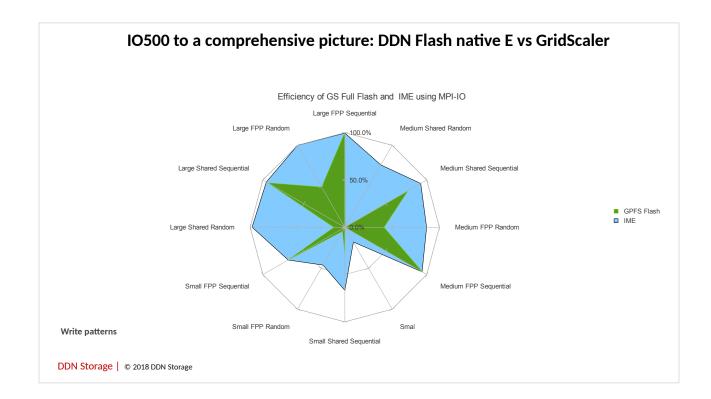
Image-based deep learning for classification, object detection and segmentation benefit from high streaming bandwidth, random

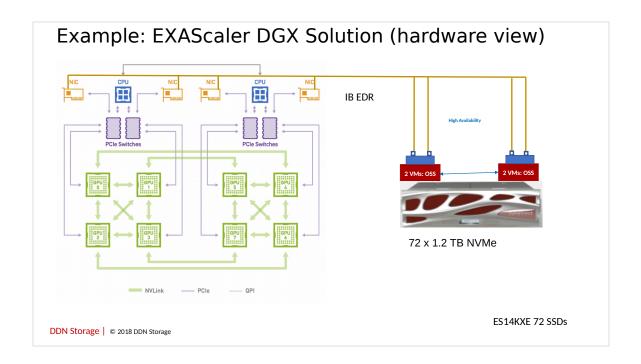


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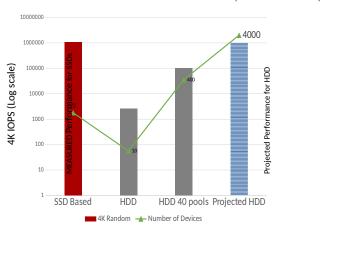




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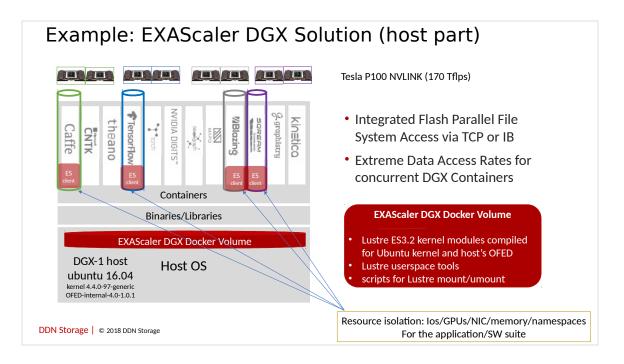
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Container Support	High - most AI applications are containerized	Poor (network complexity & root issues)	✓ Available
Data Isolation for Containers	Medium/High – important for shared environments	🗙 Not available today	✓ Available
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Unique Metadata Operations	Medium - depends on Installation Size and Application Workflow	✓ Highly scalable	 ✓ Highly scalable with DNE 1/2



- Docker est un outil qui peut empaqueter une application et ses dépendances dans un conteneur isolé, qui pourra être exécuté sur n'importe quel serveur ». Ceci permet d'étendre la flexibilité et la portabilité d'exécution d'une application, que ce soit sur la machine locale, un cloud privé ou public, une machine nue, etc
- Il s'appuie sur les fonctionnalités du noyau et utilise l'isolation de ressources (comme le processeur, la mémoire, les entrées et sorties et les connexions réseau) ainsi que des espaces de noms séparés pour isoler le système d'exploitation tel que vu par l'application.
- DGX est sur ubuntu dont le kernel change très vite (pas comme rh ou centos)

DDN a développé des scripts pour compiler/installer /utiliser un client lustre à la volée par container Un container par appli/suite ML on peut

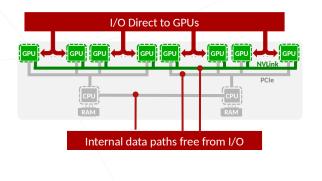
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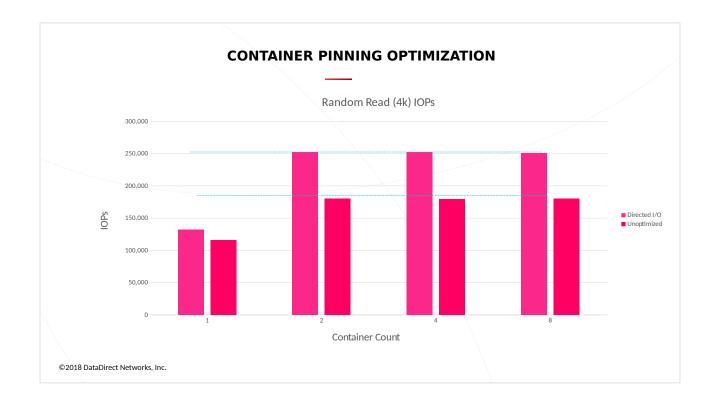
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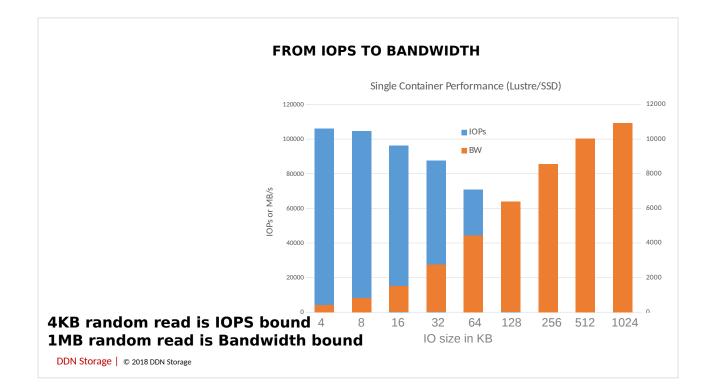
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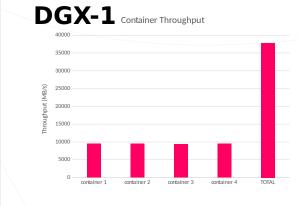
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DGX CONTAINER THROUGHPUT

SCALING UP WORKLOADS IN



Legend
Overall Throughput
Overa



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