



Whamcloud

Analyzing Parallel I/O BOF - SC'18

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What Lessons Have I Learned So Far?

- ▶ Storage/IO is hard, and will continue to be so
 - Compute and communication is essentially stateless... *lucky!*
 - Storage has long-term behaviors – that's the whole point!
 - But... fragmentation, alignment, location, age, pattern, intermixing, ...
- ▶ What are applications and storage *really* doing?
 - Mental model and reality often misaligned
 - Unknown IO *intent* at storage layer, have to guess desired behavior
 - Benchmark and compare to theoretical performance at each layer
- ▶ Label and track IO by application
 - Live monitoring/debug, post-run summary, understand IO patterns
 - Filesystem can use labels to improve scheduling, allocation/grouping
 - Like any resource, IO needs accounting - space, IOPS, peak bandwidth
- ▶ Always-on monitoring at some level
 - JobStats – MPI JobID sent from client to server with every Lustre RPC
 - Darshan – learn what application is doing, users often do not know



What Is Needed Next To Continue Improving?

- ▶ **Deeper integration of compute, comms, storage analysis**
 - Facilitate understanding of global system analysis and behavior
 - Improve utilization of compute, network, and storage – jitter, bottlenecks
 - Single application optimization also has limitations – intra-job contention
- ▶ **POSIX embrace and *ad-hoc* extend outside of existing applications**
 - Can't tune all apps or remove POSIX (cf. FORTRAN), need bypass methods
- ▶ **Better integration of IO libraries with apps and storage system**
 - Concentrate knowledge/optimization efforts in **common** libraries
 - Communicate IO patterns for file/directory creation/access/lifecycle
 - Provide hints to IO library/storage to allow *dynamic* IO optimization
- ▶ **Automated (client-side) analysis and tuning of IO workloads**
 - Learn IO pattern for app/user from repeated run cycles
 - **Persistent storage** of IO patterns and optimization hints with **user runtime**



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Thanks. Questions?

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